

## Seminar:

„Gaze as function of instructions – and vice versa“

Presentation by Jörn Giesen

18. November 1013

## Overview

- Eberhard et al. 1995  
review on 5 experiments  
connections /backgrounds
- Hanna et al. 2003  
common Ground/Privileged Ground  
common ground and domain restriction
- Discussion





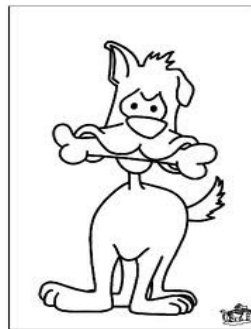
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# Eye Movement as a Window into Real-Time Spoken Language Comprehension in Natural Contexts

Eberhard, Spivey-Knowlton, Sedivy & Tanenhaus 1995

## The basic Idea

During listening to instructions, eye movements are closely time locked to the referring words



These eye movements provide detailed information on real-time comprehension of spoken language

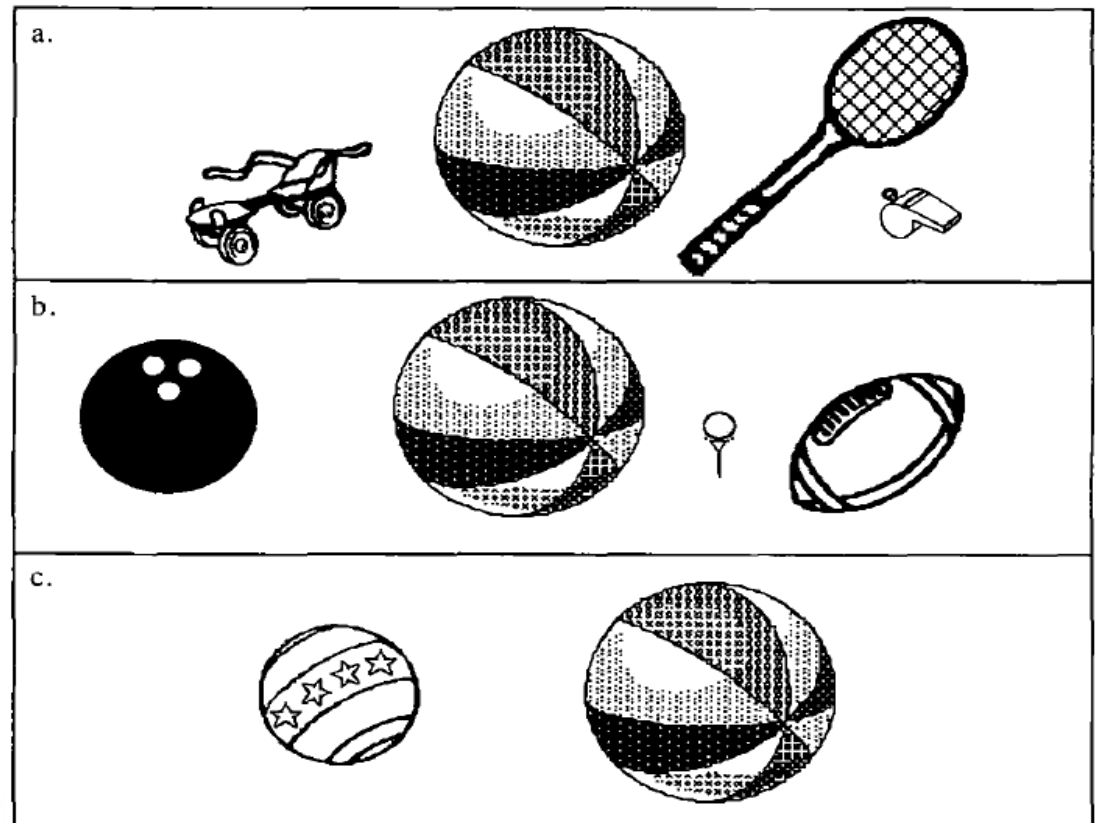


## Comprehension and Discours context

„The large beach ball“ (Olson 1970)

No context: referent of the phrase cannot be understood before the word „ball“

Different expressions to refer to the same objekt depending on the context



Also: Grice 1975

## Comprehension and Discours context

Context of an utterance is highly important to language comprehension

2 different views on **when** context exerts comprehension

With or without immediate mapping onto discourse representation

So far (1995) mostly research on written language comprehension



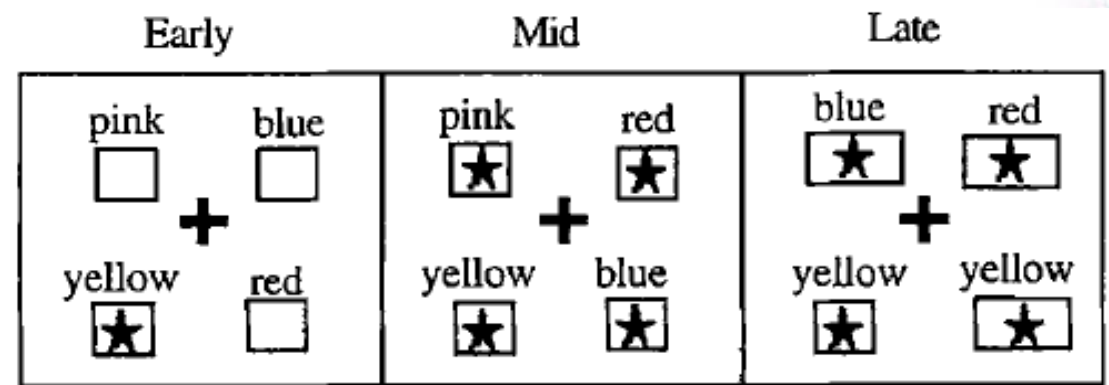
# Experiment 1

(Tanenhaus et al.)

„Touch the starred yellow square“

3 Dimensions:  
marking/color/shape

Disambiguation by:  
marking adj / color adj. / noun



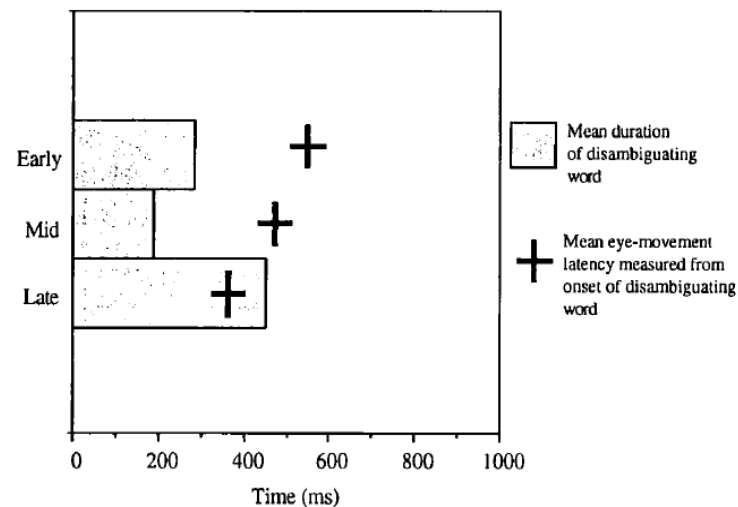
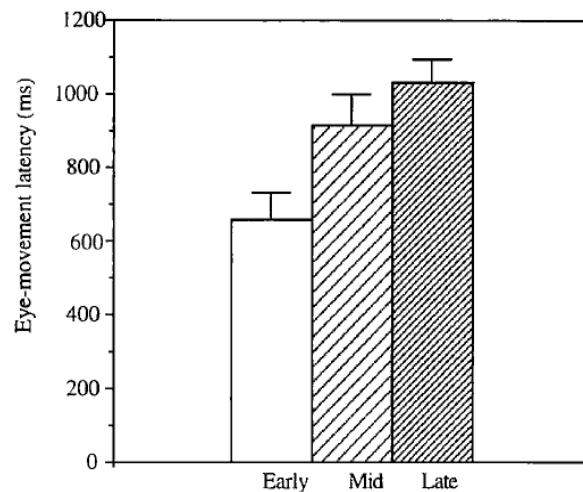
Expectation:  
-timing of eye movement relative to disambiguating words

This reveals speed of integration from nonlinguistic information

# Experiment 1

(Tanenhaus et al.)

- recorded audio and video (eye tracking) data
- analyzed frame by frame, 30 Frames/sec





# Experiment 1

(Tanenhaus et al.)

## Results:

- 1) incremental processing of spoken language
- 2) nonlinguistic context rapidly integrated
- 3) eye movement methods very useful

## Criticism:

- only very simple Displays tested
- ➡ Maybe subjects developed strategy rather than parse sentences

Therefore do 2<sup>nd</sup> Experiment more complicated



## Experiment 2

(Eberhard, Tanenhaus, Spivey & Sedivy)

Early					Mid					Late				
			Q♥					Q♥					Q♥	
		3♦		K♠			3♦		K♠			3♦		K♠
		+	8♣			10♣	+	8♣			8♠	+	8♣	
	5♥		5♥			5♥		5♥			5♥		5♥	
	10♣													

„Put the five of hearts that is below the eight of clubs above the three of diamonds“

- 3 conditions, this time with 2 potential target cards
- disambiguated on different places



## Experiment 2

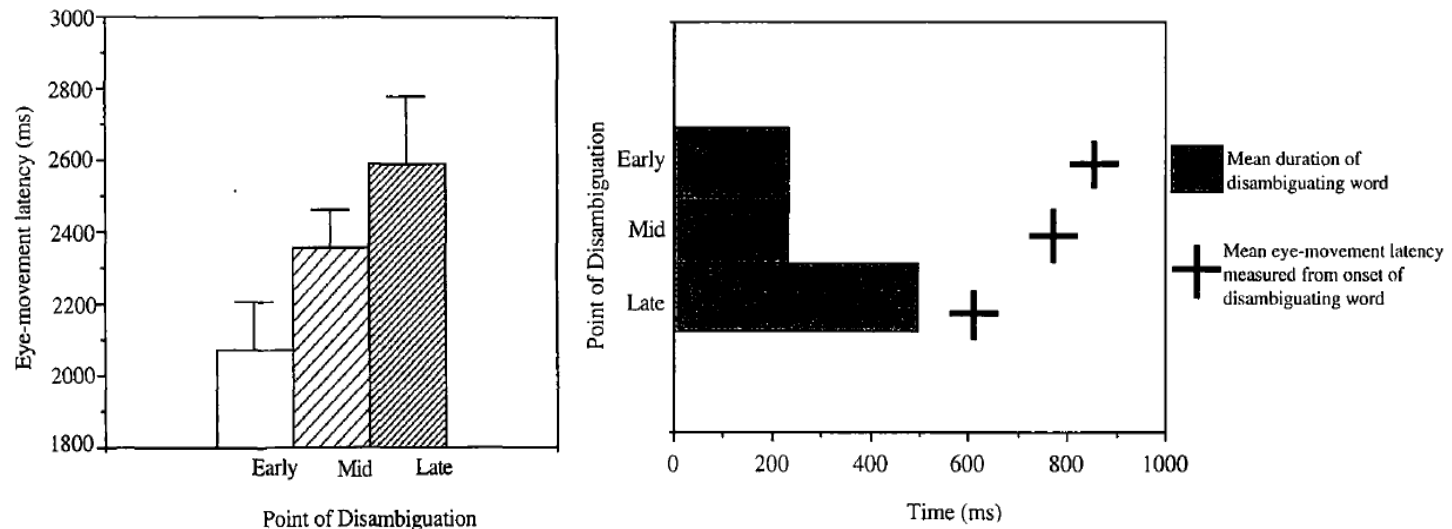
(Eberhard, Tanenhaus, Spivey & Sedivy)

- 17 Displays presented to each subject (4+4+4+5)
- Subjects were allowed to watch the experiments preparation
- „Look at the cross“
- Variable „Filler“ instructions

## Experiment 2

(Eberhard, Tanenhaus, Spivey & Sedivy)

### Results:



Similar to Experiment 1 but not the same

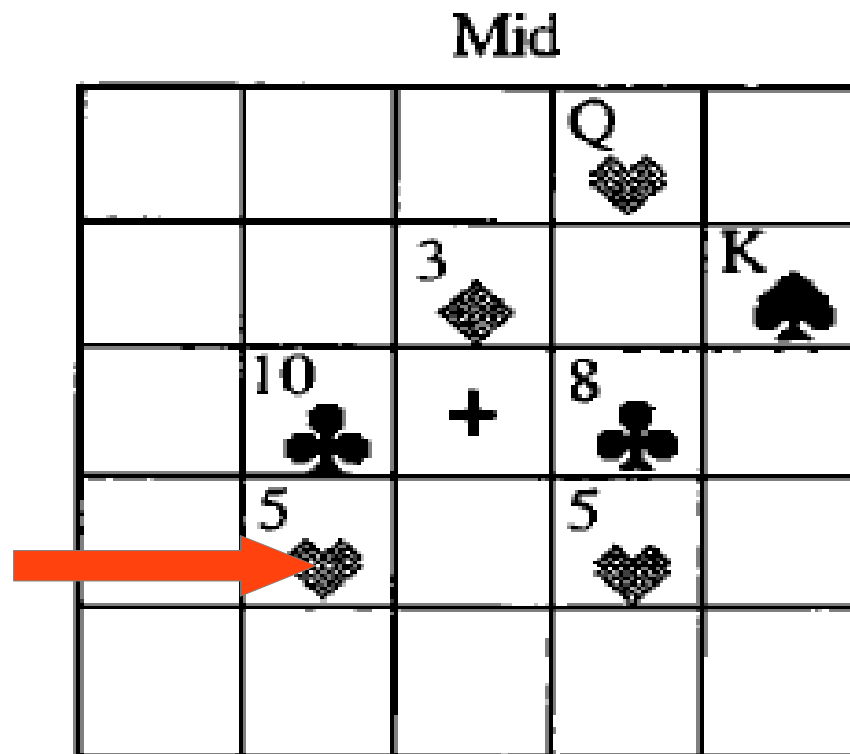
- eye movements to various objects in the display



## Experiment 2

(Eberhard, Tanenhaus, Spivey & Sedivy)

Eye movements Example:













## Experiment 2

(Eberhard, Tanenhaus, Spivey & Sedivy)

Mid

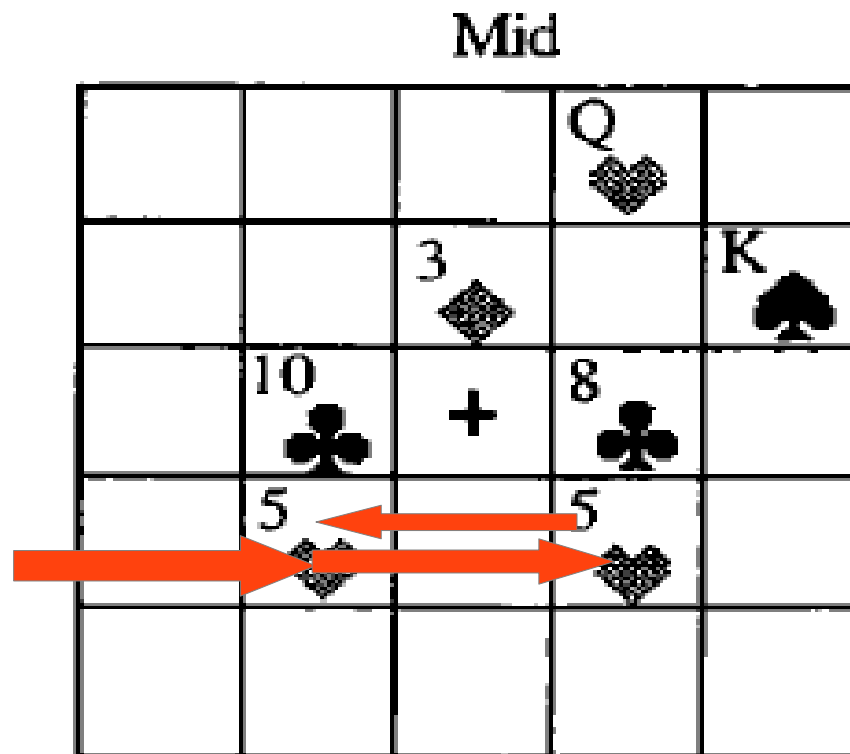
			Q 	
		3 		K 
	10 	+	8 	
	5 		5 	





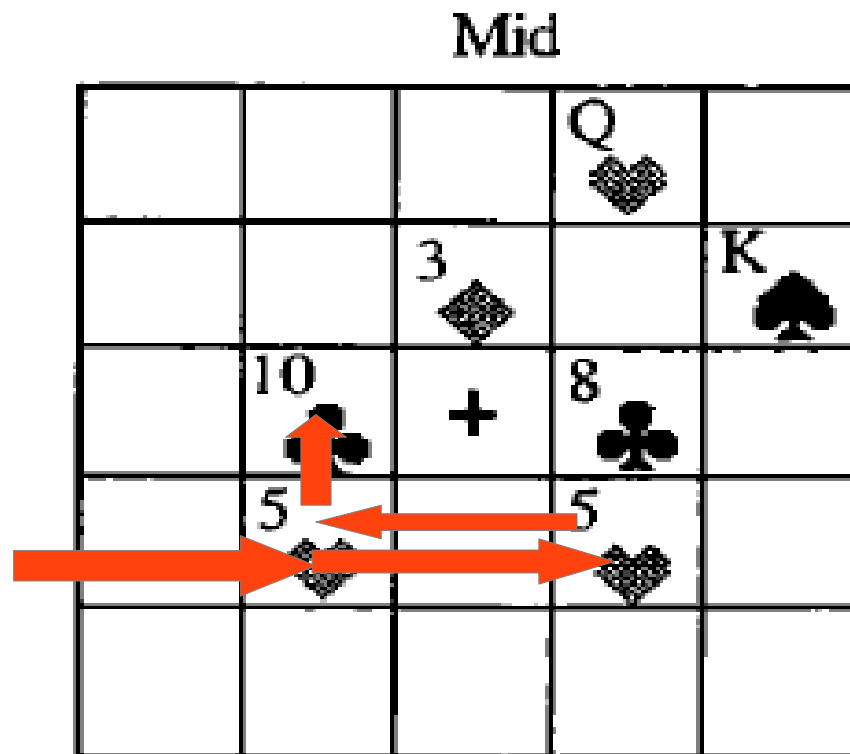
## Experiment 2

(Eberhard, Tanenhaus, Spivey & Sedivy)



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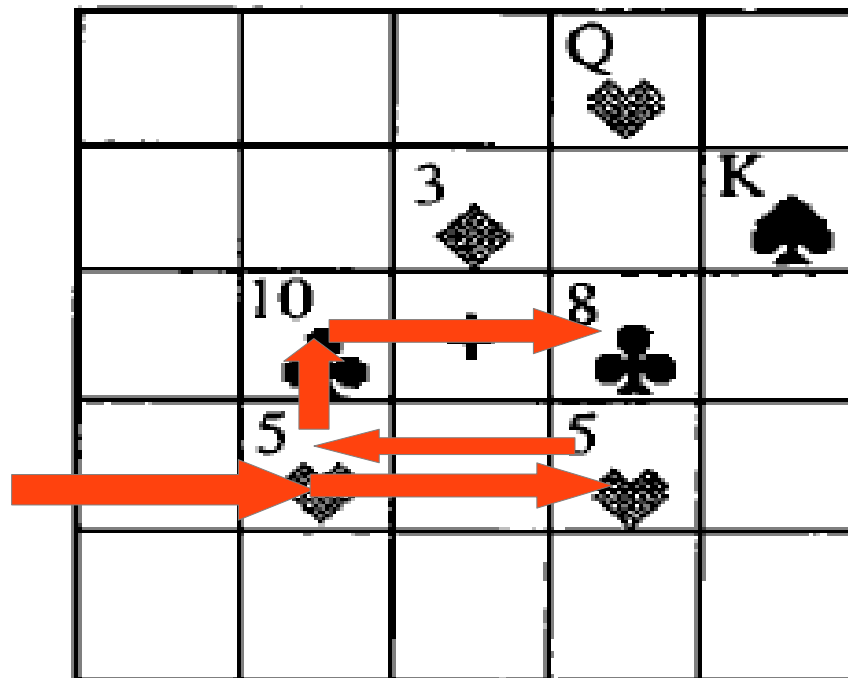




## Experiment 2

(Eberhard, Tanenhaus, Spivey & Sedivy)

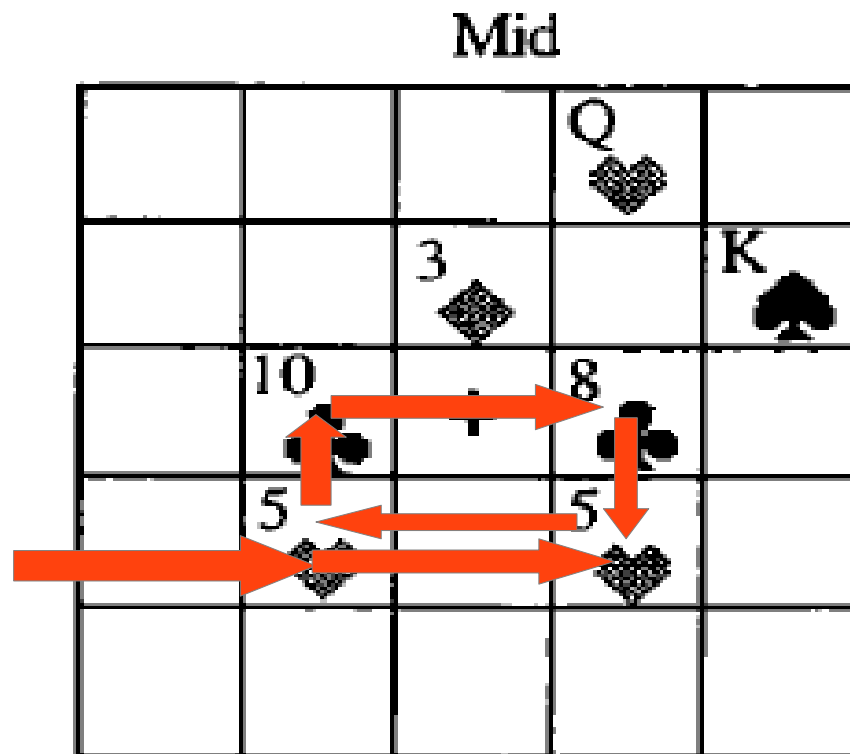
Mid





## Experiment 2

(Eberhard, Tanenhaus, Spivey & Sedivy)





## Experiment 2

(Eberhard, Tanenhaus, Spivey & Sedivy)

### General Discussion:

Unlike in Experiment 1, subjects typically made several eye movements to various objects

But probabilities of looks to target or „wrong-target“ are much higher than to irrelevant cards

The peak probability (in all 3 conditions) occurs about 400ms after disambiguating word

These patterns of eye movements show, subjects are following and interpreting the instructions  
(rather than just searching for keywords)

## Experiment 3

(Eberhard, Tanenhaus, Carlson, Spivey & Sedivy)

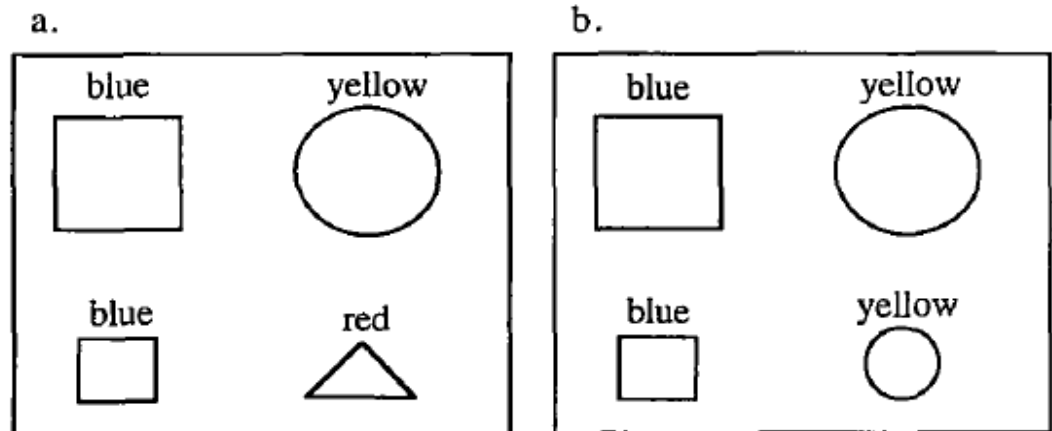
Question:

How can prosody be used to direct listeners attention to relevant entities?

„Touch the LARGE blue Square“

Problem:

Stressing words  
increases duration





## Experiment 4

(Eberhard, Tanenhaus, Spivey & Sedivy)

Effects of a cohort competitor on the processing of sublexical information

background:

recognition occurs shortly after the input uniquely specifies a lexical item

example:

elephant

eloquent  
elevator  
elegant

cohort: (Marslen-Wilson 1987)

set of words that are similar to the target word

## Experiment 4

(Eberhard, Tanenhaus, Spivey & Sedivy)

Hypothesis:

Eye-movements to target object slower when competitor in visual context

„Pick up the candle.“

		pin cushion		box
lion		fork		
	candy	+	candle	
		hammer		
	mouse			



## Experiment 4

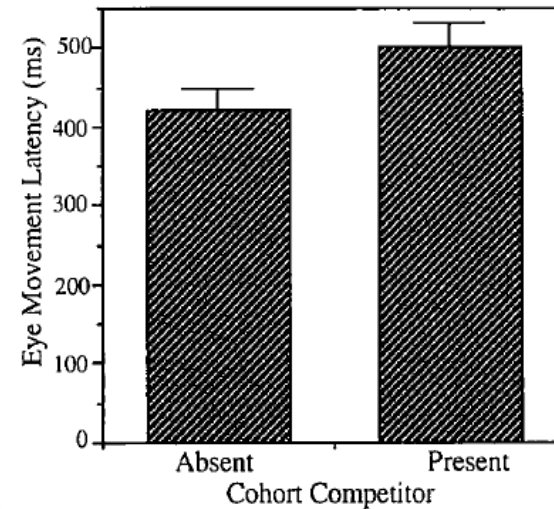
(Eberhard, Tanenhaus, Spivey & Sedivy)

Result:

Reliable „competitor effect“  
(isn't that just a later point of disambiguation?)

Incremental interpretation within words

→ rapid integration of  
spoken information



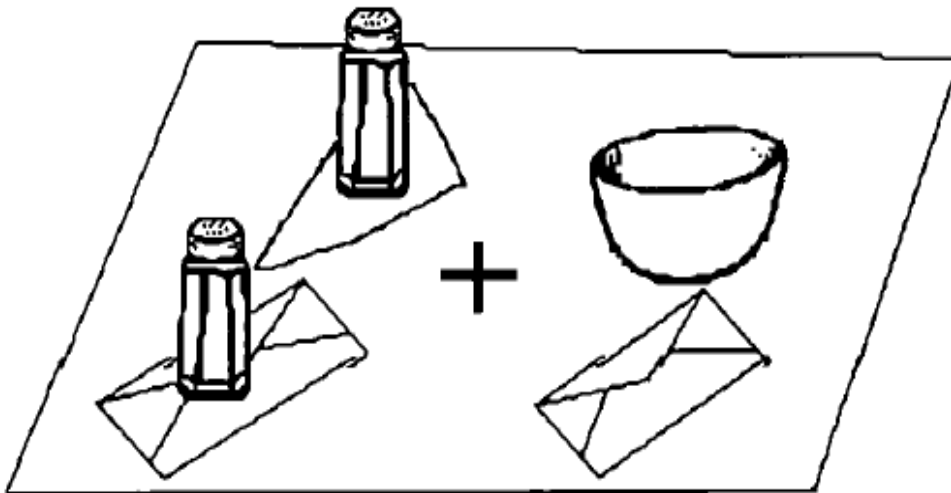
## Experiment 5

(Eberhard, Tanenhaus, Spivey & Sedivy)

Can real-world visual context influence initial syntactic decisions?

Double PP construction:

„Put the saltshaker on the envelope in the bowl.“





## Experiment 5

(Eberhard, Tanenhaus, Spivey & Sedivy)

„Put the saltshaker on the envelope in the bowl.“

Encapsulating model: first PP initially interpreted as goal, not as modifier

(Minimal attachment, Frazier 1987)

(PP as argument rather than adjunct, Abney 1989)

So far(1995): only studies on encapsulating model by investigating written comprehension

Problem: Context must be memorised

Maybe better: visual Context for immediate access

## Experiment 5

(Eberhard, Tanenhaus, Spivey & Sedivy)

### Experimental Design:

2 different spoken instructions

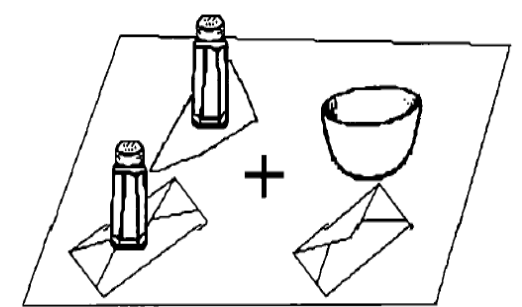
„Put the saltshaker on the envelope in the bowl.“

„Put the saltshaker that's on the envelope in the bowl.“

### Hypothesis:

If syntactic processing is initially structured  
independantly from context

→ listeners show evidence of misinterpreting



If there is no misinterpretation evidence against  
encapsulated syntactic processing?

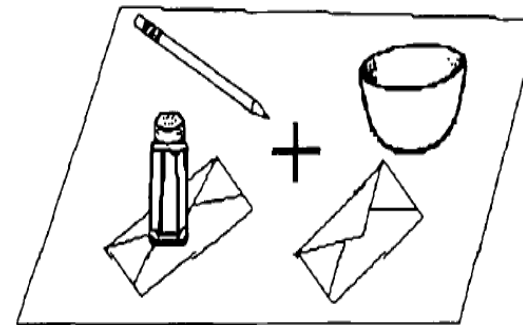
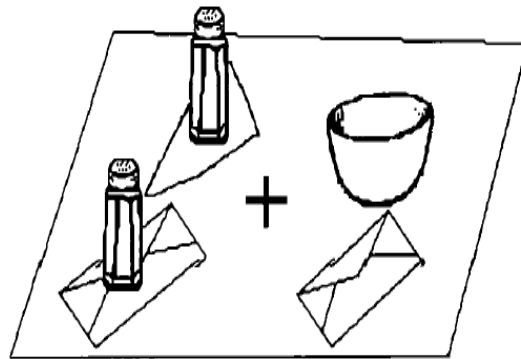


## Experiment 5

(Eberhard, Tanenhaus, Spivey & Sedivy)

### Experimental Design2:

2 different display settings



2<sup>nd</sup> setting:

„Encapsulated account“ and „Incremental account“  
predict misinterpretation of PP (on the envelope)

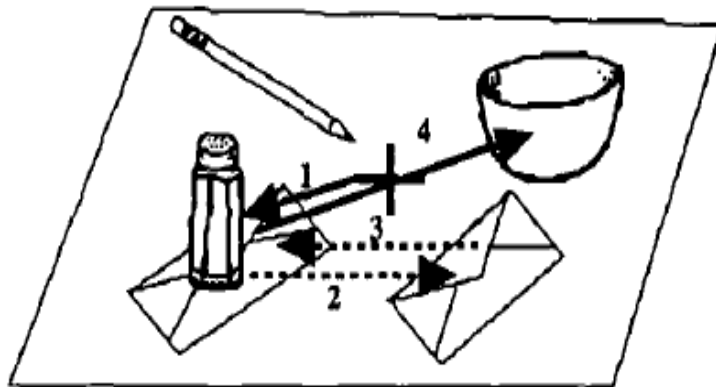
Why?



## Experiment 5

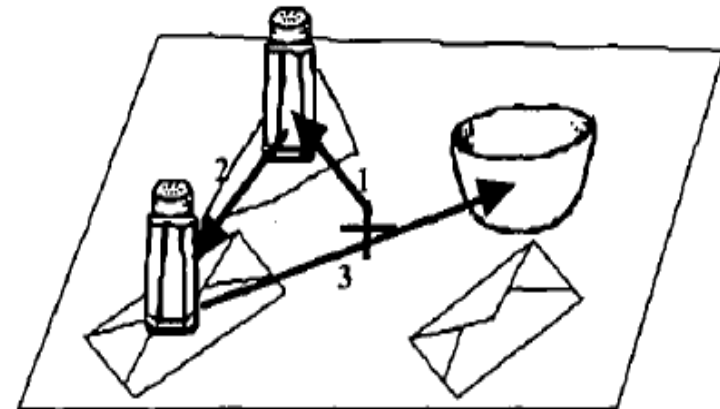
(Eberhard, Tanenhaus, Spivey & Sedivy)

### Results:



Ambiguous: Put the saltshaker on the 1 envelope in 2 the bowl. 3 4

Unambiguous: Put the saltshaker that's 1 on the envelope in the bowl. 4



Ambiguous: Put the saltshaker on the 1 envelope 2 in the bowl. 3

Unambiguous: Put the saltshaker that's 1 on the envelope 2 in the bowl. 3



## Experiment 5

(Eberhard, Tanenhaus, Spivey & Sedivy)

2 referent displays:

Timing and pattern for ambiguous and unambiguous instructions similar

→ PP correctly interpreted as modifier

These results are inconsistent to some modular theories (i.e. Frazier 1987) but are fully consistent to others. (Crain, Altman & Steedman)

## General Discussion

- so far only **weak** and **delayed** effects of referential context (using linguistic not visual context)
- this lead to conclude that context is used after an initial syntactic commitment
- Results of this studies show no evidence for a time window in which syntactic processing is not sensitive to nonsyntactical constraints(i.e. Context)
- Thus encapsulating hypothesis in its reduced form can not explain these results



## Conclusion

Results have methodological and theoretical implications for further research

Although no measurements provide a window into cerebri operations, eye tracking has important advantages in investigating language comprehension

It provides an opportunity to investigate comprehension in well-defined interactive situations.  
(especially with Discourse-Context)



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So far,  
Questions?





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# The effect of **common ground** and **perspective** on domains of referential interpretation

Joy E.Hanna, Michael K. Tanenhaus & John C. Trueswell

# References

Definite reference:

*The car, that house, he ,she, it*

Problem:

Without context there is an unlimited number of possible interpretations for all of them.

Solution:

„common ground“ or „domain of interpretation“



# Common Ground

Includes information from:

- community membership
- physical co-presence
- linguistical co-presence

Primary role of common ground:

- to act as domain of interpretation for references  
(Clark, 1992)

Timing of common ground effects still an open question

# Common Ground

How could Common Ground influence speech?  
(production and perception)

Continuous update?

- could be ineffective
- extremely memory intensive
- information about anothers beliefs can be uncertain

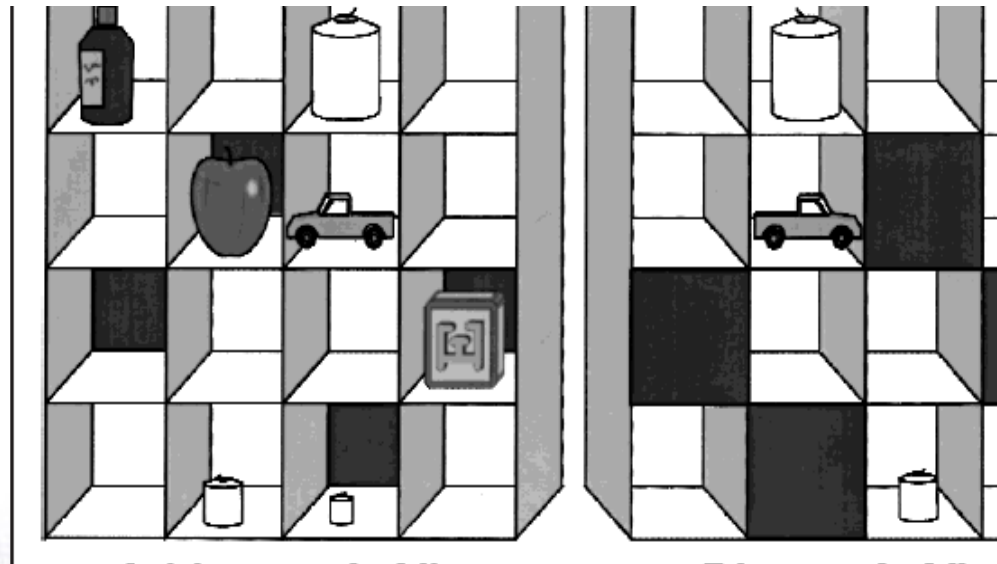
Common Ground on a marcolevel?  
(Keysar and colleagues)



# Common Ground

## Perspective adjustment model( Keysar et al., 2000)

- Common Ground is a 2<sup>nd</sup> stage filter to rule out inappropriate interpretations.
- Dekompression(1<sup>st</sup> stage) is more egocentric and without appeal to common ground



## **Perspective adjustment model( Keysar et al., 2000)**

Criticism on Keysars experiments:

Hidden object was always a better match to the referring expression („Put the bottom Block“, „Put the small candle“)

In control conditions, critical items were replaced by completely unrelated items

**So, does information from common ground influence the early moments of reference resolution??**



## Experiment 1

(Hanna et al. ,2003)

„physical co-presence is among the strongest kinds of evidence for common ground“ (Clark, 1992)

Why could this assumption be a problem for an experiment like Keysar did?

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Why could this assumption be a problem for an experiment like Keysar did?

Solution: „Grounding“ procedure at the beginning of experiment




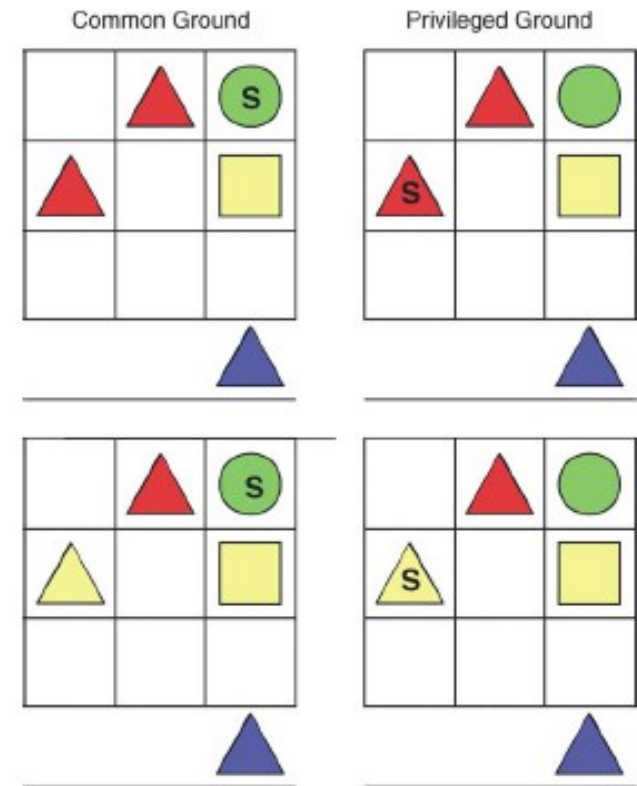
# Experiment 1

(Hanna et al. ,2003)

„Now put the blue triangle on the red one“

Hypothesis:

- no competition from different color competitor
- same color competitor in common ground  subject asks
- in privileged ground:  
subject quickly choses target shape in common ground



# Experiment 1

(Hanna et al. ,2003)

## Participants and procedure:

- 12 paid, undergraduated participants
- native english speakers, naive to the experiment
- 1 trained, undergraduated research assistant
- participants were encouraged to talk to assistant and ask for clarification if needed
- eye movements monitored via E4000 eyetracker
- resolution: 30 frames/second

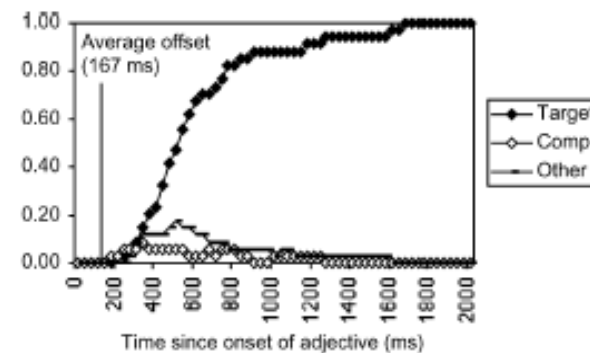
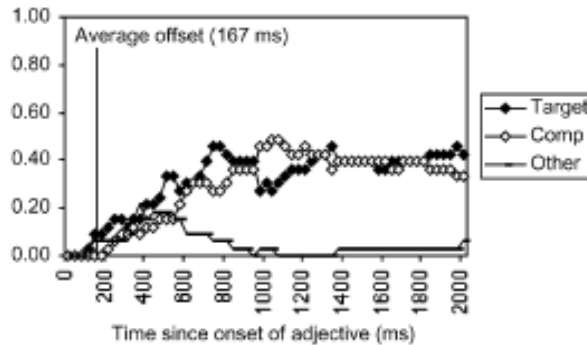


# Experiment 1

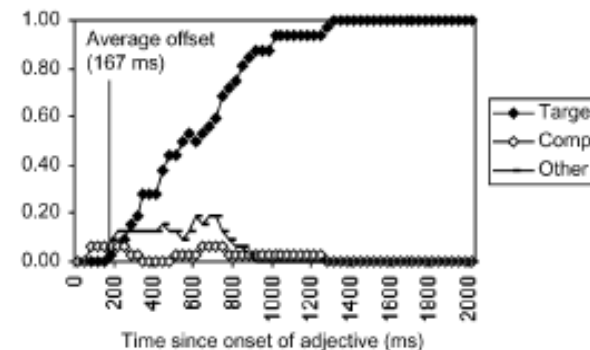
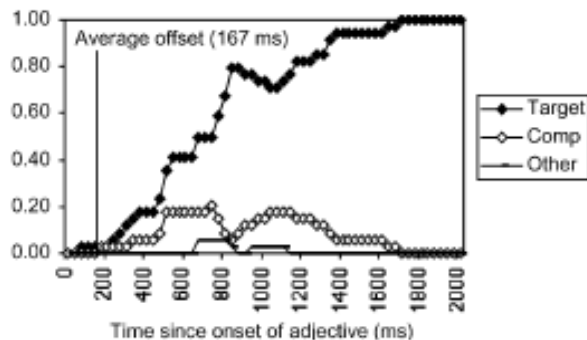
(Hanna et al. ,2003)

## Results:

Competitor in  
common ground



Competitor in  
privileged Ground



Same color competitor

different color competitor

# Experiment 1

(Hanna et al. ,2003)

## Discussion:

- clear competition between target and competitor when in common ground and matching referential description
  - when same color competitor in priv. ground, participants looked at the competitor less often then looked at target
- ➡ Common Ground not completely ignored in initial processing state



## Experiment 1

(Hanna et al. ,2003)

### Discussion:

- similar findings with simplified display in experiment for children (Arnold et al. 1999)
- results can be integrated into **constraint-based** accounts of language processing
- from a constraint based perspective, common ground can be thought of as another kind of contextual constraint

# Constraint-Based accounts

Constraint-based accounts of language processing:

- C-B accounts propose that alternative interpretations are evaluated in parallel
- based on simultaneous and continuous integration of probabilistic evidence provided by multiple constraints
- constraints can be:
  - discourse Context
  - structural and lexical biases
  - frequencies of words/categories/structures





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Again!

Questions?



Thank You very much for your attention!

