

Praat Scripting

04 Forms

You can create a form that gives the user the possibility to adjust the settings of your script without looking into the code. See the following example taken from the Praat User Manual :

```

1 form Sink it
2 sentence Name_of_the_ship Titanic
3 real Distance_to_the_iceberg_(m) 500.0
4 natural Number_of_people 1800
5 natural Number_of_boats 10
6 endform

```

Figure 1: Settings window for the script above

Within your script, you can access the chosen field names as variables. The first field name will be known as `name_of_the_ship$` because it contains a string. The first character has been changed into lower case to avoid error messages.

You can use the following field types in your forms

real <i>variable initialValue</i>	for real numbers
positive <i>variable initialValue</i>	for positive real numbers: the form issues an error message if the number that you enter is negative or zero; further on in the script, the number may take on any value
integer <i>variable initialValue</i>	for whole numbers: the form reads the number as an integer; further on in the script, the number may take on any real value
natural <i>variable initialValue</i>	for positive whole numbers: the form issues an error message if the number that you enter is negative or zero; further on in the script, the number may take on any real value
word <i>variable initialValue</i>	for a string without spaces: the form only reads up to the first space ("oh yes" becomes "oh"); further on in the script, the string may contain spaces
sentence <i>variable initialValue</i>	for any short string
text <i>variable initialValue</i>	for any possibly long string (the variable name will not be shown in the form)
boolean <i>variable initialValue</i>	a check box will be shown; the value is 0 if off, 1 if on
choice <i>variable initialValue</i>	a radio box will be shown; the value is 1 or higher (this is followed by a series of buttons)
button <i>text</i>	a button in a radio box
optionmenu <i>variable initial value</i>	a selection box will be shown; the value is 1 or higher (this is followed by a series of options)
option <i>text</i>	selection possibilities
comment <i>text</i>	a line with any text