Praat Scripting 03 Loops and Jumps

1. Loops

- (a) <u>"For" Loops</u>
 - The statements between the **for** line and the matching **endfor** will be executed while a variable takes on values between two expressions, with an increment (raise) of 1 on each turn of the loop. If there is no **from**, the loop variable starts at 1.

for variable from expression1 to expression2
 xyz
endfor
for variable to expression

• The following script plays nine sine waves, with frequencies of 200, 300, ..., 1000 Hz

```
      1
      for i from 2 to 10

      2
      Create Sound as pure tone: "tone", 1, 0, 0.3, 44100, i*100, 0.2, 0.01, 0.01

      3
      Play

      4
      Remove

      5
      endfor
```

- (b) "Repeat" Loops
 - The statements between the matching preceding repeat and the until line will be executed again if the expression evaluates to zero or false

```
repeat
xyz
until expression
```

• The following script measures the number of trials it takes me to throw 12 with two dice

```
throws = 0
repeat
eyes = randomInteger (1, 6) + randomInteger (1, 6)
throws = throws + 1
until eyes = 12
writeInfoLine: It took me ", throws, "trials to throw 12 with two dice."
```

(c) "While" Loops

while expression

if the expression evaluates to zero or false, the execution of the script jumps after the matching endwhile

endwhile

execution jumps back to the matching preceding while line, which is then evaluated again.

• The following script increases the variable x by 2 as long as x is smaller than 100

```
while x < 100
x = x + 2
endwhile</pre>
```

2. Jumps

if expression

elsif expression

if the expression evaluates to zero or false, the execution of the script jumps to the next elsif or after the next **else** or **endif** at the same depth

The following script computes the preferred length of a bed for a person 'age' years of age

```
if age <= 3
length = 1.20
length = 1.20
length = 1.60
length = 1.60
length = 2.00
rendif</pre>
```

A variant spelling for **elsif** is **elif**.

3. Exercise 03

Extend the script from exercise 02 by...

- (a) ... extracting the name of <u>all</u> intervals using a for loop
- (b) ... measuring the duration of only for [a] using a jump
- (c) ... including a header with the information file name, label, duration (rounded to two decimal figures)