## ENCODING WITHOUT GRAMMAR: PHONIC ICONISM IN ENGLISH

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## ABSTRACT

In recent decades, interest in phonic iconism (or sound-symbolism) has revived. Phonologists have "re-discovered" direct mapping from sound to sense in the absence of conspicuous and arbitrary grammatical mediation:

Although phonic iconism is presumably detectable in all spoken languages, it is most easily demonstrated in languages that are widely used, well recorded, and intensively analyzed. Consequently, most examples of iconism in this presentation will be drawn from spoken English.

The presentation will conclude with citation of analogous examples of phonic iconism from other languages, some of them IndoEuropean and some non-Indo-European.

## MICROLANGUAGE AND ALLOLANGUAGE

Microlanguage is the name given by George Trager to that core of spoken language which is subject to obvious and well known grammatical rules. /1/ In the view of Transformational linguists, this core is, in fact, the whole of language. But Trager also recognizes prelanguage, or "baby talk;" paralanguage, including exclamations; and metalanguage, or verbal art. Although he offers no cover-term for these three domains of speech, I refer to them as allolanguage and define them as speech that violates the rules of canonical utterance (while, in some cases, developing other rules peculiar to itself). /2/

## ARCHAIC PHONOSEMY

The reason, I think, why so many languages can and do slight grammar is that grammar, unlike utterance or meaning, is only a means for multiplying the links between expression and content and does not in itself constitute either the expression or the content of spoken communication. Consequently, when language can minimize or dispense with grammatical mediation, it of ten does.

Direct mapping from sense to sound, without grammatical mediation, is sometimes referred to as phonosemy. Its ubiquity among the world's languages may be explained as a retention by those languages of an older and simpler manner of selfexpression alongside one that is more recent and more complex. /3/

## TYPES OF ICONICITY

Despite Ferdinand de Saussure's insistence on the arbitrariness of language, there is increasing evidence that all languages contain what Charles Peirce called icons, or utterances that mimic. /4/

In relation to any given utterance, however, the reality mimicked may be of any one of three types. The first such type of mimicry is primary iconism, exemplified by onomatopes like buzz or hum. The next type is secondary iconism, exemplified by syllabic phonesthemes like the -ash in bash, dash, and gash. And the last type is tertiary iconism, exemplified by infantile reduplicants like booboo, doodoo, and googoo or by palindromes like pop, tot, or cock. Words exemplifying primary iconism imitate non-linguistic reality; those exemplifying secondary iconism imitate other words; and those exemplifying tertiary iconism imitate (or, more precisely, repeat) segments of themselves.

One of the most striking areas of primary iconism in all spoken languages is that of bird vocabulary--words for birds themselves as well as for their vocalizations. Most birds that are small and produce high-pitched notes are represented, at least in part, by lexemes containing, high front vowels. English examples are birdnames like pewee and siskin; verbs like chirrup and twitter; and echoics like cheep! and tweet!

Secondary iconism is well illustrated by a group of rhyming monosyllabic English nouns all of which denote something truncated: bump, hump, lump, stump, clump, etc.

Tertlary iconism of the reduplicative type is relatively straightforward in its structural derivation. But palindromy is more complex as regards the processes that give rise to it. It may be of any of four different subtypes, as follows:
A. $\begin{aligned} & \text { progressive } \\ & \text { 1. additive }\end{aligned}$

B. $\begin{gathered}\text { regressive } \\ \text { 3. additiv }\end{gathered}$
$\mathrm{Nan}<\mathrm{Ann}$
$\mathrm{Bob}<\mathrm{Rob} / 5$
semantic processes
The semantic processes that produce iconic
In forms in English are of three types: monadic, dyadic, and triadic. Monadic processes produc
forms that are not readily paired with other forms in an antithetical relation. Such a process is the use of the so-called "muffled" or
"blurred" vowel $/ \partial /$ in the verbs muffle and blur.

Dyadic processes produce forms that are eadily paired with corresponding forms in an
antithetical relation. Such a process is the antithetical relation. Such a process is the
alternation of dorsal stops with dorsal frica-
tives in pairs like the following:

$$
\begin{array}{lll}
\text { hack } & \text { vs. } & \text { hash } \\
\text { crack vs. } & \text { crash } \\
\text { smack vs. } & \text { smash } \\
\text { stack vs. } & \text { stash }
\end{array}
$$

In each of the above cases, the form ending
with a stop has a punctive force, expressing nstantaneous action, while the form ending in fricative has a durative force, expressing the result of the action. 16 /

Tradic processes, like dyadic ones, generate antitheses. But, in addition to antithe-
tical meanings, thev also tical meanings, thev also Renerate a neutra
meaning, internediate to the other two. An example is provided by the three nicknames Hal, fank, and Harry, all hypocoristic variants of the forename Henry, In this case, the form con taining the lateral is (or at least once was)
diminutive, and that containing the vibrant is (or was) augmentative, while the form containing the nasal is, like its more formal source,
neutral. $17 /$

## phoxic processes

Phonic processes yielding iconic effects are fitwo najor types--phonosemic (or microlin
guistic) and phonetic (or allolinguistic).

Phonemic processes, in turn, may be monadic dyadic, or pluralic in subtype. An exanple of a nodic phonosenic process is the nasalization that adds sonority to the verb clink (from
click). An example of dyadic process is the clegatory voicing in the verb pnivel (as against
sififfe). An exazole of a pluralic process is sniffle). An example of a pluralic process is the labialization, aficalization, palatalization,
and velarization eaccuntered in the four provinand velarization enccuntered in the four prov
cial British nouns craps=crits=crutchings $=$
 tines known in North Atierrica as chitterlings (and
isually fronounced chitlin's). $/ \bar{S} /$

Three purely faonetic frocesses that nor-
gemination, as in [ $\varepsilon$ nni] for any; glottalization, as in [ $\lambda^{\text {Pow }}$ ] for oh-oh; and pharyngealization, as in [ $\mathrm{h}^{\boldsymbol{\varsigma}} \mathrm{f}_{\mathrm{ri}}$ ] for hurry / $9 /$
pSEUDO-MORPhOLOGICAL PROCESSES

Although, in most cases, allolanguage eliminates microlinguistic morphology completely, in
others it substitutes a reduced and deviant morphology. This pseudo-morphology may be either replacive or additive.

Replacive pseudo-morphology is particularly evident in American slang, where it takes two highly specific forms. One is replacement of any consonant or consonant-cluster by $/ z /$ (a process
which I have nicknamed "zazzification"), as in zillion for million, billion, or trillion. $/ 10$ / The other is replacement of any syllabic nucleus-whether monophthong or diphthong--by/uw/, written
oo (a process which I have nicknamed "ooglificaoo (a process which have nickn/
tion"), as in oogly for ugly. /11/

Additive pseudo-morphology takes four forms, four are prefixation and suffixation (both present in microlanguage) plus infixation and interfix-

1. prefixation: smelt from melt
2. suffixation: kiddo from kid
3. infixation: purp from pup
4. interfixation: pit-a-pat from pat(ter) /12/

The most distinctively allolinguistic of such affixes are syllabic prefixes consisting of a post alveolar consonant
Examples follow:
$\xrightarrow{\text { derivative }}$ $\qquad$ source or cognate

$$
\begin{array}{ll}
\text { kathob, "vague thing" } & \text { thob, "be credulous" } \\
\text { gazook, "tramp" } & \text { zook, "prostitute" } \\
\text { chewallop "bang!" } & \text { zook } \\
\text { jamoke, "felliow" } & \text { wallop, "hit hard" } \\
\text { yazunk, "plop!" } & \text { moke, "dull person" } \\
\text { zonk, "to strike" }
\end{array}
$$

Such formative processes produce pseudomorphological results. One of these results is the or obviously meaningful, base-word followed by a cenenic, or relarively meaningless, rime-tag
Examples follow:

$$
\begin{array}{ll}
\text { roly-poly } & \text { (plump) } \\
\text { hurly-burly } & \text { (batt } \\
\text { enenie-menenie } & \text { (one, two...) } \\
\text { palsy-walsy } & \text { (excessively }
\end{array}
$$

One thing that is noteworthy about such groupings
themselves form an apophonic series, ranging from surd through sonant and nasal to glide in the
bilabial category. /14/

Another pseudo-morphological phenomenon is
what I call a word-chain. Word-chains typically consist of three-word phrases, in which the first and third word lack phonic overlap but second word. This overlap is either rime fol second word. This overlap is either rime fol-
lowed by alititeration or allititeration followed by
rime, as below.
healthy, wealthy, and wise
phonosemic correspondence
One of the characteristics of allolanguage sha closer relation between sound and sense
than obtains in microlanguage. Even in allolanguage, however, there is a disjunction of scale, in accordance with which a number of quite different phonic devices can produce a
single semantic effect. of no effect is this truer than of diminution, which can be achieved by syllabic elision, by cluster-reduction, by
high-fronting of vowels, by lateralization of igh-fronting of vowels, by lateralization of velarization of labials. Examples follow:

1. Ed

2. Sally< Sarah
3. Peg $<$ Meg
4. dunk $<$ dump

In a few cases, these devices may even be pitted Sainst one another. An example is the name
Susan, which, when hypocoristic, may take either of two forms. One of these, Sue, is more dimi-
nutive in terms of syllable-count, while the utive in terms of syllable-count, while the ther, Suzie,
semantic weigrting
A majority of the semantic categories in language generally are dyadic, involving such vs. object, or active vs. passive. Allolanguage exhibits just as many such pairings as does micro language. But it weights them emotively in a
more discriminatory direction, showing clear ference for diminutive over augmentative forms but for derogatory over plauditory forms.
semantic cross-currents

Some allolinguistic forms exhibit simultaneously positive and negative manifestations of the
same semantic category. In the category of size (or seniority), the 17th century nickname poll(y)
is a striking is a striking example. In terms of its consonant ism, it is doubly diminutive. In terms of its
from back to front, it means, literally, "(1ittle)
little big 1ittle Mary."

## semantic fading

Other allolinguistic forms, though distinctive as markers of non-canonical material, have so
little intrinsic meaning as to be, in Glossematic terms, cenemic. Examples are the labial-onset prefixes in the following slang terms:
pizazz, "zest" (cf. zazzle, "sex appea1")
bazoo, "snout" (cf. kazoo, "mouth
bazoo, "snout" (cf. . kazoo, "mouth resonator")
fadoodle, "nonsense" (cf. doodle, "to scraw1") vaboom! "a thunderous sound" (cff. boom) magoo, "custard pie" (cf. goo, "slime") /16/ phonic iconism outside english The polarity of high-front vowels versus low
/or back vowels seems universally nd/or back vowels seems universally to correlate
with that between small and large. Indo-European examples are:

German Misch-masch: "heterogeneous mixture"
Italian bimbo, bambolo: "baby, child"
Russian pif da paf: "slam-bang"
Bihari din-un: "a day or so"
Non-Indo-European examples are:
Estonian vinderdi-vänderdi: "to and fro"
Basque bilin-balan: "ding-dong"
Mandarin ching, chung: "light, heavy"
Proto-Polynesian $i_{i} \boldsymbol{P}_{\mathrm{i}}$, oho: "small, large" /17/
In no language, however, is the diminutive/ ugmentative polarity more closely correlated with vocalic apophony than in Eng1ish, where we enike sip from sup and in echoic compounds 1 ike ig-zag and see-saw.

## References

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