

Semantic Theory

week 6 – Event semantics

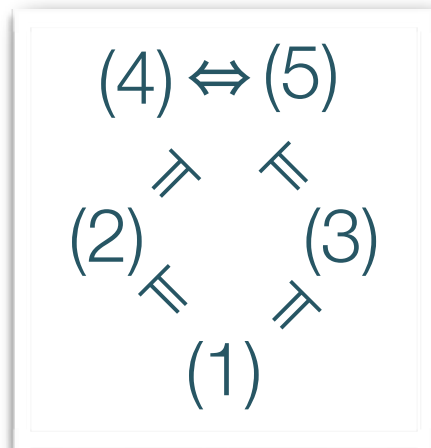
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A problem with verbs and adjuncts

- (1) *The gardener killed the baron* \mapsto $\text{kill}_1(g', b')$ $\text{kill}_1 :: \langle e, \langle e, t \rangle \rangle$
- (2) *The gardener killed the baron in the park* \mapsto $\text{kill}_2(g', b', p')$ $\text{kill}_2 :: \langle e, \langle e, \langle e, t \rangle \rangle$
- (3) *The gardener killed the baron at midnight* \mapsto $\text{kill}_3(g', b', m')$ $\text{kill}_3 :: \langle e, \langle e, \langle e, t \rangle \rangle$
- (4) *The gardener killed the baron at midnight in the park* \mapsto $\text{kill}_4(g', b', m', p')$ $\text{kill}_4 :: \dots$
- (5) *The gardener killed the baron in the park at midnight* \mapsto $\text{kill}_4(g', b', p', m')$ $\text{kill}_5 :: \dots$



Q: How to explain the systematic logical entailment relations between the different uses of “kill”?

Davidson's solution: verbs introduce events.

Verbs expressing events have an additional event argument, which is not realised at linguistic surface:

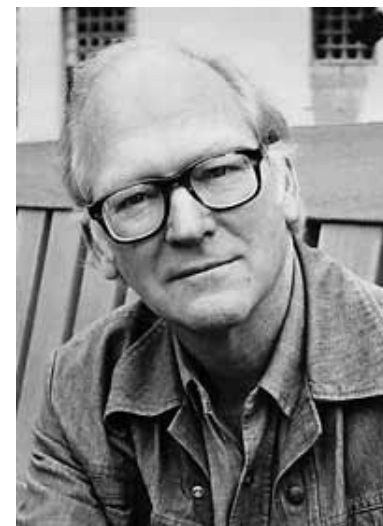
- $\text{kill} \mapsto \lambda y \lambda x \lambda e (\text{kill}'(e, x, y)) :: \langle e, \langle e, \langle e, t \rangle \rangle \rangle$ *arity = n+1*

Sentences denote sets of events:

- $\lambda y \lambda x \lambda e (\text{kill}'(e, x, y))(b')(g') \Rightarrow^\beta \lambda e (\text{kill}'(e, g', b')) :: \langle e, t \rangle$

Existential closure turns sets of events into truth conditions

- $\lambda P \exists e (P(e)) :: \langle \langle e, t \rangle, t \rangle$
- $\lambda P \exists e (P(e)) (\lambda e (\text{kill}'(e, g', b')))) \Rightarrow^\beta \exists e (\text{kill}'(e, g', b')) :: t$



Davidson (1967, 1980)

Davisonian events and adjuncts

Adjuncts express two-place relations between events and the respective “circumstantial information”: time, location, ...

- at midnight $\mapsto \lambda P \lambda e (P(e) \wedge \text{time}(e, m)) :: \langle \langle e, t \rangle, \langle e, t \rangle \rangle$
- at midnight $\mapsto \lambda P \lambda e (P(e) \wedge \text{location}(e, p)) :: \langle \langle e, t \rangle, \langle e, t \rangle \rangle$

The gardener killed the baron at midnight in the park

$$\begin{array}{l} \mapsto \exists e (\text{kill}(e, g', b') \wedge \text{time}(e, m) \wedge \text{location}(e, p)) \\ \Leftrightarrow \exists e (\text{kill}(e, g', b') \wedge \text{location}(e, p) \wedge \text{time}(e, m)) \end{array} \left. \vphantom{\begin{array}{l} \mapsto \\ \Leftrightarrow \end{array}} \right\} \begin{array}{l} \models \exists e (\text{kill}(e, g', b') \wedge \text{time}(e, m)) \\ \models \exists e (\text{kill}(e, g', b') \wedge \text{location}(e, p)) \\ \models \exists e (\text{kill}(e, g', b')) \end{array}$$

Compositional derivation of event-semantic representations

the gardener killed the baron

$$\lambda x_e \lambda y_e \lambda e_e [\text{kill}(e, y, x)](b')(g') \Rightarrow^\beta \lambda e [\text{kill}(e, g', b')]$$

... at midnight



$$\lambda F_{\langle e, t \rangle} \lambda e_e [F(e) \wedge \text{time}(e, m')] (\lambda e' [\text{kill}(e', g', b')]) \Rightarrow^\beta \lambda e [\text{kill}(e, g, b) \wedge \text{time}(e, m')]$$

... in the park

$$\lambda F_{\langle e, t \rangle} \lambda e_e [F(e) \wedge \text{location}(e, p')] (\lambda e' [\text{kill}(e', g', b') \wedge \text{time}(e', m')]) \Rightarrow^\beta$$

$$\lambda e [\text{kill}(e, g', b') \wedge \text{time}(e, m') \wedge \text{location}(e, p')]$$

Existential closure

$$\lambda P_{\langle e, t \rangle} \exists e (P(e)) (\lambda e' (K \wedge T \wedge L)) \Rightarrow^\beta \exists e [\text{kill}(e, g', b') \wedge \text{time}(e, m') \wedge \text{location}(e, p')]$$

Model structures with events

To interpret events, we need enriched *ontological* information

Ontology: The area of philosophy identifying and describing the basic “categories of being” and their relations.

A model structure with events is a triple $M = \langle U, E, V \rangle$, where

- U is a set of “standard individuals” or “objects”
- E is a set of events
- $U \cap E = \emptyset$,
- V is an interpretation function like in first order logic

Sorted (first-order) logic

A variable assignment g assigns individuals (of the correct sort-specific domain) to variables:

- $g(x) \in U$ for $x \in \text{VAR}_U$ $\text{VAR}_U = \{ x, y, z, \dots, x_1, x_2, \dots \}$ (Object variables)
- $g(e) \in E$ for $e \in \text{VAR}_E$ $\text{VAR}_E = \{ e, e', e'', \dots, e_1, e_2, \dots \}$ (Event variables)

Quantification ranges over sort-specific domains:

- $\llbracket \exists x \Phi \rrbracket^{M,g} = 1$ iff there is an $a \in U$ such that $\llbracket \Phi \rrbracket^{M,g[x/a]} = 1$
- $\llbracket \exists e \Phi \rrbracket^{M,g} = 1$ iff there is an $a \in E$ such that $\llbracket \Phi \rrbracket^{M,g[e/a]} = 1$
- (universal quantification analogous)

Advantages of Davidsonian events

- ☑ Intuitive representation and semantic construction for adjuncts
- ☐ Uniform treatment of verb complements
- ☐ Uniform treatment of adjuncts and post-nominal modifiers
- ☐ Coherent treatment of tense information
- ☐ Highly compatible with analysis of semantic roles

Uniform treatment of verb complements

(1) *Bill saw an elephant*

$\mapsto \exists e \exists x (\text{see}(e, b', x) \wedge \text{elephant}(x))$

$\text{see} :: \langle e, \langle e, \langle e, t \rangle \rangle$

(2) *Bill saw an accident*

$\mapsto \exists e \exists e' (\text{see}(e, b, e') \wedge \text{accident}(e'))$

$\text{see} :: \langle e, \langle e, \langle e, t \rangle \rangle$

(3) *Bill saw the children play*

$\mapsto \exists e \exists e' (\text{see}(e, b, e') \wedge \text{play}(e', \text{the-children}))$

$\text{see} :: \langle e, \langle e, \langle e, t \rangle \rangle$

Uniform treatment of adjuncts and post-nominal modifiers

Treatment of adjuncts as predicate modifiers, analogous to attributive adjectives:

- red $\mapsto \lambda F \lambda x [F(x) \wedge \text{red}^*(x)]$ $\langle\langle e, t \rangle, \langle e, t \rangle\rangle$
- in the park $\mapsto \lambda F \lambda e [F(e) \wedge \text{location}(e, \text{park})]$ $\langle\langle e, t \rangle, \langle e, t \rangle\rangle$

(1) *The murder in the park...*

$\mapsto \lambda F \lambda e [F(e) \wedge \text{location}(e, \text{park})] (\lambda e [\text{murder}(e)])$

(2) *The fountain in the park*

$\mapsto \lambda F \lambda x [F(x) \wedge \text{location}(x, \text{park})] (\lambda y [\text{fountain}(y)])$

Advantages of Davidsonian events

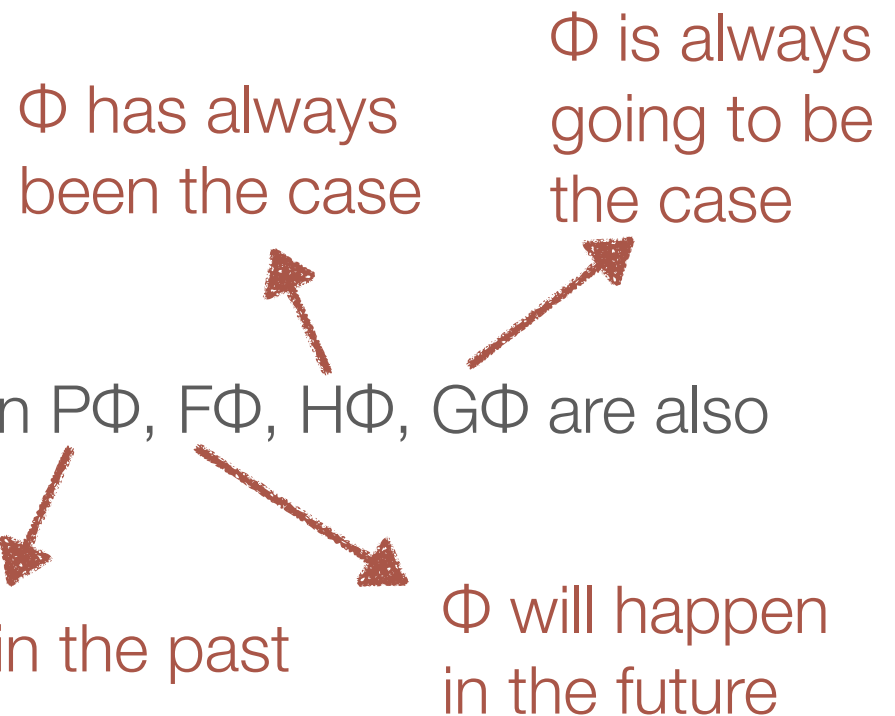
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Classical Tense Logic

- *John walks* $\text{walk}(\text{john})$
- *John walked* $P(\text{walk}(\text{john}))$
- *John will walk* $F(\text{walk}(\text{john}))$

Syntax like in first-order logic, plus

- if Φ is a well-formed formula, then $P\Phi$, $F\Phi$, $H\Phi$, $G\Phi$ are also well-formed formulae.



Classical Tense Logic (cont.)

Tense model structures are quadruples $M = \langle U, T, <, V \rangle$ where

- U is a non-empty set of individuals (the “universe”)
- T is a non-empty sets of points in time
- $U \cap T = \emptyset$
- $<$ is a linear order on T
- V is a value assignment function, which assigns to every non-logical constant α a function from T to appropriate denotations of α

$$\llbracket P\Phi \rrbracket^{M, t, g} = 1 \text{ iff there is a } t' < t \text{ such that } \llbracket \Phi \rrbracket^{M, t', g} = 1$$

$$\llbracket F\Phi \rrbracket^{M, t, g} = 1 \text{ iff there is a } t' > t \text{ such that } \llbracket \Phi \rrbracket^{M, t', g} = 1$$

Temporal Relations and Events

- (1) *The door opened, and Mary entered the room.*
- (2) *John arrived. Then Mary left.*
- (3) *Mary left, before John arrived.*
- (4) *John arrived. Mary had left already.*

Q: How to formalize temporal relations *between events*?

Temporal Event Structure

A model structure with events and temporal precedence is defined as $M = \langle U, E, <, e_u, V \rangle$, where

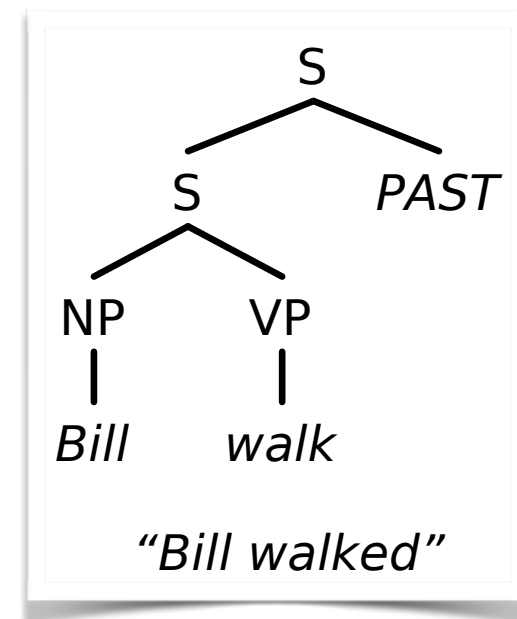
- $U \cap E = \emptyset$,
- $< \subseteq E \times E$ is an asymmetric relation (temporal precedence)
- $e_u \in E$ is the utterance event
- V is an interpretation function like in standard FOL
- Overlapping events: $e \cdot e'$ iff neither $e < e'$ nor $e' < e$

Tense in Semantic Construction

We can represent inflection as an abstract tense operator reflecting the temporal location of the reported event relative to the utterance event.

PAST $\mapsto \lambda P.\exists e [P(e) \wedge e < e_u] : \langle \langle e, t \rangle, t \rangle$

PRES $\mapsto \lambda P.\exists e [P(e) \wedge e \cdot e_u] : \langle \langle e, t \rangle, t \rangle$



Tense in Semantic Construction

Standard function application results in integration of temporal information and binding of the event variable (i.e., replacing E -CLOS):

- $\text{walk} \mapsto \lambda x \lambda e [\text{walk}(e, x)]$
- $\text{Bill walk} \mapsto \lambda x \lambda e [\text{walk}(e, x)](b') \Rightarrow^\beta \lambda e [\text{walk}(e, b')]$
- Bill walk PAST
 $\mapsto \lambda E \exists e [E(e) \wedge e < e_u](\lambda e' [\text{walk}(e', b)])$
 $\Rightarrow^\beta \exists e [\lambda e' [\text{walk}(e', b)](e) \wedge e < e_u]$
 $\Rightarrow^\beta \exists e [\text{walk}(e, b) \wedge e < e_u]$

