

Semantic Theory

Lecture 10 – Event Semantics

Stefan Thater
FR 4.7 Allgemeine Linguistik (Computerlinguistik)
Universität des Saarlandes

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The meaning of content words

- (1) *John loves Mary*
- (2) *Mary kicked John*
- (3) *Bill is coughing*
- (4) *Bill saw an elephant*
- (5) *Bill saw an accident*
- (6) *Bill travelled to Paris*
- (7) *Bill's travel started in Paris*

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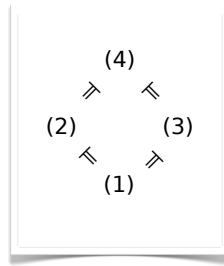
Davidson's Problem

- (1) *The gardener killed the baron*
⇒ kill₁(g, b)
- (2) *The gardener killed the baron in the park*
⇒ kill₂(g, b, p)
- (3) *The gardener killed the baron at midnight*
⇒ kill₃(g, b, m)
- (4) *The gardener killed the baron at midnight in the park*
⇒ kill₄(g, b, m, p)

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Davidson's Problem

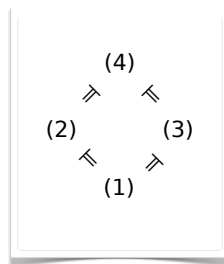
- **The problem:** How can the systematic logical entailment relations between the different uses of kill be explained?
- The naïve approach does not solve the problem:
 - $\text{kill}_4(g, b, m, p) \neq \text{kill}_3(g, b, m)$
 - $\text{kill}_3(g, b, m) \neq \text{kill}_1(g, b)$
 - etc.



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A Solution?

- Determine the maximum arity n of the predicate
- Take n to be the arity of the predicate
- Bind syntactically empty argument positions with existential quantifier
 - (4) $\Rightarrow \text{kill}(g, b, m, p)$
 - (3) $\Rightarrow \exists y \text{kill}(g, b, m, y)$
 - (2) $\Rightarrow \exists x \text{kill}(g, b, x, p)$
 - (1) $\Rightarrow \exists x \exists y \text{kill}(g, b, x, y)$
- **Problem:** What is the maximum arity of a predicate?



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Davidson's Proposal

- So far, we made the assumption that two-place verbs denote sets of pairs of individuals: $V(R^2) \subseteq U \times U$
- **Davidson's proposal**
 - Verbs denote events.
- More precisely
 - Verbs expressing events have an additional event argument, which is not realized at linguistic surface
 - $\text{kill} \Rightarrow \lambda y \lambda x \lambda e [\text{kill}(e, x, y)]$

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Davidson's Proposal

- n -place event verbs denote $(n+1)$ -ary relations
- Adjuncts express two-place relations between events and the respective "circumstantial information"
 - time, location, ...
- The event variable is existentially bound:
 - *The gardener killed the baron at midnight in the park*
 - $\Rightarrow \exists e[\text{kill}(e, g, b) \wedge \text{time}(e, m) \wedge \text{location}(e, p)]$

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Davidson's Problem Solved

- Using events within the semantic representations of verbs allows for an arbitrary number of adjuncts
- The entailment problem is solved in a trivial way since adjunct information is attached by conjunction
- $\exists e[\text{kill}(e, g, b) \wedge \text{time}(e, m) \wedge \text{location}(e, p)]$
 - $\models \exists e[\text{kill}(e, g, b) \wedge \text{time}(e, m)]$
 - $\models \exists e[\text{kill}(e, g, b) \wedge \text{location}(e, p)]$
 - $\models \exists e[\text{kill}(e, g, b)]$

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Model structures with events

- We enrich model structures with ontological information in the traditional Aristotelian sense of ontology:

The area of philosophy identifying and describing the basic "categories of being and their relations."

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Model structures with events

- We assume two disjoint kinds, or sorts of entities:
 - U - a set of “standard individuals” or “objects”
 - E - a set of events
- A model structure is a triple $M = \langle U, E, V \rangle$ where
 - $U \cap E = \emptyset$,
 - V is an interpretation function like in first order logic

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Sorted (first-order) logic

- We assume a separate inventory of variables for each sort of individuals:
- **Standard object variables**
 - $\text{VAR}_U = \{ x, y, z, \dots, x_1, x_2, \dots \}$
- **Event variables**
 - $\text{VAR}_E = \{ e, e', e'', \dots, e_1, e_2, \dots \}$

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Sorted (first-order) logic

- A variable assignment g assigns object and event variables individuals of the respective sort-specific domain:
 - $g(x) \in U$ for $x \in \text{VAR}_U$
 - $g(e) \in E$ for $e \in \text{VAR}_E$
- Quantification ranges over sort-specific domains:
 - $\llbracket \exists x \Phi \rrbracket^{M,g} = 1$ iff there is an $a \in U$ such that $\llbracket \Phi \rrbracket^{M,g[x/a]} = 1$
 - $\llbracket \exists e \Phi \rrbracket^{M,g} = 1$ iff there is an $a \in E$ such that $\llbracket \Phi \rrbracket^{M,g[e/a]} = 1$
 - (universal quantification analogously)

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The added value of events as “first class citizens”

- a natural representation of adjunct information
- a natural and uniform interpretation of event verbs and nominal event predicates
- a uniform treatment of noun phrases and infinitive constructions as verb complements
- an intuitive semantic construction for adjuncts
- a uniform treatment of noun modifiers and adjuncts
- a plausible treatment of tense information

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Uniform treatment of verb complements

(1) *Bill saw an elephant*

$\exists e \exists x [\text{see}(e, b, x) \wedge \text{elephant}(x)]$

(2) *Bill saw an accident*

$\exists e \exists e' [\text{see}(e, b, e') \wedge \text{accident}(e')]$

(3) *Bill saw the children play*

$\exists e \exists e' [\text{see}(e, b, e') \wedge \text{play}(e', \text{the-children})]$

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Compositional derivation of event-semantic representations

$kill \Rightarrow \lambda y \lambda x \lambda e [kill(e, x, y)] : \langle e, \langle e, \langle e, t \rangle \rangle \rangle$

$the\ baron \Rightarrow b : e$

$the\ gardener \Rightarrow g : e$

$at\ midnight \Rightarrow \lambda F \lambda e [F(e) \wedge time(e, midnight)] : \langle \langle e, t \rangle, \langle e, t \rangle \rangle$

$in\ the\ park \Rightarrow \lambda F \lambda e [F(e) \wedge location(e, park)] : \langle \langle e, t \rangle, \langle e, t \rangle \rangle$

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Compositional derivation of event-semantic representations

- $the\ gardener\ killed\ the\ baron$
 $\Rightarrow \lambda y \lambda x \lambda e [kill(e, x, y)](g)(b)$
- $\dots\ at\ midnight$
 $\Rightarrow \lambda F \lambda e [F(e) \wedge time(e, midnight)](\lambda e [kill(e, g, b)])$
 $\Leftrightarrow \lambda e [kill(e, g, b) \wedge time(e, midnight)]$
- $\dots\ in\ the\ park$
 $\Rightarrow \lambda F \lambda e [F(e) \wedge location(e, park)](\lambda e [kill(e, g, b) \wedge \dots])$
 $\Leftrightarrow \lambda e [kill(e, g, b) \wedge time(e, midnight) \wedge location(e, park)]$
- Existential closure
 $\Rightarrow \exists e [kill(e, g, b) \wedge time(e, midnight) \wedge location(e, park)]$

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Adjuncts as modifiers

- Treatment of adjuncts as predicate modifiers, in analogy to attributive adjectives (type $\langle\langle e,t \rangle, \langle e,t \rangle\rangle$):
- Adjectives modify a predicate over standard objects denoted by a common noun:
 - $red \Rightarrow \lambda F \lambda x [F(x) \wedge red^*(x)]$
- Adjuncts modify event predicates, represented by the sentence:
 - $at\ midnight \Rightarrow \lambda F \lambda e [F(e) \wedge time(e, midnight)]$

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Adjuncts and modifiers

- Uniform semantic representation for adjuncts and post-nominal modifiers:
 - $in\ the\ park \Rightarrow \lambda F \lambda x [F(x) \wedge location(x, park)]$
- **Local adjunct**
 - $[s\ [s\ The\ gardener\ killed\ the\ baron\]\ [pp\ in\ the\ park\]]$
 - $\Rightarrow \lambda F \lambda e [F(e) \wedge location(e, park)](\lambda e [kill(e, g, b)])$
 - $\Leftrightarrow \lambda e [kill(e, g, b) \wedge location(e, park)]$

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Adjuncts and modifiers

- Uniform semantic representation for adjuncts and post-nominal modifiers:
 - $in\ the\ park \Rightarrow \lambda F \lambda x [F(x) \wedge location(x, park)]$
- **Post-nominal modifier of event noun**
 - $[N\ [N\ murder]\ [PP\ in\ the\ park]]$
 - $\Rightarrow \lambda F \lambda e [F(e) \wedge location(e, park)](\lambda e [murder(e)])$
 - $\Leftarrow \lambda e [murder(e) \wedge location(e, park)]$

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Adjuncts and modifiers

- Uniform semantic representation for adjuncts and post-nominal modifiers:
 - $in\ the\ park \Rightarrow \lambda F \lambda x [F(x) \wedge location(x, park)]$
- **Post-nominal modifier of standard noun**
 - $[N\ [N\ fountain]\ [PP\ in\ the\ park]]$
 - $\Rightarrow \lambda F \lambda x [F(x) \wedge location(x, park)](\lambda y [fountain(y)])$
 - $\Leftarrow \lambda x [fountain(x) \wedge location(x, park)]$

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Tense

- Natural-language sentences are tensed:
 - *John is walking*
 - *John walked*
 - *John will walk*
- Representation of tense in conventional tense logic:
 - $\text{walk}(\text{john})$ – *John walks*
 - $\mathbf{P}\text{walk}(\text{john})$ – *John walked*
 - $\mathbf{F}\text{walk}(\text{john})$ – *John will walk*

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Classical Tense Logic

- Syntax like in first-order logic, plus
 - if Φ is a well-formed formula, then $\mathbf{P}\Phi$, $\mathbf{F}\Phi$, $\mathbf{H}\Phi$, $\mathbf{G}\Phi$ are also well-formed formulae.
- We focus on \mathbf{P} and \mathbf{F} here:
 - $\mathbf{P}\Phi$ – Φ happened in the past
 - $\mathbf{F}\Phi$ – Φ will happen

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Classical Tense Logic

- Model structures are quadruples $M = (U, T, <, V)$ where
 - U is a non-empty set of individuals (the “universe”)
 - T is a non-empty sets of points in time
 - $U \cap T = \emptyset$
 - $<$ is a linear order on T
 - V is a value assignment function, which assigns to every non-logical constant α a function from T to appropriate denotations of α

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Classical Tense Logic

- Interpretation of tense operators
 - $[[\mathbf{P}\Phi]]^{M, t, h} = 1$ iff there is a $t' < t$ such that $[[\Phi]]^{M, t', h} = 1$
 - $[[\mathbf{F}\Phi]]^{M, t, h} = 1$ iff there is a $t' > t$ such that $[[\Phi]]^{M, t', h} = 1$

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Temporal Relations

- (1) *The door opened, and Mary entered the room.*
- (2) *John arrived. Then Mary left.*
- (3) *Mary left, before John arrived.*
- (4) *John arrived. Mary had left already.*

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Temporal Event Structure

- A model structure with events and temporal precedence is defined as $M = (U, E, <, e_u, V)$, where
 - $U \cap E = \emptyset$,
 - $< \subseteq E \times E$ is an asymmetric relation (temporal precedence)
 - $e_u \in E$ is the utterance event
 - V is an interpretation function like in standard FOL
- Overlapping events
 - $e \circ e'$ iff neither $e < e'$ nor $e' < e$

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Time expressions

- (1) *John arrived at 9 p.m.*
- (2) *The lecture is on Tuesday.*
- (3) *Mozart was born in 1756.*
- (4) *Mary had left two hours, before John arrived.*

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Temporal Event Structure II

- An alternative model structure with points and intervals of time:
- $\mathbf{M} = \langle \mathbf{U}, \mathbf{E}, \mathbf{T}, <, t_u, tl, \mathbf{V} \rangle$, where
 - U, E, and T are mutually disjoint,
 - $<$ is a linear ordering on T
 - $t_u \in T$ is the utterance time
 - tl a function from E to intervals of T
 - V an interpretation function like in standard FOL

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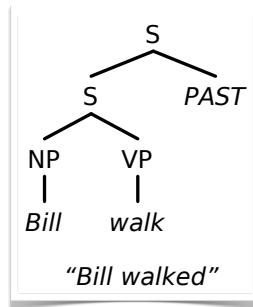
Temporal Event Structure II

- $\mathbf{M} = \langle \mathbf{U}, \mathbf{E}, \mathbf{T}, <, t_u, tl, \mathbf{V} \rangle$, where
 - U, E, and T are mutually disjoint,
 - $<$ is a linear ordering on T
 - $t_u \in T$ is the utterance time
 - tl a function from E to intervals of T
 - V an interpretation function like in standard FOL
- **Precedence of events:**
 - $e < e'$ iff for all $t \in tl(e)$ and $t' \in tl(e')$, $t < t'$
- **Overlapping events:**
 - $e \circ e'$ iff $tl(e) \cap tl(e') \neq \emptyset$

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Tense in Semantic Construction

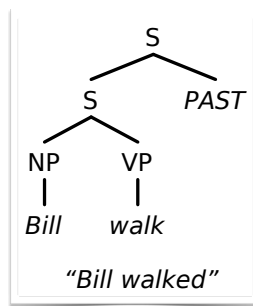
- We can represent inflection as an abstract tense operator commanding the untensed rest of the sentence
- The semantic representation of the tense operators expresses temporal location of the reported event with respect to the utterance event:
- $PAST \Rightarrow \lambda E \exists e [E(e) \wedge e < e_u] : \langle (e, t), t \rangle$
- $PRES \Rightarrow \lambda E \exists e [E(e) \wedge e \circ e_u] : \langle (e, t), t \rangle$



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Tense in Semantic Construction

- Standard function application effects integration of temporal information and binding of the event variable:
- $walk \Rightarrow \lambda x \lambda e [walk(e, x)]$
- $Bill\ walk \Rightarrow \lambda x \lambda e [walk(e, x)](b)$
 $\Leftrightarrow \lambda e [walk(e, b)]$
- $Bill\ walk\ PAST$
 $\Rightarrow \lambda E \exists e [E(e) \wedge e < e_u] (\lambda e [walk(e, b)])$
 $\Leftrightarrow \exists e [\lambda e [walk(e, b)](e) \wedge e < e_u]$
 $\Leftrightarrow \exists e [walk(e, b) \wedge e < e_u]$



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