

# Transfer

**Martin Kay**

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Interlingua

Semantics

Syntax

Morphology

**Lookup**

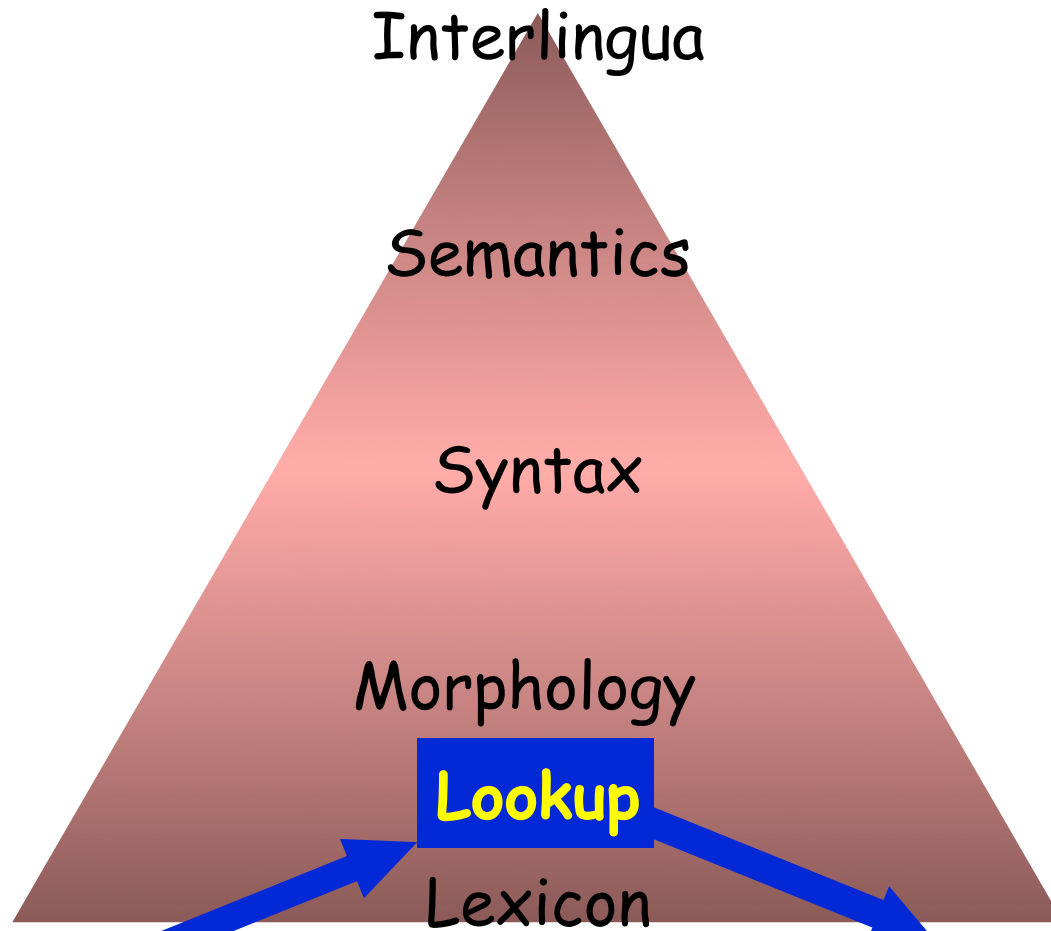
Lexicon

Source

Target

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Chart Translation



# Word for word

- **Word boundaries**
- **Ambiguity**
- **Word order**

# Lookup by ...

- Hashing
- Tries

Interlingua

Semantics

Syntax

Lexicon

Tag

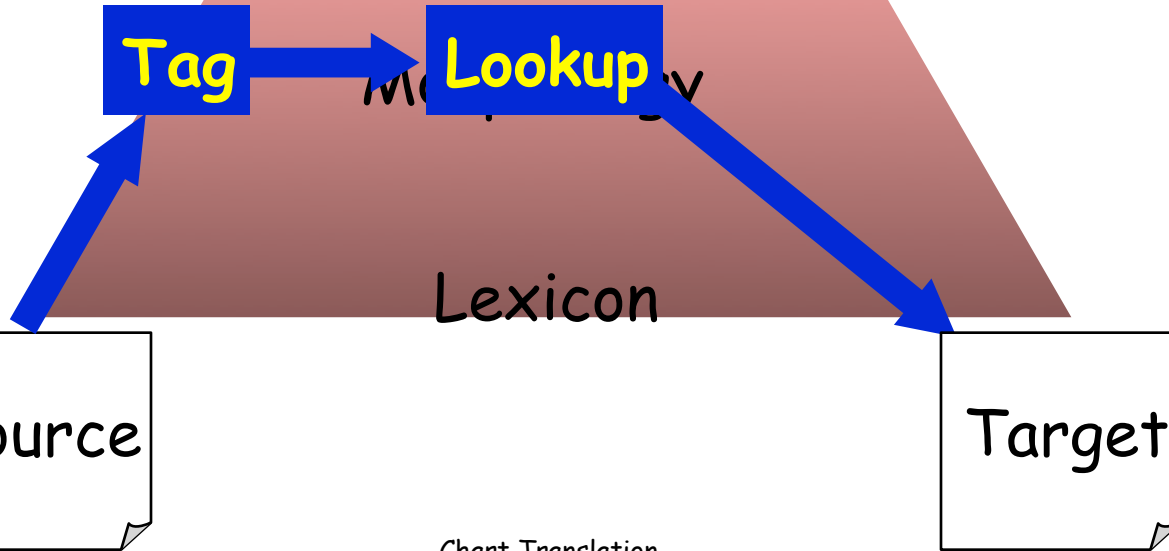
Lookup

Source

Target

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Chart Translation



# Tagging by ...

- **Custom designed rules**
- **Machine Learning**
  - **Error-based learning**
  - **Hidden Markov Models**
  - **Decision Trees**

Interlingua

Semantics

Techniques

Generalization

Syntax

Morphology

**Examples**

Lexicon

Source

Target

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Chart Translation

Interlingua

Semantics

Syntax

Morphology

Lookup

Lexicon

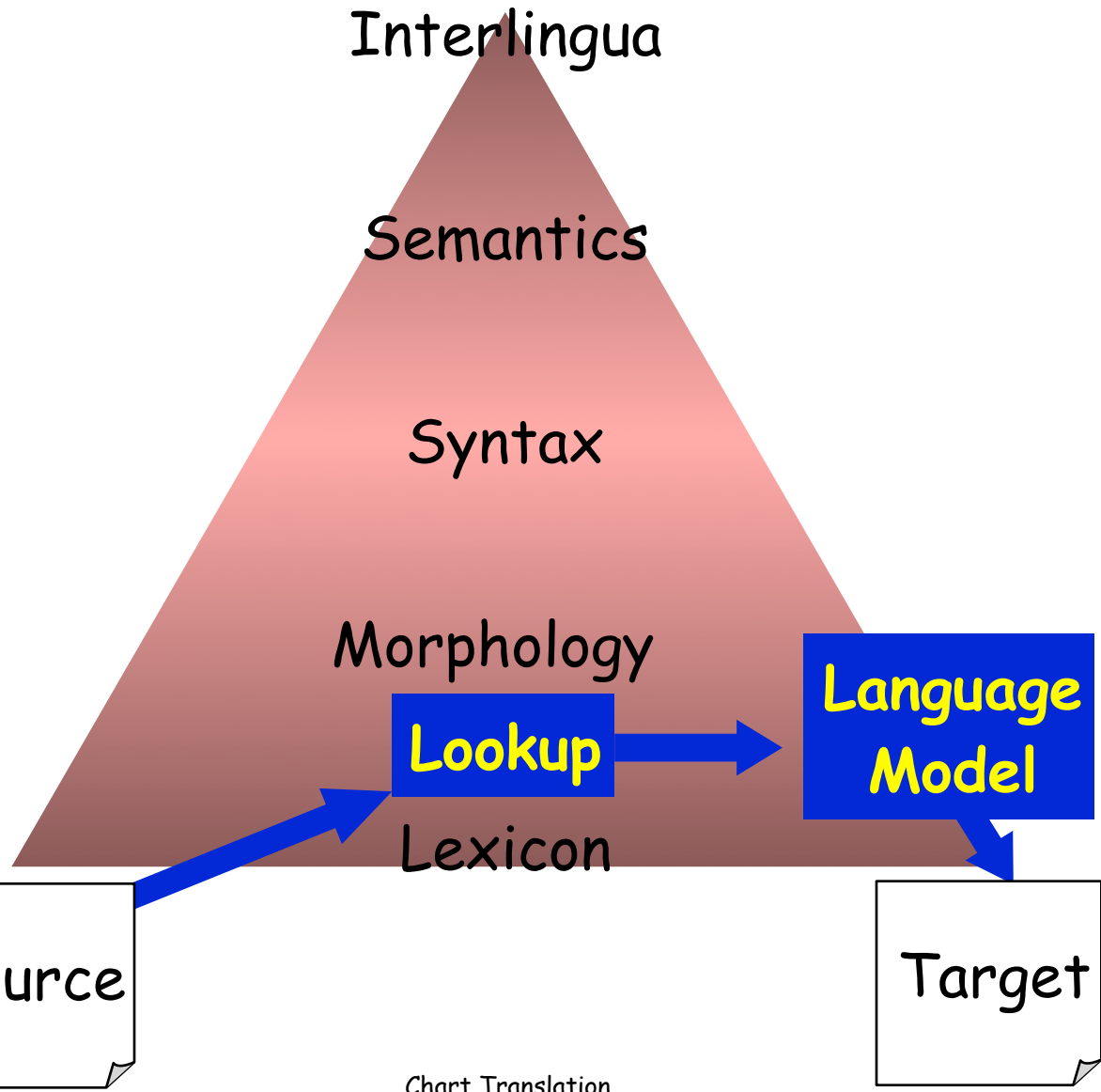
Language Model

Source

Target

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Chart Translation



Interlingua

Semantics

Syntax

Tag &  
Chunk

Lookup

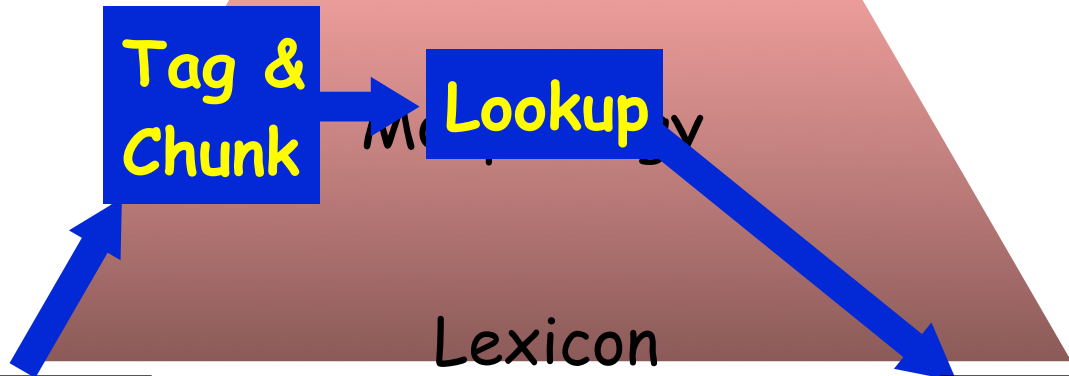
Lexicon

Source

Target

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Chart Translation



Interlingua

Semantics

Syntax

Lexicon

Analyze

Transfer

Select  
Order

Source

Target

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Chart Translation

Interlingua

Semantics

Syntax

Lexicon

Tag &  
Chunk

Rewrite

Source

Target

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Chart Translation

# Rewriting rules

## String rewriting

$$\alpha \rightarrow \beta / \gamma \_ \delta$$

$\alpha, \gamma \delta$  are strings / regular expressions allowing variable assignment

$\beta$  is a string

## Set rewriting

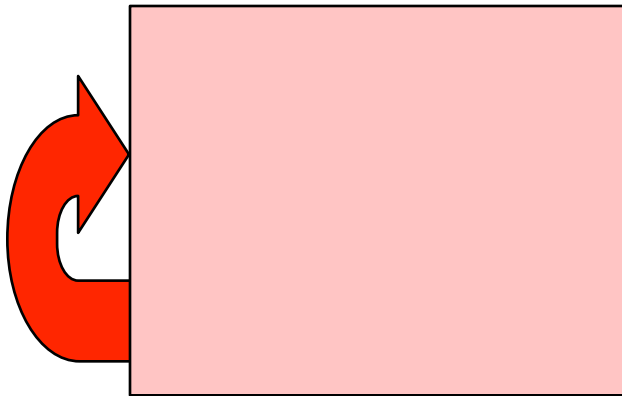
$$\alpha \rightarrow \beta / \gamma$$

$\alpha, \beta$  are sets allowing variable assignment

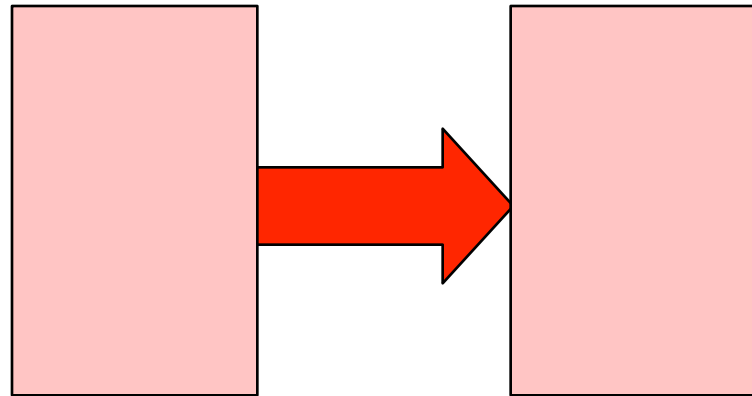
$\gamma$  is a set

# Rewriting rules

**Cycling**



**Type Changing**



**Ordered**

- Feeding & bleeding
- Human stipulated order
- Order by specificity

Interlingua

Semantics

Parse → Rewrite

Morphanal

Morphology

Lexicon

Source

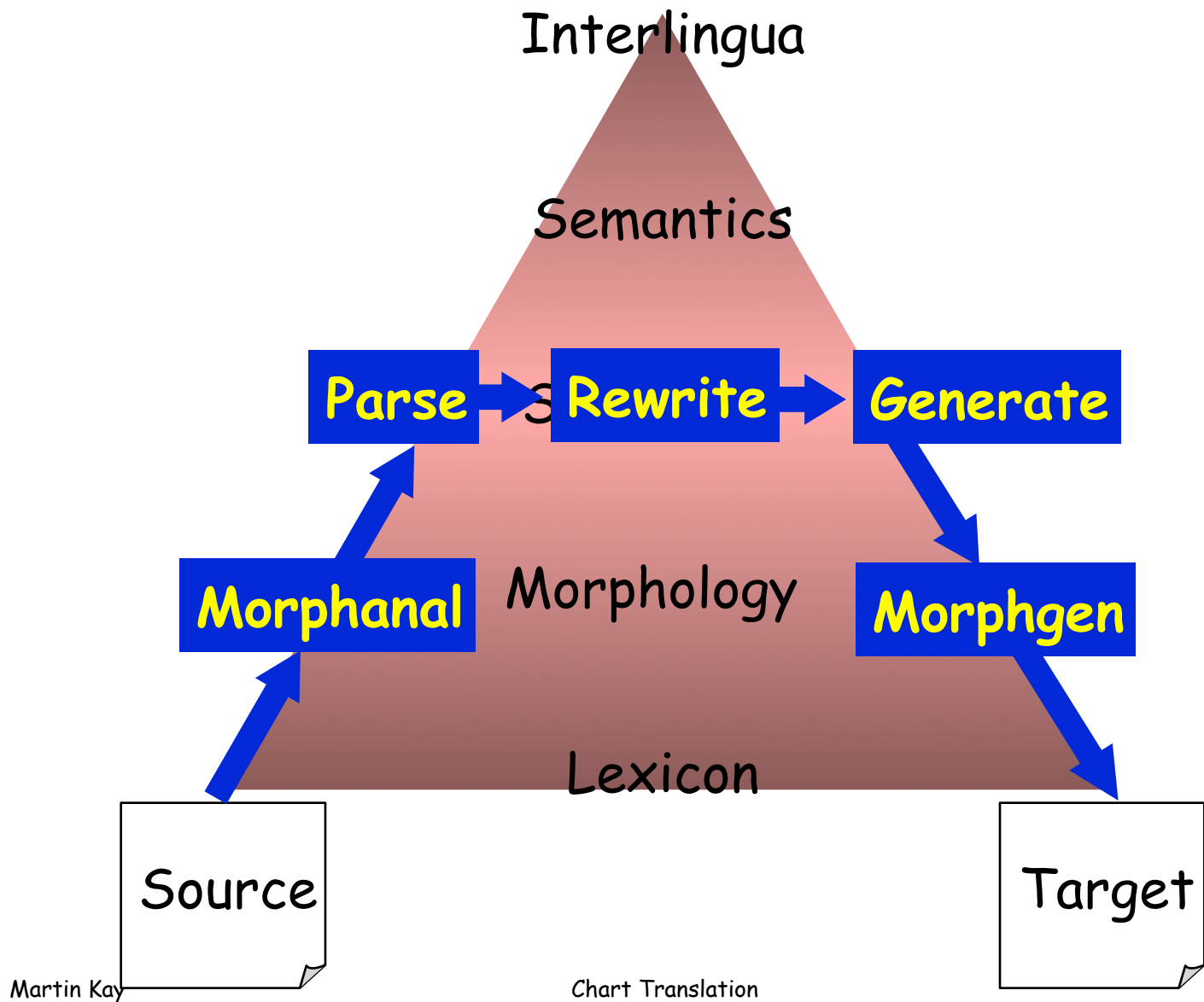
Target

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Chart Translation

# Parsing

- **Chunks**
  - Ad hoc rules
  - Finite-state
- **Trees**
  - Context free
  - Feature-based grammar
- **Feature Structures**
  - Unification grammar



# Interlingua

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Chart Translation

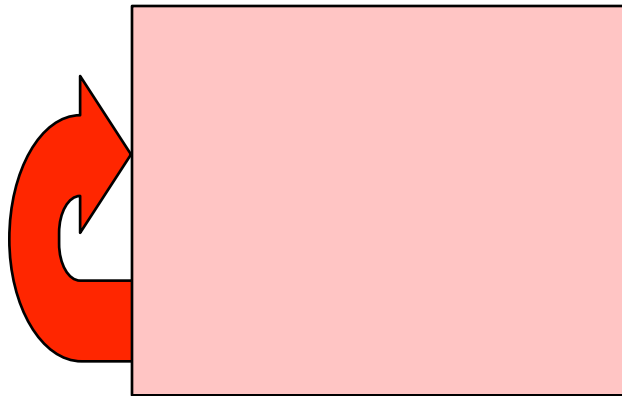
# UNL

- UNL is an electronic language for information exchange and transfer over the Internet, consisting of logical expressions that represent the meaning of sentences in natural languages.
- Mary broke the window in UNL will be represented by some logical expressions  
**like:** `agt(break(icl>do).@entry.@past,  
Mary) obj(break  
(icl>do).@entry.@past, window  
(icl>thing).@def)`

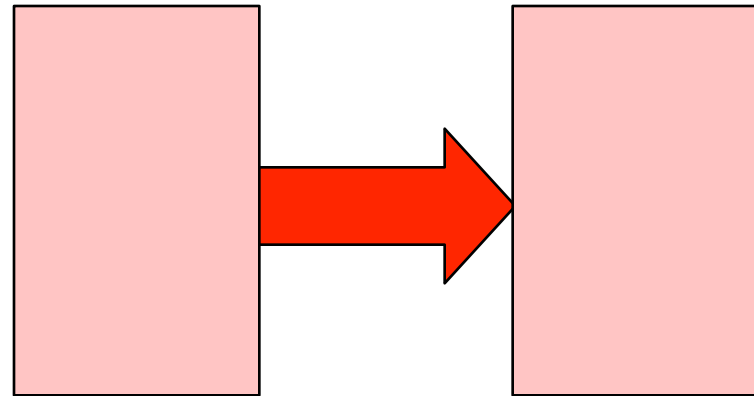
# Example-based MT

# Rewriting rules

Cycling



Type Changing



Rules apply to sets of predicates

# The PARC Transfer System

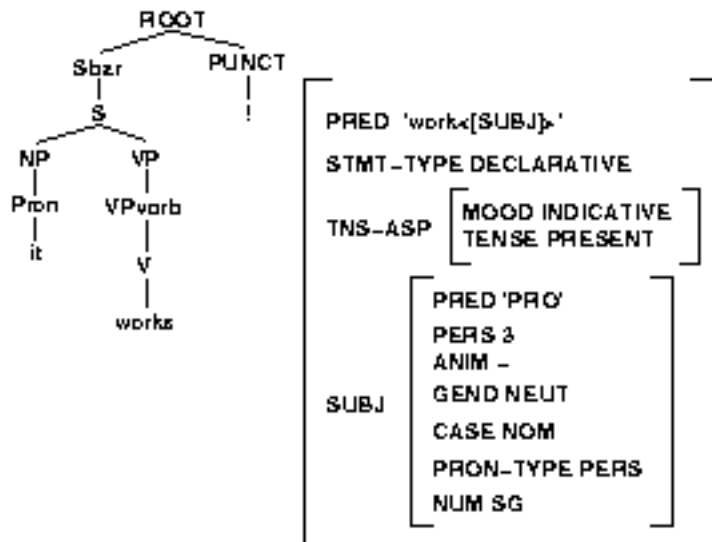
Transfer from LFG F-Structure to  
F-Structure through the intermediary of  
a set of Prolog predicates.

Not necessarily limited to F-Structure. Later  
extended to C-Structure

# Characteristics

- A configuration consists of one set of predicates. Not one for each language.
- Completely deterministic.
- Ordered rules: Each rule operates on the configuration left by the preceding one.
- Anything that is not explicitly transferred to the target language remains in the source language

# Flat Structure



```

pred (0, word)
smt_type(0, declarative)
tns_asp(0, 1)
mood(1, indicative)
tense(1, present)
subj(0, 2)
pred(2, pro)
pers(2, 3)
anm(2, '-')
gend(2, neut)
case(2, nom)
pron_type(2, pers)
nom(2, sg)

```

Typically the grammar begins with a bunch of deletion rules. These rules primarily delete language specific terms which are not supposed to affect the translation relation.

`aux_select(_,_) ==> 0.`

`status(_,_) ==> 0.`

`gend(_,_) ==> 0.`

`prog(_,_) ==> 0.`

`anim(_,_) ==> 0.`

`ntype(_,_) ==> 0.`

`grain(_,_) ==> 0.`

`proper(_,_) ==> 0.`

## Simple rules to transfer specific words or attributes, look like:

`vtype(X,main)==> vtype(X,unspec).`

`pred(X, be) ==> pred(X, être).`

**Repetitive transfer rules can be encoded using templates. A template can be defined as any prolog term, including any of the operators provided by prolog (such as '->' or '-'). Templates can call other templates and also combine with other templates and rules.**

```
p2p(Source, Target) ::  
    pred(X,Source) ==> pred(X,Target).
```

```
Source -> Target ::  
    p2p(Source, Target).
```

```
dog    -> chien.  
cat    -> chat.  
saw    -> voyait.
```

```
sleep  -> dormir.  
run    -> courir.  
come   -> venir.  
walk   -> marcher.
```

```
proper_name(Source, Target) ::  
  pred(X,Source) ==> pred(X,Target).
```

```
proper_name('John', 'Jean').  
proper_name('Mary', 'Marie').
```

**Templates can also be redefined, which is especially useful for using the convenient and mnemonic operators.**

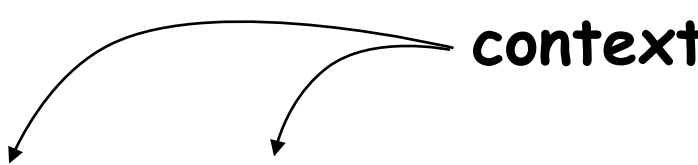
```
Source -> Target ::  
  spec_form(X,Source) ==> spec_form(X,Target).
```

```
the    -> le.
```

```
Source -> Target ::  
  pron_form(X,Source) ==> pron_form(X,Target).
```

```
'I'    -> je.
```

```
Source -> Target ::  
  pred(X,Source), +subj(X,Y), +pred(Y,_Noun) ==> pred(X,Target).
```



```
good   -> bon.
```

```
young  -> jeune.
```

```
left   -> gauche.
```

```
right  -> droit.
```

**In addition to templates, the system provides a facility for referring to a group of recurring terms together, using macros.**

```
add_adjunct(X,Z)      := adjunct(X,Y), in_set(Z,Y).  
adjective(X,Adj,Subj) := pred(X,Adj), arg(X,1,Subj).
```

```
pred(X,girl) ==>  
    pred(X,fille),           % girl -> jeune fille  
    add_adjunct(X,J),  
    adjective(J,jeune,X).
```

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Chart Translation