

# Nathanael Chambers and Dan Jurafsky (2008): Unsupervised Learning of Narrative Event Chains

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# Narrative Event Chains

- Partially ordered set of events centered around a common **protagonist**
- Related to structured sequences of participants and events (**scripts**)
- Can be filled in and instantiated to draw inferences

# Narrative Chains Induction

|                      |                    |
|----------------------|--------------------|
| <b>_ accused X</b>   | <b>W joined _</b>  |
| <b>X claimed _</b>   | <b>W served _</b>  |
| <b>X argued</b>      | <b>W oversaw _</b> |
| <b>_ dismissed X</b> | <b>W resigned</b>  |

...X denied \_? \_ replaces W?

# This Paper

- Narrative chains offer the structure and power to directly infer new subevents by providing background knowledge
- This paper addresses the three task of chain induction:
  - narrative event induction
  - temporal ordering of events
  - structured selection

# Steps to narrative induction

- 1 use entity based model for learning narrative relation
- 2 order events in the same narrative chains
- 3 cluster and prune the space to create discrete sets of narrative chains

# Narrative Chain Model

- Entity is in focus through a sequence of sentences
  - Centering (Grosz et al., 1995)
  - Barzilay and Lapata, 2005
- A narrative chain...
  - has a central actor (**protagonist**)
  - is structured by the protagonist's grammatical role
  - consists of narrative events that are ordered by some theory of time
- **Task:** learn event that constitute narrative chains

## Formally...

### Narrative event ( $e_1 : (event, dependency)$ )

Tuple of an event (verb) and its participants, represented as typed dependencies

### Narrative Chains

Partially ordered set of narrative events  $e_1, e_2, \dots, e_n$  where  $n$  is the size of the chain, and a relation  $B(e_i, e_j)$  that is true if narrative event  $e_1$  occurs strictly before  $e_j$  in time

# Narrative Coherence

## Assumption

"Verbs sharing coreferring arguments are semantically connected by virtue of narrative discourse structure"

Captures grammatical constraints, e.g. the object of *push* is the subject of *fall*

# Learning Narrative Relations

Learn basic information about narrative chains (protagonist and subevents, but not their ordering)

- 1 Extract pairwise relation between events unsupervised
- 2 Build global narrative score

## Pairwise Relation between Events

A distributional score based on how often two events share grammatical arguments (using PMI) is used.

$$pmi(e(w, d), e(v, g)) = \log \frac{P(e(w, d), e(v, g))}{P(e(w, d))P(e(v, g))}$$

...where the numerator is defined by:

$$P(e(w, d), e(v, g)) = \frac{C(e(w, d), e(v, g))}{\sum_{x, y} \sum_{d, f} C(e(x, d), e(y, f))}$$

...where  $C(e(x, d), e(y, f))$  is the number of times the two events has a coreferring entity filling values of dependencies  $d$  and  $f$

## Pairwise Relation between Events (Cont'd)

- Adopt 'discount score' to penalize low occurring words (Pantel and Ravichandran, 2004)
- Experimented with t-test.
  - PMI outperforms t-test by itself and when interpolated together using various mixture weights.

## Global Narrative Score

- A global narrative score can be built such that all events provide feedback on the event in question
- Given all narrative events in a document, we can find the next most likely event to occur by maximizing:

$$\max_{j:0 < j < m} \sum_{i=0}^n pmi(e_i, f_j)$$

- A ranked list of guesses can be built from this summation
- The more events in the chain, the more informed the ranked output

## Global Narrative Score (Cont'd)

### Known events:

(pleaded subj), (admits subj), (convicted obj)

### Likely Events:

|               |      |              |      |
|---------------|------|--------------|------|
| sentenced obj | 0.89 | indicted obj | 0.74 |
| paroled obj   | 0.76 | fined obj    | 0.73 |
| fired obj     | 0.75 | denied subj  | 0.73 |

## Evaluation Metric: Narrative Cloze

- The **cloze task** (Taylor, 1953)

*I forgot to \_\_\_ the waitress for the good service*

- **Narrative cloze** requires narrative knowledge to solve
  - ① McCann threw two interceptions early
    - **(threw subject)**
  - ② Toledo pulled McCann aside and told him he'd start
    - **(pulled object)**
    - **(told object)**
    - **(start subject)**
  - ③ McCann quickly completed his first two passes
    - **(completed object)**

# Narrative Cloze Experiment

- **Training data:** years 1994-2004 Gigaword Corpus (Graff, 2002) (1,007,227 documents)
  - parsed into dependency graphs with Stanford Parser (de Marneffe et al., 2006)
  - resolved entity mentions with OpenNLP
- 740 cloze tests (69 narratives with 740 events)
- Position of the correct event is averaged over all 740 tests for the final score
- Unseen event is penalized by setting their ranked position to the length of guess list

# Narrative Cloze Experiment (Cont'd)

## Known events:

(pleaded subj), (admits subj), (convicted obj)

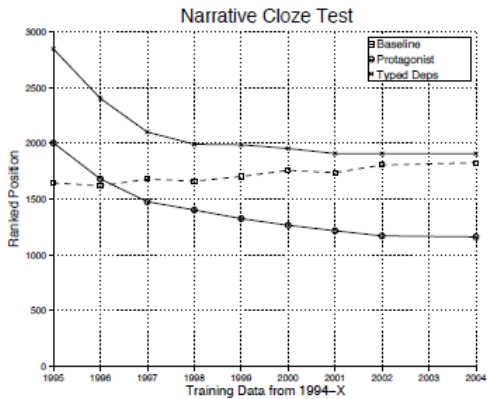
## Likely Events:

|               |      |              |      |
|---------------|------|--------------|------|
| sentenced obj | 0.89 | indicted obj | 0.74 |
| paroled obj   | 0.76 | fined obj    | 0.73 |
| fired obj     | 0.75 | denied subj  | 0.73 |

# Baseline

- Learn relatedness strictly based upon verb
- Performing very poorly due to the huge amount of data involved in counting all possible verb pairs
  - all pairs occurring less than 10 times in training data is removed
- Can't directly compare to narrative approach due to the lack of typed dependency
  - Modified the narrative model to ignore typed dependencies, but still count events with shared arguments
  - Calculate PMI across verbs that shared arguments

# Result



## Temporal Relationship Between Two Events

- Many works on temporal relationship between two items are trained on Timebank Corpus (Pustejovsky et al., 2003)
- Currently highest performing: Chambers et al., 2007
  - 59.4% accuracy
  - Relationships: *before*, *immediately-before*, *included-by*, *simultaneous*, *begins*, *ends*
  - For this purpose: merge *immediately-before* with *before*, merge the rest as *other*
    - 72.1% accuracy on Timebank

## Temporal Relationship Between Two Events (Cont'd)

Two stage machine learning architecture

- ① Uses supervised machine learning to label temporal attribute of events
  - relies on features such as neighboring POS tag, neighboring auxiliaries and modals, WordNet synsets
  - uses SVM
- ② Uses classification from (1) combined with other linguistic features to classify temporal relationship between two events

## Training a Temporal Classifier

- Many potential event pairs in Timebank are unlabeled: *none* relation, *overlap* relation, or not tagged at all
  - All untagged relation is considered as *other*, and experimented including none, half, and all of them in training
- **Transitivity:** if run BEFORE fall **and** fall BEFORE injured **then** run BEFORE injured
- But... the expanded version performed worse than the original!
  - Inconsistent labeling
  - Results are from training *without* transitivity

## Temporal Classifier in Narrative Chains

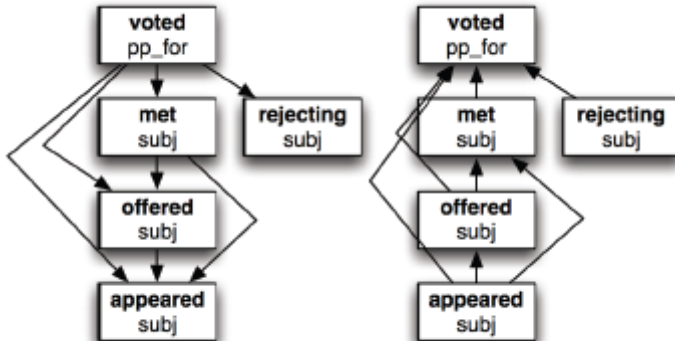
- Gigaword corpus is classified in two stages
  - ① for temporal features on each events → trained on Timebank
  - ② between all pairs of events that share arguments
- Count the resulting number of labeled *before* relation between each verb/dependency pair
- Confidence of two generic events A and B can be measured by comparing how many *before* labels have been seen versus their inverted order B and A

# Temporal Evaluation

Evaluate temporal decision within a coherence framework

- test set uses actual narrative chains from documents, hand labeled for partial ordering
- evaluate coherence of true chains against random ordering
- Evaluation data: 69 documents used in test set for learning narrative relations

## A Narrative Chain and Its Reverse Order



## Coherence Score

Sum of all relations that the classified corpus agree with, weighted by how certain we are

$$\sum_{E:x,y} \begin{cases} \log(D(x,y)), & \text{if } x\beta y \text{ and } B(x,y) > B(y,x) \\ -\log(D(x,y)), & \text{if } x\beta y \text{ and } B(y,x) > B(x,y) \\ -\log(D(x,y)), & \text{if } !x\beta y \&!y\beta x \\ & \&D(x,y) > 0 \\ 0, & \text{otherwise} \end{cases}$$

## Result

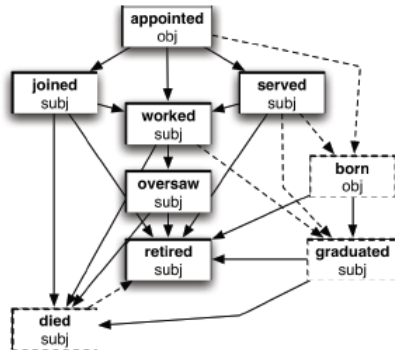
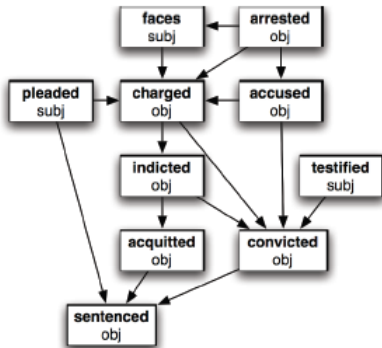
|           | All      | $\geq 6$ | $\geq 10$ |
|-----------|----------|----------|-----------|
| correct   | 8086 75% | 7603 78% | 6307 89%  |
| incorrect | 1738     | 1493     | 619       |
| tie       | 931      | 627      | 160       |

- Accuracy improves the larger the ordered narrative chains
- Highest accuracy on documents whose chains most progressed through time
- Training without *none* relations resulted in high recall

## Discrete Narrative Event Chains

- Discrete sets have the drawback of shutting out unseen and unlikely events from consideration
- Easily achievable by using PMI scores in an agglomerative clustering algorithm, then apply ordering relations

## Discrete Narrative Event Chains (Cont'd)



# Conclusions

- Narrative Event Induction
  - Narrative relations show improvement offer baseline
  - Potential implementation in many area of NLP
  - New measure of similarity, using the protagonist to extract list of related events
  - May not need presorted topic of documents to learn inferences
- Temporal ordering of Events
  - Applied state of the art temporal classification to show that sets of events can be partially ordered
- Structured Selection
  - Event space of narrative relations can be clustered to create discrete sets
  - Offer insight into quality of narratives
- Important area not discussed: **use for semantic role learning**