# Foundations of Language Science and Technology

# **Technological Foundations II**

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#### Overview

- > Language Technologies vs Human Language Processing
- > Evaluation Techniques
- > Exploring the LT World (<a href="http://www.lt-world.org">http://www.lt-world.org</a>)
- Exercise

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# Performance Revisited

#### Competence / Performance

- Competence: skills and abilities needed to solve a problem. Can not be observed directly.
- ☐ Performance: behaviour in solving a problem. Can be observed.

#### **Applied to Language**

- ☐ People know the grammar of English. This is their **competence**.
- ☐ People often produce deviant, ungrammatical utterances (which may be understood by others). This is their **performance**.

#### LT systems

- □ No distinction between competence and performance.
- ☐ However a system's performance usually differs from human performance when given the same task.

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#### **Human and Machine Performance**

Assume a two-party dialogue application. USR is a human customer in a travel agency. SYS is a consultation system for travel recommendations.

After some talk...

- USR I'd like one of the smaller hotels, with a pool. I'm a nonswimmer.
- SYS You may wish to stay at the BelAir. They have both an indoor and a large outdoor pool.
- USR Are these pools deep?

SYS ?? ... ??

- Out of domain talk may lead to disrupture
- ☐ System doesn't know the concept of a pool's depth. It doesn't have data about pool depth either. It can't reason about this situation. At most: "I don't know what you mean by a pool being deep."
- □ A human agent should be able to explain, infer and cooperate: "I don't know how deep they are. But the hotel has wading pools, too. So you'll most certainly find a safe area in the water."

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Avoiding Errors
Humans try to anticipate and avoid errors by quickly choosing a "safer solution".  Ex.: style used in foreign language text production  Speaker should like to say: "sanitize the public image of LT"  Speaker self-monitors his message: "improve the public picture of LT"  Speaker realizes that "picture" is the wrong word  Speaker doesn't use metaphor at all: "contribute positive connotations to LT in public"
Language technologies don't usually have a dedicated mechanism for error anticipation and avoidance.  LT errors from basic methods or component technologies show in the output  No feedback architecture allowing inter-component interaction
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### What is Language Understanding?

Understanding "understanding": Verifyiable Scenarios in which an intellectual effort can be demonstrated that involves reasonable action as a consequence of a linguistic stimulus

There are different ways to define "language understanding"

- ☐ Tourist satisfied with a trip recommended by a computer agent in the course of a NL dialogue
- ☐ Translating a text from one language into another
- ☐ User constructing an electric circuit upon NL advice by a computer
- ☐ Robot fetching something after being told to do so

What language understanding is not:

- ☐ Successful runs of a parser that maps text input onto a logical form output
- ☐ Phone routing systems (predefined interpretations)
- ☐ Airport flight information (predefined utterances)

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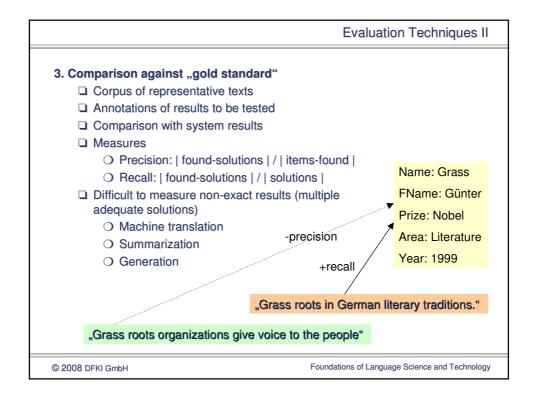
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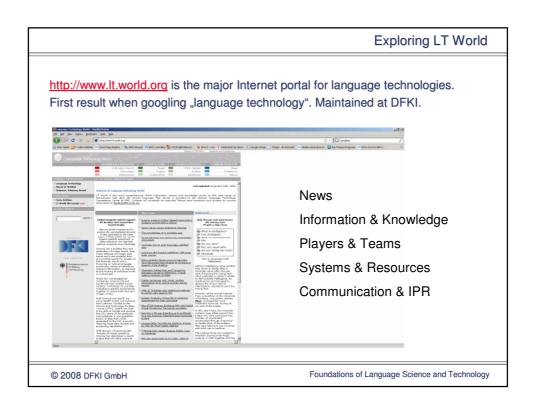
Modeling Language Understanding is Always Partial				
Linguistic coverage □ I'd like to fly to Cuba. □ Are there still flights to Cuba? □ Can you please book me a flight to Cuba!				
Conceptual (out of domain) coverage  With BA, food is better.	In constructing a model we necessarily exclude anything that is not modeled  Constructing models is not the			
☐ I have fear of flying. ☐ Why not by car? ☐	right way to making computer performance more similar to human performance			
Social coverage (adolescence)  No social learning  No social experience  No social integration	Adding models of thought, behavior, social roles etc. will improve performance, but still remain deficient			
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Evaluation Techniques I				
How can we assess whether our technology lives up to expectations? How can we compare a technology with other technologies that do the same thing?  Glassbox evaluation (competence predicted by theory) vs.  Blackbox evaluation (performance of implemented system)				
<ul> <li>1. Introspection</li> <li>Author of system sits back and checking what is plausible</li> <li>Self-evaluation</li> <li>No general validity of results</li> </ul>				
<ul> <li>2. Group tests</li> <li>A group of possible intended users (= hire a few motivated undergraduates) is testing the system</li> </ul>				

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Slow, costly, difficult to get reliablyGeneral validity questionable

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	Exercise
Improving on the LT World	
Choose a language technology in one of the su	bsections of the Technologies area.
<ol> <li>Consider the information associated with it.</li> <li>Is it still current?</li> <li>Can you find newer relevant information</li> <li>Do available link resources maintain rele</li> </ol>	•
2. Do you have other recommendations regard	ing missing / outdated technologies?
Write up your findings (one page only) and pres	sent them on Friday (5-10 mins).
If your results are used for an update of LT Wo	rld, you will be duly acknowledged.
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