

Foundations of Language Science and Technology (FLST)

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PD Dr.Valia Kordoni

Email: kordoni@coli.uni-sb.de

<http://www.coli.uni-saarland.de/courses/FLST/2008/>

Linguistic Foundations

What is Linguistics anyway

- Linguistics is the scientific study of human language
- So, for the rest of this part of the course eliminate the “value judgements” normally associated with discussions of language and study its rules and properties with objectivity

What makes language interesting

- **Creativity:** we can automatically produce and understand entirely new utterances, whether they make sense or not
- **Seventeen and one half turtles wearing yellow hats with penguins on them began to simultaneously yodel as the blazing sun zigzagged in front of the food truck.**

What makes language interesting

- How do we do this, though?
- By knowing the rules!

Properties of language

- Knowing the rules also allows us to make **Infinite Use of Finite Means**:
 - A finite number of atoms (sounds, words)
 - Rules to combine them into infinite variety

Properties of language

- **Recursive rules:** allow us to put phrases inside other phrases and sentences inside other sentences
- **Recursive rules:** are also why there is no „longest sentence“ of English (or any other language)

Grammaticality

- Knowing the rules of language allows us to know instinctively which words and sentences are part of our language and which are not
- Obeys the rules = part of our language = **grammatical**
- Does not obey the rules = not part of our language = **ungrammatical**

“Subconscious” Rules

- Notice: almost always the rules of the language that we speak are subconscious – we do not know that we know them!
- **Who did you say that Russell tickled?**
- ***Who did you say that tickled Russell?**

The goal of linguistics

- The goal of linguistics is to discover the „subconscious“ rules of language

What do we know when we know a language?

- **Phonetics:** the sounds of a language; e.g., [b] is a sound of English
- **Phonology:** the rules and patterns of sound combinations; e.g., *blick* is a possible word of English, **lbick* is not

What do we know when we know a language?

- **Morphology**: the rules to create words; e.g., If you tell me you **blink** your dog everyday, then I know...
 - yesterday you **blinked** your dog
 - sometime today you will be **blinking** your dog
 - dogs are **blinkable**

What do we know when we know a language?

- **Syntax**: the rules for combining words into phrases and sentences; e.g.,
 - ***the hot pizza*** is an English phrase,
***pizza hot the** is not
 - **I saw Russell and Shane** is an English sentence, ***Who did you see Russell and?** is not

What do we know when we know a language?

- **Semantics:** the rules for getting meaning from sentences; e.g., compare:
 - John hammered the metal *flat*.
 - John hammered the metal *drunk*.

What do we know when we know a language?

- **Pragmatics:** the rules for relating the meaning of sentences with how they are used in context; e.g., How come the sentence:

• *Is it cold?*

is sometimes a real question, and sometimes a way of getting someone to close the window?

The scientific study of language

- Recall: Linguistics is the scientific study of language
- But what counts as language data for us to study?

The scientific study of language

- A key distinction:
 - **Descriptive Grammar:** describes how people *do* use language
 - **Prescriptive Grammar:** dictates how people *should (not)* use language, according to an „authority“

The scientific study of language

- **Prescriptive Grammar:**
 - identify speaker's socioeconomic class & education level
 - identify level of formality of a particular usage

The scientific study of language

- **Descriptive Grammar:**
 - understand how people produce & understand language
 - identify similarities & differences across languages
 - development of language technologies

The scientific study of language

- **Prescriptive Rules - Examples:**
 - infinitives are phrases **to** never **split**
 - **don't never** use double negation
 - prepositions are not things to end sentences **with**

The scientific study of language

- **Descriptive Rules - Examples:**
 - **the subject precedes the verb**
 - **the object follows the verb**
 - **auxiliary verbs precede the subject in questions:**
 - **How are questions formed in English?**

Competence vs. Performance

- The Distinction:
 - Competence: knowledge of language
 - Performance: how the knowledge is used

Competence vs. Performance

- Examples:
 - That Sandy left bothered me.
 - That that Sandy left bothered me bothered Kim.
 - The horse raced past the barn fell.

Acceptability vs. Grammaticality

- A sentence is **acceptable** if native speakers say it sounds good
- A sentence is **grammatical** (with respect to a particular grammar) if the grammar licenses it
- Linguists are sometimes sloppy about the difference

Some History

- Writings on grammar go back at least 3000 years
- Until 200 years ago, almost all of it was prescriptive
- Until 50 years ago, most linguistic work concerned sound systems (phonology), word structure (morphology), and the historical relationships among languages

The Generative Revolution

- Noam Chomsky's work in the 1950s radically changed linguistics, making syntax central
- Chomsky has been the dominant figure in linguistics ever since

Main Tenets of Generative Grammar

- Grammars should be formulated precisely and explicitly
- Languages are infinite, so grammars must be tested against invented data, not just attested examples
- The theory of grammar is a theory of human linguistic abilities

Some of Chomsky's Controversial Claims

- The superficial diversity of human languages masks their underlying similarity
- All languages are fundamentally alike because linguistic knowledge is largely innate
- The central problem of linguistics is explaining how children can learn language so quickly and easy

Summary

- Prescriptive vs. Descriptive Rules
- Grammatical vs. easy to understand or common
- Competence vs. Performance