

Introduction to Psycholinguistics

Lecture 11

Language and embodiment

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Overview

- Re-considering modularity
 - ⇒ Recall: Procedural modularity
 - Tanenhaus et al. , *Science* (1995)
 - ⇒ The new “frontier”: Representational modularity
 - Non-perceptual versus perceptually-related conceptual representations

e.g., Barsalou, 1999

- Neuropsychological evidence
- Behavioural evidence

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Embodied cognition

- Embodied accounts of comprehension have emerged from the more general movement of embodied cognition
- Wikipedia definition of embodiment
 - ⇒ “Embodiment is the way in which human (or any other animal's) psychology arises from the brain's and body's physiology”
- Approaches towards defining embodied cognition
 - ⇒ Six views of embodied cognition (Wilson, 2002), e.g.,
 - Cognition is situated
 - ⇒ Cognitive activity occurs in a real-world environment, and it inherently involves perception and action
 - Cognition is for action
 - ⇒ The mind guides action, and cognitive mechanisms such as perception contribute to situation-appropriate behavior
- Comparing the embodied approach with the visual-world studies from the last lecture

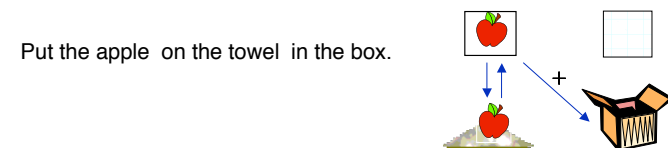
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Procedural versus representational modularity

- Recall a key finding from visual world studies
 - ⇒ Visual referential context rapidly influences structuring of an utterance

Tanenhaus et al., 1995



- ⇒ Similarity
 - Emphasis on goal-directed action in the environment
- ⇒ Difference
 - Implications for the **time course** with which scene information influences syntactic structuring but not necessarily implications for the **kinds of representations** used for comprehension

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Amodal conceptual representations

- The default assumption in theories of conceptual representations has traditionally been that conceptual representations are *amodal* (i.e., non-perceptual)
 - ⇒ Internal structure does not resemble the perceptual states from which they originate
 - ⇒ E.g., amodal representation of the colour of an object is located in a different neural system from the representations of that colour during the process of perception

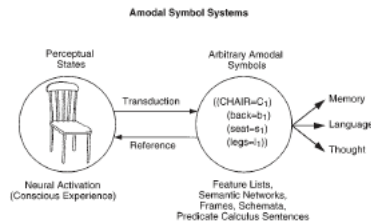


Figure 2. The basic assumption underlying amodal symbol systems: Perceptual states are transduced into a completely new representational system that describes these states amodally. As a result, the internal structure of these symbols is unrelated to the perceptual states that produced them, with conventional associations establishing reference instead.

Fig. from Barsalou, *BBS*, 1999

Perceptual symbol systems

- An alternative approach is a *perceptual* theory of cognition
 - ⇒ Conceptual representations rely on perceptual representations, i.e., these representations overlap substantially
- Example
 - ⇒ Barsalou, 1999: Theoretical framework for the embodiment of knowledge (not primarily language processing!)

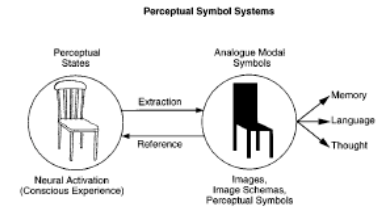


Figure 1. The basic assumption underlying perceptual symbol systems: Subsets of perceptual states in sensory-motor systems are extracted and stored in long-term memory to function as symbols. As a result, the internal structure of these symbols is modal, and they are analogically related to the perceptual states that produced them.

Fig. from Barsalou, *BBS*, 1999

Perceptual symbol systems

- The main goal of Barsalou's 1999 paper is
 - ⇒ To demonstrate that perceptual symbol systems can achieve what amodal systems can achieve
- Some advantages of amodal symbol systems
 - ⇒ Represent *types* and *tokens*
 - ⇒ Productive combination of symbols to produce infinite number of conceptual structures
- Problematic issues with amodal symbol systems
 - ⇒ No account for how perceptual states are converted into amodal symbols
 - ⇒ Difficulty in representing spatio-temporal information
 - ⇒ Empirical evidence against amodal systems
 - Damage to visual system disrupts processing of words whose referents are primarily processed visually (e.g., bird)
 - We'll hear about some more evidence later in the lecture ...

Perceptual symbol systems

- Problematic issues with amodal symbol systems
 - ⇒ Symbol grounding problem: mapping of symbols back into the world
 - Not clear how amodal symbols get mapped back onto entities in the world
 - ⇒ Related: absence of physical referents in most amodal theories makes grounding problematic
 - One solution: associations between amodal symbols and perceptual memories
 - ⇒ Perception of a dog activates perceptual memories which activate the amodal symbol for dog
 - ⇒ During symbol grounding the activation of the amodal symbol activates associated perceptual memories which ground comprehension
 - Argument from perceptual side
 - ⇒ Perceptual symbol systems can do all of this without amodal symbols
- Well, if perceptual symbol systems are **that** good, why haven't theories traditionally relied on them?

Perceptual symbol systems

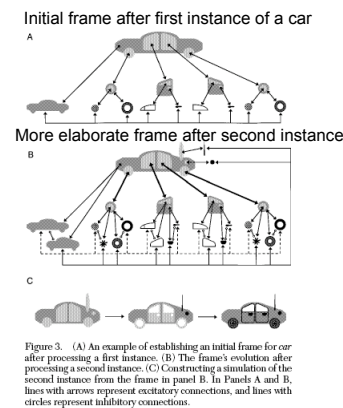
- Barsalou argues that perceptual symbol systems have typically received little support for specific reasons
 - ⇒ Perceptual symbol systems typically construed as *recording systems* rather than *conceptual system*
- Recording versus conceptual systems
 - ⇒ Recording system only makes a copy of an object
 - ⇒ In contrast, conceptual system **interprets** the entities in a recording
 - Example
 - ⇒ Perceived objects (e.g., tree) are construed as instances of the type TREE
 - ⇒ Through binding of perceived tokens to types in long-term memory
- Perceptual theory of knowledge based upon a conceptual system

Perceptual symbol systems

- Barsalou 1999 provides a **high-level account** of how a perceptual symbol system might function
 - ⇒ Through selective attention, schematic representations of perceptual components extracted from experience and stored in memory (individual experiences of, e.g., purr)
 - Memories of the same component become organized around a common *frame* and implement a simulator
 - A *simulator* produces limitless simulations of the component (e.g., purr)

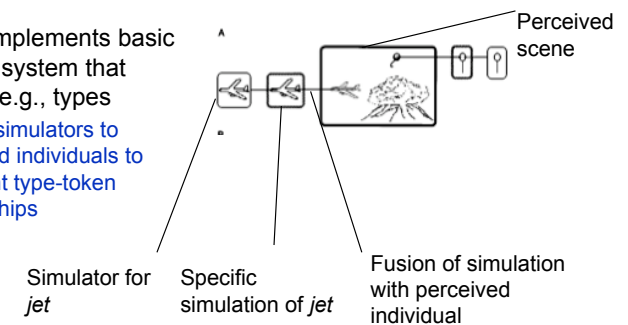
Core properties of perceptual symbol systems

- Notion of a frame
 - ⇒ Integrates perceptual symbols across category instances
 - ⇒ Can produce potentially infinite simulations of a category
 - ⇒ Frame + the simulations it produces constitute a simulator
- Notion of a simulator
 - ⇒ Spatially & temporally organized
 - Spatial: Car from the side/front
 - Temporal: "Accelerating" as a sequence of perceptual records: Press gas pedal, hear engine roar, let up the pedal and hear engine idle
 - ⇒ Dynamic, i.e., varies with context and experience



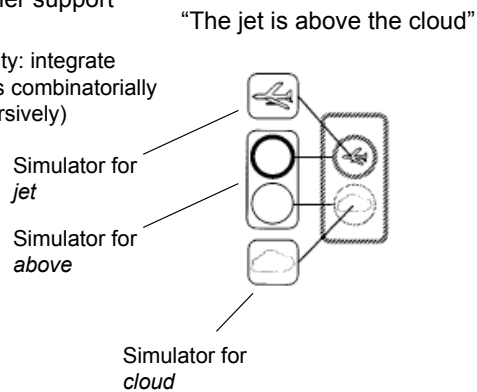
Type-token mappings

- Simulator implements basic conceptual system that represents e.g., types
 - ⇒ Binding simulators to perceived individuals to represent type-token relationships



Combinatorial processes

- Simulators further support productivity
 - Productivity: integrate simulators combinatorially (and recursively)



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Neuropsychological reality ...

- Of a Barsalou-type account?
- If we wanted to test claims that conceptual representations contain aspects of perceptual or motor representations ...
 - ⇒ Which two hypotheses could we outline?
- Let's first look at **action understanding** (rather than language comprehension)
- Why - because those were what the first experiments that tested embodied-cognition claims focused on
- Action understanding
 - ⇒ Form internal description of an action and use it to organize future behavior

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Two hypotheses of action understanding

- Action understanding
 - ⇒ Visual hypothesis
 - Analyse different elements of an action visually
 - Does not require motor involvement, and could rely on visual perceptual representations alone
 - ⇒ Embodied view: Direct-matching hypothesis
 - Map visual representations of the observed action onto motor representations of that action

see Rizzolatti et al., 2001

- Which measure would you chose?

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Functional magnetic resonance imaging (fMRI)

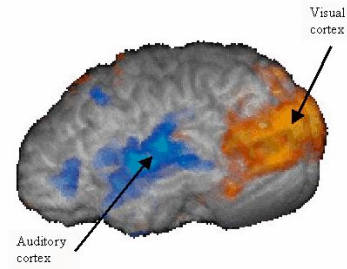
- Technique for determining which parts of the brain are activated by different types of physical activity
 - ⇒ E.g., sight or bodily movement
- Measures increased blood flow to the activated areas of the brain
 - ⇒ Participant lies in the magnet and, for instance, views pictures
 - ⇒ Then, MRI images of the participant's brain are taken
 - ⇒ A first scan is taken as a baseline that is used later as a background for highlighting the brain areas which were activated by the stimulus
 - ⇒ Next, a series of further scans are taken during physical activity
 - For some of these scans, the stimulus (e.g., a picture) is presented, and for some of the scans, the stimulus will be absent
 - Comparison of +stimulus and -stimulus scans permit to see which parts of the brain were activated by the stimulus

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fMRI

- fMRI permit us to identify the brain regions that become more active during the performance of specific tasks
- Example
 - ⇒ Participants listened to spoken sentences while watching a screen with a flashing checkerboard
 - ⇒ Onset and offset of sentences differed from those of the flashing picture
 - ⇒ Time-locked activation in the brain permitted to identify the areas responsible for hearing and vision



http://www.fmrib.ox.ac.uk/fmri_intro/fmri_intro_files/image006.jpg

Motor resonance in language comprehension

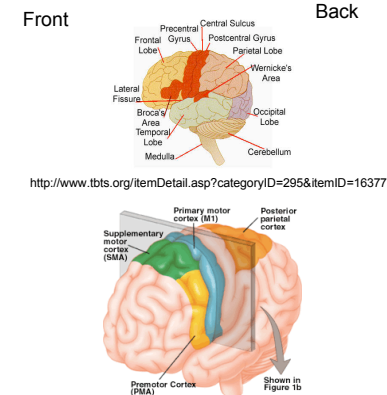
Tettamanti et al., 2005

- Theories of embodied comprehension
 - ⇒ Does comprehension of action language involve the mental simulation of actions?
- Method
 - ⇒ fMRI study on 17 healthy, right-handed, native Italian speakers
- Task
 - ⇒ Passive sentence listening
- Materials
 - ⇒ Sentences describing actions performed with the
 - Mouth: "Mordo la mela"; 'I bite an apple'
 - Hand: "Afferro il coltello"; 'I grasp a knife', or
 - Leg: "Calcio il pallone"; 'I kick the ball'
 - ⇒ Abstract sentences of comparable syntactic structure as controls
 - "Apprezzo la sincerita"; 'I appreciate sincerity'

Motor resonance in cognition

- Theories of embodied cognition
 - ⇒ Perception/understanding of actions involves the mental simulation of the action
- Neural mechanism that performs simulation-like motor processes?
 - ⇒ *Mirror neurons* are neurons that respond both when a particular action is performed and when the same action performed by another individual is observed
 - ⇒ *Mirror neuron system*: maps visual information (e.g., from a perceived action) onto its motor representation in the nervous system
 - First found in the premotor cortex of the macaque monkey both when the monkey performed and observed sb. else performing an action
 - In the meantime the above finding has been replicated for humans
 - Involvement of motor activity has been termed *motor resonance* see, e.g., Rizzolatti et al., *Nature Reviews Neuroscience*, 2001

Recall briefly from Lecture 1 ... Cortical lobes



<http://www.tbts.org/itemDetail.asp?categoryID=295&itemID=16377>

- **Frontal lobe**
 - ⇒ Separated from parietal lobe by central sulcus/rolandic fissure
 - ⇒ Contains Broca's Area
- **Parietal lobe**
 - ⇒ Integrating sensory information
 - ⇒ Manipulation of objects
 - ⇒ Visuo-spatial processing
- **Temporal lobe**
 - ⇒ Separated of frontal and parietal lobes by the lateral/sylvian fissure
 - ⇒ Wernicke's area
 - ⇒ Involved in hearing
 - ⇒ Damage can result in problems processing auditory language
- **Occipital lobe**

fMRI during comprehension of action sentences

Tettamanti et al., 2005

- Listening to action-related sentences
- Activates a left **fronto-parieto-temporal** network
- Includes amongst other regions
 - ⇒ Broca's area
 - ⇒ Sectors of the premotor cortex where the actions described are motorically coded
- Interpretation
 - ⇒ Involvement of visuo-motor circuits (subserve action execution and observation) during comprehension of sentences that describe actions

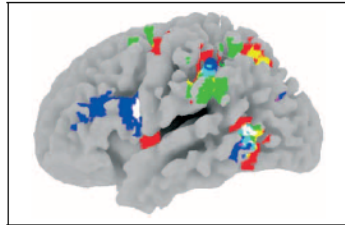


Figure 2. A lateral view of the average anatomical T1 image showing the activations in left inferior parietal and left middle temporal regions found at a lowered statistical threshold, in agreement with the experimental a priori hypothesis ($p < .005$, uncorrected; see Figure 1 for color codes).

White: action-related effects irrespective of Body parts

Blue: mouth-related
Red: hand-related
Green: leg-related

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Further behavioural findings

- Participants listened to sentences such as
 - ⇒ "He opened the drawer"
 - Task
 - ⇒ Sensibility judgments ("Does the sentence make sense?")
 - ⇒ Response by pressing a button
 - ⇒ The button-pressing movement required either movement toward or away from their body
 - Findings: action compatibility effect
 - ⇒ Faster reaction times when behavioral response was in the same direction as the movement implied in the sentence
- Glenberg & Kaschak, 2002

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fMRI during action observation

- To summarize ...
 - ⇒ Neuronal evidence from a range of studies suggests that the processes underlying perception and action share a common representational framework
- Observers appear to understand the actions of another individual in terms of the same neural coding that they use to produce the same actions

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Motor resonance in action perception

Zwaan & Taylor, 2006

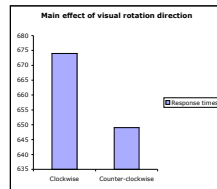
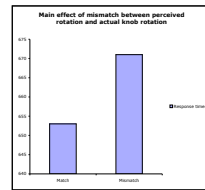
- Does the percept of visual rotation activate the motor programs that bring about this visual effect?
- If manual rotation affects visual mental rotation
 - ⇒ Suggests a relation between manual and actual visual rotation
- Experiment procedure
 - ⇒ Subjects observed a rotating black cross on the computer screen
 - ⇒ Twisted a knob as soon as the cross changed color
- Design
 - ⇒ Congruence between manual and visual rotation (match, mismatch)
 - ⇒ Rotation direction (Clockwise vs. counter-clockwise)

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Results

- Measure
 - ⇒ Response times
- If the actual rotation matched the perceived rotation then response times were faster
- Color changes during counter clock-wise rotation detected more faster than for counter-clockwise rotation
 - ⇒ But: this effect might be due to the fact that clockwise and counter-clockwise conditions contained very different sentences

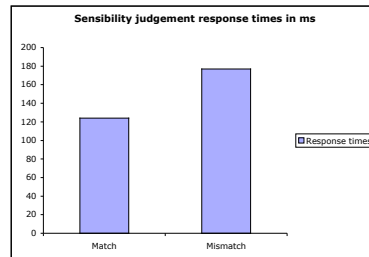


Motor resonance in sentence comprehension

- Does the observation of visual rotation affect the comprehension of sentences expressing a manual-rotation event?
- Example stimuli
 - ⇒ Counter clockwise
 - Vincent dimmed the lights.
 - ⇒ Clockwise
 - Dennis turned on the lamp.
- Participants made sensibility judgments while concurrently monitoring the rotating cross for color changes
 - ⇒ Responded to colour changes with space bar
 - ⇒ Two further buttons pressed to make sensibility judgements
- Visual rotation implied in the sentence either matched or mismatched the visual rotation of the cross

Results

- Significant congruence effect
 - ⇒ Comprehension of sentences easier when
 - concurrent visual stimulus rotated in the same direction as the manual rotation implied by the sentence
 - compared with a stimulus rotating in the opposite direction



Motor resonance in sentence comprehension

- Evidence for motor resonance as evidenced by sensibility judgments at the end of the sentence
- But when exactly does motor resonance contribute to language comprehension?
 - ⇒ Contextual information (from preceding linguistic input as well as information from the communicative context) becomes available immediately to the language processing system
 - e.g., Chambers, Tanenhaus, & Magnuson, 2004
 - ⇒ Alternatively, motor resonance might not occur until the end of the sentence

Motor resonance in language comprehension

- Duration of motor resonance?
 - ⇒ “Turned down” in “Eric turned down the volume” triggers motor resonance
 - ⇒ Does this resonance extend throughout reading of the direct object noun phrase?
 - It might extend since
 - ⇒ End of sentence sensibility judgments have found a motion-language comprehension compatibility effect
 - Alternatively it might not last
 - ⇒ Effect will be restricted to the verb, given that the noun phrase shifts attention away from the action to the acted-upon object

Time-course of motor resonance

- Frame-wise presentation of a sentence
 - ⇒ Each frame showed between one and three words
 - ⇒ Participants were able to move from one frame to the next by rotating a knob
 - ⇒ 5° of rotation made current frame disappear and a new one appear
 - ⇒ Sentences described actions involving manual rotation
 - ⇒ Knob-turning action either matched direction of rotation action in the sentence or not

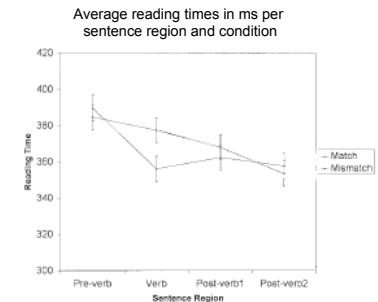


Fig. from Zwaan & Taylor, 2006

To/quench/his/thirst/the/marathon/
runner/eagerly/**opened**/the/water bottle,

Time-course of motor resonance

- Does concurrent **visual** rotation produce reading time patterns similar to those for concurrent **manual** rotation?
- Illusory rotation stimulus
- Procedure
 - ⇒ A spacebar press triggered presentation of text blocks
 - ⇒ Concurrent presentation of illusory rotation stimulus
- Significant interaction between sentence region and match
 - ⇒ Reading times for matching sentences < mismatching at verb region
 - ⇒ No mismatch effects in other regions

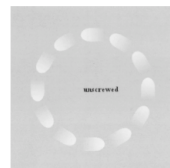
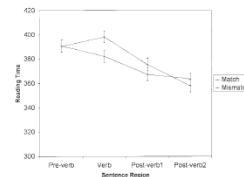


Figure 2. Illusory rotation stimulus used in Experiment 5.



Average reading times in ms per sentence region and condition

Summary of the behavioural exps

- Concurrent visual rotation affected manual rotation
 - ⇒ Congruent rotations were easier than incongruent rotations
- Concurrent visual rotation affects the comprehension of sentences about manual rotation
 - ⇒ Responses were faster when the two rotations were in the same direction than when they were in opposite directions
- Fine-grained online measurements showed that motor resonance had dissipated before the end of the sentence (so maybe only a re-activation that leads to effects in the response times at the end of the sentence)

Conclusions

- ❑ Strong evidence for activation of motor representations during both action observation and comprehension
- ❑ Supports a Barsalou-type account
- ❑ To be investigated: the extend of motor resonance

- ❑ Last reading for this term
 - ⇒ [Tanenhaus et al. , Science \(1995\) \(in the Seminar Ordner, Library\)](#)
- ❑ Next week
 - ⇒ [We'll review the course topics and outline which topics will appear on the exam](#)