# **Computational Psycholinguistics**

### **Q&A** Lecture

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# Structure of the Course

#### Course assessment:

- Satisfactory completion of all tutorials
- □ Exam at end of course = 100% of grade
  - + Responsible for *all* material presented in the course
    - ▲ Lecture material, tutorials, assigned papers

#### Materials

Lecture overheads and assigned readings will be available from the course web page, in the library, and/or distributed in class.

### **Topics: Part 1**

- Human language processing
  - Experimental methods
    - + Reading times, eye-tracking, EEG/ERP
- General and Philosophical Issues
  - Modularity
  - □ Competence-performance
  - Experience-based versus innate mechanisms
- Syntactic Processing
  - Psychologically plausible parsers
    - + Incrementality, Memory Load and Ambiguity
  - Theories of Ambiguity Resolution
  - Reanalysis
- Experience-based Models
  - Probabilistic Models
  - Interactive Models

# Topics: Part 2

#### Connectionist models

- □ Properties: learning, generalisation, gradience, frequency
- Representation: localist vs distributed
- □ Network architecture: nodes, layers, weights
- Computation
  - + Biological basis: simple processing units, parallel computation, memory
  - + Forward propagation: node activation, activation function
  - + Backward propagation: error, weight update
- Learning: perceptrons, multi-layer networks, generalised Delta Rule
- □ Assessing performance: RMS and cosine based on probability distribution
- Advantages and disadvantages (wrt symbolic models)
- Pattern Associators, Competitive Networks and Self-Organizing Maps
  - Storing and recalling patterns
  - Similarity and thresholds
  - Properties: generalisation, fault tolerance, prototype formation
  - Hebbian learning
  - Role of competition
  - Unsupervised training
  - Biological plausibility

# Topics: Part 2 (continued)

- Applications
  - □ Single vs Dual-Route models
    - + Rules vs exceptions
    - + Double dissociations
  - Reading Aloud: from orthography to phonology
    - + Word frequency effects
    - + Input/output representation
  - □ Learning the Past Tense
    - + U-shaped learning curve: overregularisation
- Simple Recurrent Networks
  - □ Architecture: context layer
  - Sequence processing
  - □ Next-item prediction: "semi-supervised" training
  - Detecting syllable and word boundaries
  - Discovering lexical classes
    - + Performance evaluation: using probability instead of RMS
    - + Cluster Analysis
  - □ Learning linguistic structure
    - + Starting small: constraints on early training
  - Principal Component Analysis

### **Exam Structure**

- Time/Place: Feb 22, 2008 at 14:00, TBA.
- Duration: 90mins
- Format: Closed book, but calculators are required

- Part 1: (48 points) <u>General</u>
  Eight questions, worth 6 points each, **answer all** (~5 mins per question)
- Part 2: (26 points) <u>Connectionist Models</u> (~25 minutes)
  Choose one question of those given, answer all parts.
- Part 3: (26 points) <u>Symbolic Models</u> (~25 minutes)
  Choose one question of those given, answer all parts.