Computational Psycholinguistics Lecture 7: Constraint-based Models

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Jurafsky (1996)

Psycholinguistic model of lexical and syntactic access and disambiguation

Exploits concepts from statistical parsing

- Probabilistic CFGs
- Bayesian modeling frame probabilities
- Architecture: Probabilistic, bounded, parallel parser
 - Parses are "pruned" (removed from memory) if they fall outside the "beam"
 - E.g. if they are too improbable with respect to the best parse
 - Pruned parses are predicted to reflect garden-path sentences



Probabilistic Models: Jurafsky

What architecture is assumed?

Modular lexico-syntactic processor, no semantic knowledge

What mechanisms is used to construct interpretations?

Incremental, bounded parallel parsing, with reranking

What information is used to determine preferred structure?

Lexical and structural probabilities

Linking Hypothesis:

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Parse reranking causes increased RTs, if correct parse has been eliminated, predict a garden-path

Probabilistic Models, so far ...

Three models, explain both good performance & "pathologies"

SLCM: a hidden Markov model of lexical category disambiguation

Jurafsky: probabilistic models of parsing and lexical access

Combines structure & frame probabilities, not wide coverage.

ICMM: implementation of a wide-coverage probabilistic parser:

Combines "phrase structure", and "phrase sequence" probabilities

Probabilistic parsers are typically massively parallel and also non-incremental.

Psychological Plausibility

Are wide-coverage, probabilistic models cognitively plausible?

- Broad coverage probabilistic parsers:
 - High accuracy: over 90% precision/recall
 - Robust: Analyse all and ill-formed input
 - But: Non-incremental & massively parallel
- How what is the general performance of probabilistic parser that:
 - Has restricted memory resources
 - Strictly incremental parsing (and pruning)



Adapted a standard Stochastic Context Free Grammar:

- Incremental Processing: full processing on each word, no lookahead
 - Immediate pruning: reduces memory requirements
 - Pruning: active/inactive/both
 - Variable Beam: edges close to best are kept (like Jurafsky)
 - Fixed Beam: fixed number of best edges are kept
- Training: Wall street journal sections 2-21
- Testing: From section 22 (1578 sentences of length 40 or less)

Results for Incremental SCFG



Summary of Experiment

Nide coverage grammar, good overall performance

Accounts for specific lexical/syntactic local ambiguities

- Sacrifices linguistic fidelity/richness
- Cognitive plausibility? Brants & Crocker (2000)
 - Psychological Plausibility: Incrementality & Restricted Memory
 - No degradation in accuracy
 - Memory: 100 x less
 - ♣ Speed: 100 x faster

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Some Remaining Problems

Integrating plausible parsing mechanisms:

- Either bounded parallel, or serial (momentary parallel) with reanalysis
- Monotonic parsing models (Sturt & Crocker)
- Better metrics for relating parser behaviour to human processing complexity
- Implementing and evaluating more plausible "optimal functions":
 - More linguistically informed probabilistic models (lexical, semantic ...)
 - Integration with non-probabilistic decision strategies (recency)
 - More sophisticated integration of memory load constraints

Multiple constraints

"The doctor told the woman that ...

story

diet was unhealthy

he was in love with her husband

he was in love with to leave

story was about to leave

Prosody: intonation can assist disambiguation

Lexical preference: *that* = {Comp, Det, RelPro}

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Subcat: told = { [ _ NP NP] [ _ NP S] [ _ NP S'] [ _ NP Inf] }
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Semantics: Referential context, plausibility

- **Reference** may determine "argument attach" over "modifier attach"
- Plausibility of story versus diet as indirect object



Constraint-based Models

What architecture is assumed?

- Non-modular: all levels are constructed and interact simultaneously
- **What mechanisms** is used to construct interpretations?
 - Parallel: ranking based on constraint activations
- What information is used to determine preferred structure?
 - All relevant information and constraints use immediately

Linking Hypothesis:

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Comprehension is easy when constraints support a common interpretation, difficult when they compete

Interactive Activation

The Interactive-Activation Model: In sum

- Multiple access is possible at all levels of representation, simultaneously, constrained by frequency/context
- Detailed lexical entries enriched with frequency information
- Language processing is "constraint satisfaction", between lexical entries, and across levels; No distinct parser
- Questions: Complex interaction behaviors are difficult to predict
 - Conflicting constraints should cause difficulty. Do they?
 - Difficult to actually implement, and estimate frequencies

The Competitive-Integration Model (McRae et al, 1998)

Claim: Diverse constraints (linguistic and conceptual) are brought to bear simultaneously in ambiguity resolution.

The Model: Assumes the all analyses are constructed

- Constraints provide "probabilistic" support for analyses
 - Constraint are weighted and normalized
 - Lexical & structural bias, parafoveal cues, thematic fit ...
- Goal: Simulate reading times
 - RTs are claimed to correlate with the number of cycles required to settle on one of the alternatives

"No model-independent signature data pattern can provide definitive evidence concerning when information is used"

The Computational Model

The crook arrested by the detective was guilty of taking bribes

- 1. Combines constraints as they become available in the input
- 2. Input determines the probabilistic activation of each constraint
- **3**. Constraints are weighted according to their strength
- 4. Alternative interpretations compete to a criterion
- 5. Cycles of competition mapped to reading times



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Steps in the Experiment: (McRae et al 1998)

- Constraints contribute to the activation of competing analyses, over time
 - 1. Identifying the relevant constraints
 - 2. Computational model for the interaction of constraints
 - 3. Estimate bias of each constraint from corpora & rating studies
 - 4. Weight of each constraint: fit with off-line completions
 - 5. Make predictions for reading times
 - 6. Compare actual reading times with those predicted by:
 - Constraint-based model
 - Garden-path model



Constraint Parameters

"The crook/cop arrested by the detective was guilty of taking bribes" <u>Verb tense/voice constraint:</u> is the verb preferentially a past tense (i.e. main clause) or past participle (reduced relative)

Relative log frequency is estimated from corpora: RR=.67 MC=.33 Main clause bias: general bias for structure for "NP verb+ed …" Corpus: P(RR|NP + verb-ed) = .08, P(MC|NP + verb-ed) = .92 by-Constraint: extent to which 'by' supports the passive construction Estimated for the 40 verbs from WSJ/Brown: RR= .8 MC= .2 Thematic fit: the plausibility of crook/cop as an agent or patient Estimated using a rating study by-Agent thematic fit: good Agent is further support for the RR vs. MC Same method as (4).

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Rel	
	Main
t 1,5	5,3
	1,0
P Rel	Main
t 4,6	1,0
F	nt 5,0 P Rel

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The recurrence mechanism

- $S_{c,a} \text{ is the <u>raw activation</u> of the node for the <math>c^{th}$ constraint, supporting the a^{th} interpretation,
- & w_c is the <u>weight</u> of the c^{th} constraint
- I_a is the activation of the a^{th} interpretation
- 3-step normalized recurrence mechanism:

Normalize:
$$S_{c,a}(norm) = \frac{S_{c,a}}{\sum_{a} S_{c,a}}$$

Integrate:
$$I_a = \sum_{c} \left[w_c \cdot S_{c,a}(norm) \right]$$

Feedback: $S_{c,a} = S_{c,a}(norm) + I_a \cdot w_c \cdot S_{c,a}(norm)$



A Gated Completion Study

- Establish that thematic fit does in fact influence "off-line" completion
- Use to adjust the model weights
- Manipulated the fit of NP1:
 - Good agents (and atypical patients)
 - Good patients (and atypical agents)
- Hypotheses: Effect of fit at verb
 - Additional effect at 'by'
 - Ceiling effect after agent NP

Gated sentence completion study: The cop/crook arrested ... The crook arrested by ... The crook arrested by the ... The crook arrested by the detective...

Fitting Constraint Weights

Adjust the weights to fit "off-line" data:

- Brute force search of weights (~1M)
- ♣ 20-40 cycles (step 2)
- Node activation predicts proportion of completions for each interpretation
 - Avg of activation from 20-40 cycles



Counted "the crook arrested himself" as RR (!?)

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Model Predictions

Two "Versions" of the models:

- Constraint-Based: constraints apply immediately for each region
- GP: MC-bias & Main-Verb bias only, other constraints delayed
- Prediction Per-Region Reading times for each model:
 - Each region is processed until it reaches a (dynamic) criterion:

dynamic criterion = 1 - ∆crit*cycle

- As more cycles are computed, threshold is relaxed
- $\land \Delta crit=.01$ means a maximum of 50 cycles



node after competition in that region for either (good agents) or [good patients].



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Issues and Criticisms

- What "constraints" to include/exclude:
 - Ok if materials don't vary w.r.t excluded constraint, or if excluded constraint correlates with included constraint
- Models constraint integration independent of parsing?
 - What is really being modelled? Can the approach scale?
- Is the implementation of the GP model a fair comparison
- Predicts long reading times when constraints compete
 - People are often *faster* at processing ambiguous regions!

Constraint-based vs. Probabilistic

- Similarities between constraint-based and probabilistic models:
 - Weighting of different constraints
 - Simultaneous integration of constraints
- Differences between constraint-based and probabilistic models:
 - Probabilistic models scale more easily, typically not "handcrafted"
 - Constraint-based models directly predict difficulty (competition among constraints), probabilistic models do not

Other Recent Approaches

- Narayanan & Jurafsky (1998, submitted): Use bayesian belief networks to combine SCFG like probabilities with other semantic and thematic probabilities
- Pado (2006): a wide-coverage model of role-assignment and thematic fit (plausibility), which can be integrated with a syntactic parser
- Expectation-based approaches (Hale, 2001; Levy 2006): Based on the probability distribution of all parses, processing difficulty is associated with its *surprisal*: a words conditional probability based on context.
- Stochastic models: Kempen & Vosse (2000), Tabor (2004) argue for mechanisms which emphasize local coherence, rather than "perfect" incremental parsing.

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Readings so far ...

- Matthew Crocker. Mechanisms for Sentence Processing. In: Garrod & Pickering (eds), Language Processing, Psychology Press, London, UK, 1999.
- Dan Jurafsky. Probabilistic Modeling in Psycholinguistics. In Bod et al (eds.). Probabilistic Linguistics. The MIT Press, 2003.
- Ken McRae, Michael Spivey-Knowlton, Michael Tanenhaus. Modeling the Influence of Thematic Fit (and Other Constraints) in On-line Sentence Comprehension. Journal of Memory and Language, 38, 283–312 (1998).

Road Map

- Connectionist Approaches
 - Emphasize learning from experience
 - Develop own representations and "solutions" for language processing
 - Difficult to "inspect": success of networks is usually established behaviorally
 - Cognitive properties: neurally inspired, robust,
- Basics of connectionist models and connectionist learning algorithms
- Lexical processing: past-tense formation, reading aloud
- Sentence Processing: simple recurrent networks