

Computational Psycholinguistics

Lecture 6: Probabilistic Models Lexical Category Resolution



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Overview

- General motivation for probabilistic models
- Empirical Support and Rational Analysis
- Probabilistic models of sentence processing
 - Interactive, constraint-based accounts (connectionist)
 - Symbolic parsing models (statistical)
- Probabilistic Models: Breadth and Depth
 - SLCM: Maximal likelihood for category disambiguation
 - Statistical models of human parsing (Jurafsky)
 - Wide coverage probabilistic sentence processing (Crocker & Brants)
 - Criticisms of likelihood, and possible alternative: Informativity

Statistical Models of Language

- Statistics in linguistics [Abney, 1996]
 - Acquisition, change, and variation
 - Ambiguity and graded acceptability
 - Brings 'performance' back into linguistics
- Statistics in psycholinguistics
 - Strong evidence for "frequency" effects:
 - + Word recognition, category preferences, structures
- Statistics in computational linguistics
 - Effective: accurate and robust
 - Eschews 'AI' problem
 - Trainable & efficient

Statistical Mechanisms

- Statistical information in the lexicon:
 - frequencies or 'activations'
- Statistics in grammar and processing:
 - Association of grammatical knowledge with probabilistic weights
 - + Could be used to model graded acceptability and/or disambiguation
 - Statistical processing mechanisms:
 - + Sequences of parsing operations are probabilistic
 - ▲ Based on parse state, rather than structure/grammar
 - Are complex structures associated with probabilities?
 - + If so, at what level of granularity
- Are statistics used "strategically" by the HSPM, or simply a by product of (e.g. neural) architecture?

Motivating the Probabilistic HSPM

- Empirical: Evidence for the use of frequencies
 - Sense disambiguation [DM&R]
 - Category disambiguation [Corley&Crocker]
 - Subcategorization frame selection [TT&K, Garnsey]
 - Structural preferences [Mitchell et al]
- Rational: Near optimal heuristic behaviour
 - Adaptive: select the “most likely” analysis
 - + Optimal category disambiguation [C&C]
 - + Parsing [Jurafsky, Crocker & Brants]
 - Ideal for restricted (modular) architectures, where full knowledge-based decisions aren't possible
- Methodological:
 - Transparently combine symbolic and stochastic mechanisms
 - Scaleable, predictive models
 - Blurring the boundary between rational and empirical ...

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Garden Path versus Garden Variety

- Human Language Processing: **Garden Paths**
 - ✗ Incremental disambiguation process can fail
 - ✗ Memory limitations lead to breakdown
 - ✗ Garden paths lead to misinterpretations, complexity or breakdown
- Human Language Processing: **Garden Variety**
 - ✓ Accurate: typically recover the correct interpretation
 - ✓ Robust: are able to interpret ungrammatical & noisy input
 - ✓ Fast: people process utterances in real-time, incrementally
- Hypothesis: In general people seem well-adapted for language.
 - Goal: Our models must account for, and explain:
 - + Processing difficulty in specific circumstances
 - + Effective performance in general
 - Method: Apply **Rational Analysis**

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Rational Analysis

- ☆ Hypothesis: People approach optimal adaptation to the task of language understanding.

Rational Analysis: *when a cognitive system is optimally adapted*

- Goals: *Obtain the most likely interpretation*
- Environment: *Input is incremental and ambiguous*
- Computational: *Finiteness, 'foregrounded' interpretation*

Constructing a Rational Analysis:

- 1 Derive the Optimal Function
- 2 Test against the empirical data
- 3 Revise the Optimal Function

- Use probabilistic frameworks to reason about rational choice
 - Initial hypothesis: The **optimal function** is one which **maximises the likelihood** of obtaining the correct interpretation of an utterance

Maximal Likelihood Models

- Language Technology: Broad coverage, high-accuracy parsing
 - + Parse with the highest probability is usually correct:
E.g. Ratnaparkhi's Maximum Entropy parser: 86% parse accuracy
 - + Also: speech recognition, POS tagging, semantic clustering, word sense
 - Psycholinguistic evidence for the use of frequencies
 - + Category disambiguation, word sense, subcategorization frame selection, structural preferences
 - Psychological Models:
 - Constraint-based and connectionist (Tanenhaus, Macdonald, ...)
 - + Probabilities contribute to determining activations
 - Jurafsky: probabilistic access and disambiguation
 - + parallel parser with beam search, uses constituent and valence probabilities
- Determine the most likely analysis for a given input:
- $$\arg \max_i P(s_i) \text{ for all } s_i \in S$$
- Use estimates based on frequencies in prior experience

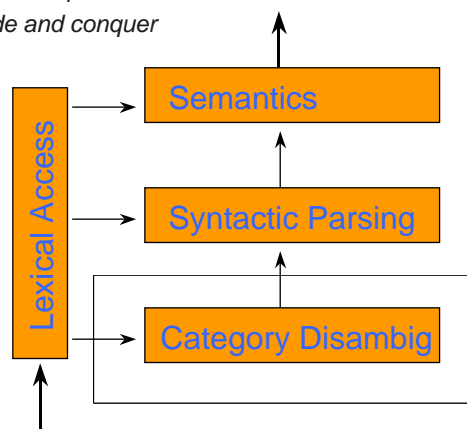
The Grain Problem

- Experience-based models rely on frequency of prior linguistic exposure to determine preferences.
- There are many ways to realise experience-based models
 - Possibilities: What kinds of things do we count?
 - + Actual sentence/structure occurrences? Data too sparse?
 - + Head driven: I.e. verb subcategorization frequencies
 - ▲ Do we distinguish tenses? Senses?
 - + Word level, part-of-speech
 - + Tuning is structural: $\frac{NP}{High} P \frac{NP}{Low} RC$ vs $\frac{NP}{Low} P \frac{NP}{High} RC$
- Interesting issues:
 - Does all experience have equal weight (old vs. new)?
 - Are more frequent “words” or “strings” (idioms) dealt with using finer grain statistics than less frequent?

Statistical Lexical Category Module

- Sentence processing involves the resolution of lexical, syntactic, and semantic ambiguity.
 - Solution 1: These are not distinct problems
 - Solution 2: Modularity, *divide and conquer*
- Category ambiguity:
 - *Time flies like an arrow.*
- Extent of ambiguity:
 - 10.9% (types)
 - 65.8% (tokens)

(Brown corpus)

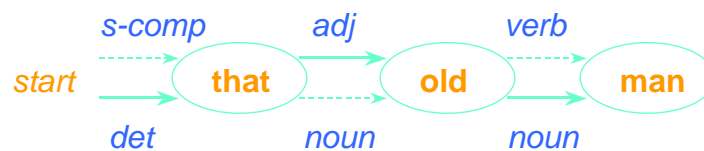


The Model: A Simple POS Tagger

- Find the best category path $(t_1 \dots t_n)$ for an input sequence of words $(w_1 \dots w_n)$:

$$P(t_0, \dots, t_n, w_0, \dots, w_n) = \prod_{i=1}^n P(w_i | t_i) P(t_i | t_{i-1})$$

- Initially preferred category depends on:
 - Lexical bias: $P(w_i | t_i)$
 - Category context: $P(t_i | t_{i-1})$
- Categories are assigned incrementally
- Best category path may require revision



2 Predictions

- The Statistical Hypothesis:
 - Lexical word-category frequencies are used for initial category resolution
- The Modularity Hypothesis:
 - Initial category disambiguation is modular, and not determined by (e.g. syntactic) context
- Two experiments investigate
 - The use word-category statistics
 - Autonomy from syntactic context

Statistical Lexical Category Disambiguation

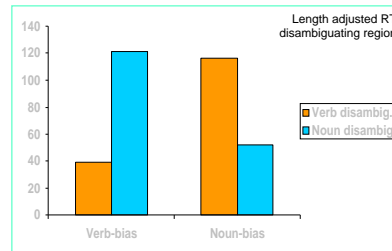
Initially preferred category depends on:

- Lexical bias: $P(w_i | t_i)$
- Category context: $P(t_i | t_{i-1})$
- Trained on the Susanne corpus

$$P(t_0, \dots, t_n, w_0, \dots, w_n) = \prod_{i=1}^n P(w_i | t_i) P(t_i | t_{i-1})$$

Categories are assigned incrementally

- the warehouse prices the beer very modestly
- DET N N/V ← V!
- the warehouse prices are cheaper than the rest
- DET N N/V ← N ...
- the warehouse makes the beer very carefully
- DET N N/V ← V
- the warehouse makes are cheaper than the rest
- DET N N/V ← N!



- Interaction between bias and disambiguation
- Lexical category frequency determines initial category decisions

Modular Category Disambiguation ?

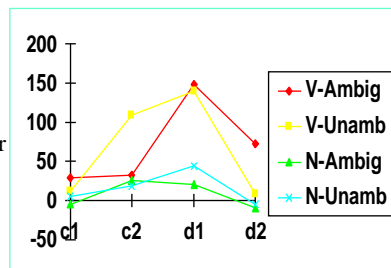
- Do initial decisions reflect integrated use both lexical and syntactic constraints/biases (e.g. Jurafsky) ?
- Do initial decisions prioritise lexical category biases (Corley&Crocker) ?
- N/V with immediate/late syntactic disambiguation

- a) The foreman knows that the warehouse prices are cheaper than the rest. [N-bias, N-disamb]
- b) The foreman knows that the warehouse price is cheaper than the rest. [N-bias, N-unamb]

c1 c2 d1 d2

→ Main effect of bias in disambiguating region:

- Decisions are based on word bias, ignore syntactic constraints.
- Implies lexical category doesn't include number
- Problematic for lexicalist syntactic theories
- At c2, VA/VU difference is significant:
- Predicted by SLCM; contra integrated models
- Also accounted for by competition models



'That' Ambiguity (Juliano & Tanenhaus)

- 'That' ambiguity in syntactic context:
 - *That* experienced diplomat(s) would be very helpful ...
 - The lawyer insisted *that* experienced diplomat(s) would be very helpful
- Initially: $\text{det}=.35$ $\text{comp}=.11$
- Post-verbally: $\text{comp}=.93$ $\text{det}=.06$
- Found increased RT when dispreferred (according to context) is forced
- Advocates bigram over unigram:
 - $P(\text{that}|\text{comp})=1$, $P(\text{that}|\text{det})=.171$
 - $P(\text{comp}|\text{verb})=.0234$, $P(\text{det}|\text{verb})=.0296$
 - $P(\text{comp}|\text{start})=.0003$, $P(\text{det}|\text{start})=.0652$

| t_i | Comp | Det |
|--------------------------|-------|-------|
| $t_{i-1} = \text{verb}$ | .0234 | .0051 |
| $t_{i-1} = \text{start}$ | .0003 | .0111 |

Internal Reanalysis

- The tagger model predicts internal reanalysis for some sequences.
- Viterbi: revise most likely category sequence based on new evidence
- Right context in RR/MV ambiguities: [MacDonald 1994]
 - The sleek greyhound *raced* at the track won the event
 - The sleek greyhound *admired* at the track won the event
- *raced* = intrans bias, *admired* = trans bias
- Increased RT (blue) indicate bias is used

An SLCM Account

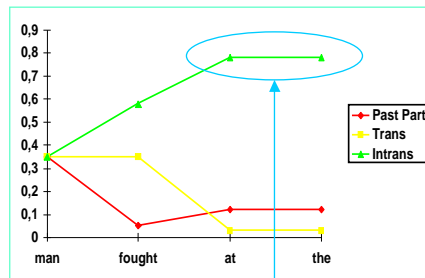
Assume transitive/intransitive subcategories

Extracted transitivity from the Susanne corpus

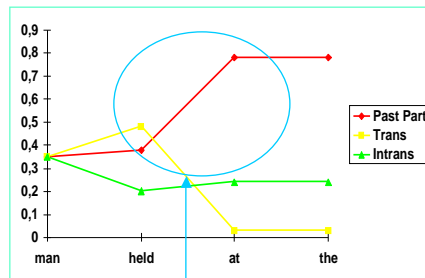
Simulation with (similar) examples:

+ The man *fought* at the police station fainted [intransitive]

+ The man *held* at the police station fainted [transitive]



Correctly predicts the garden path effect



Correctly predicts immediate reanalysis

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SLCM Summary

Psychologically plausible

lower statistical complexity than other models

High accuracy in general

explains why people perform well overall

Explains where people have difficulty

Statistical: category frequency \rightarrow initial category decisions ✓

Modular: syntax \rightarrow initial category decisions ✗

Bigram effect: "that" ambiguity [Juliano and Tanenhaus]

Reanalysis of verb transitivity for 'reduced relatives' [MacDonald]

Comments:

combines optimality with psychological plausibility

category preference appears truly frequency-based

indication of which features are exploited [e.g. transitivity, not number]

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