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#### Syntax: What does it mean?

- We can view syntax/syntactic theories in a number of ways, two of which are the following:
- Psychological way/model: syntactic structures correspond to what is in heads of speakers and hearers
- Computational way/model: syntactic structures are formal objects which can be mathematically treated/manipulated



#### Syntactic Analysis

- Focus on collection of words and rules with which we generate strings of those words, i.e., sentences (generative grammar)
- Syntax attempts to capture the nature of those rules
  - 1. Colourless green ideas sleep furiously.
  - 2. \*Furiously sleep ideas green colourless.
- What generalisations are needed to capture the difference between grammatical and ungrammatical sentences?



- Grouping, or constituency, is used
- (1) Sue gave Paul an old penny.





 $\mathsf{S} \to \mathsf{NP} \; \mathsf{VP}$ 





 $S \rightarrow NP VP$ 





 $S \rightarrow NP VP$  $VP \rightarrow V NP NP$ 





 $\begin{array}{l} \mathsf{S} \rightarrow \mathsf{NP} \; \mathsf{VP} \\ \mathsf{VP} \rightarrow \mathsf{V} \; \mathsf{NP} \; \mathsf{NP} \end{array}$ 

 $V \rightarrow gave$ 



#### The Transformational Tradition

- Roughly speaking, **transformational syntax** (GB = Government and Binding, P&P = Principles and Parameters,...) has focused on the following:
- Explanatory adequacy: the data must fit with a deeper model, that of universal grammar
- Psychological: does the grammar make sense in light of what we know of how the mind works?
- Theory-driven: data should ideally fit with a theory already in place (often based on English)



#### The Transformational Tradition (cont.)

- Universality: generalisations must be applicable to all languages
- Transformations: (surface) sentences are derived from underlying other sentences, e.g., passives are derived from active sentences



#### The Transformational Tradition (cont.) Sue gave Paul an old penny







#### The Transformational Tradition (cont.)

## But this kind of theory does not lend itself well to computational applications



### Making it computational

How is a syntactic theory useful for computational linguistics?

- Parsing: take an input sentence and return the syntactic analysis and/or state whether it is a valid sentence
- Generation: take a meaning representation and generate a valid sentence
- => Both tasks are often subparts of practical applications, such as Machine Translation (MT) and Dialogue systems, for instance



#### Computational Needs

To use a grammar for parsing or generation, we need to have a grammar that meets several criteria:

- Accurate: gives a correct analysis
- Precise: tells a computer exactly what it is that one wants it to do
- Efficient: able to parse a sentence and return one or only a small number of parses
- Useful: is relatively easy to map a syntactic structure to its meaning
- => These needs are not necessarily why the computational formalisms were developed, but they are some of the reasons why people use them.



#### Computational Grammar Formalisms

- Computational Grammar formalisms share several properties:
- Descriptive adequacy
- Precise encodings (implementable)
- Constrained mathematical formalism
- Monostratalism
- (Usually) high lexicalism



#### Descriptive Adequacy

Some researchers try to explain the underlying mechanisms, but we are most concerned with being able to *describe* linguistic phenomena

- Provide a structural description for every wellformed sentence
- Gives us an accurate encoding of a language
- Gives us broad-coverage, i.e., can (try to) describe all of a language
  - $\rightarrow$  No notion of core and periphery phenomena



#### Precise Encodings

Mathematical Formalism: formal way to generate sets of strings

Precisely define:

- elementary structures
- ways of combining those structures
- => Such an emphasis on mathematical precision makes these grammar formalisms more easily implementable



#### **Constrained Mathematical Formalism**

- A formalism must be **constrained**, i.e., it cannot be allowed to specify all strings
- Linguistic motivation: limits the scope of the theory of grammar
- Computational motivation: allows us to define efficient processing models



#### Monostratal Frameworks

Only have one (surface) syntactic level

- Make no recourse to movement
- Augment your basic (phrase structure) tree with information that can describe "movement" phenomena
- => Without having to refer to movement, easier to process sentences on a computer



#### This should be avoided! Sue gave Paul an old penny





#### Lexical

- In the past, rules applied to broad classes and only some information was put in the lexicon, e.g., subcategorisation information
- Linguistic motivation: lexicon is the best way to specify some generalisations: *He told/\*divulged me the truth*
- Computational motivation: can derive lexical information from corpora (large computer-readable texts)
- => Shift more of the information to the lexicon; each lexical item may be a complex object



#### Context-Free Grammars (CFGs)

Context-Free Grammars (CFGs) are one kind of constrained mathematical formalism, a precise way of encoding syntactic rules:

- elementary structures: rules composed of nonterminal and terminal elements
- combine rules by rewriting them



#### Context-Free Rules

Example of a set of rules:

- $S \rightarrow NP VP$
- NP  $\rightarrow$  Det N
- $VP \rightarrow V NP$
- •

But these rules are rather impoverished.



#### Are CFGs good enough?

- Data from various languages show that CFGs are not powerful enough to handle all natural language constructions
- CFGs are not easily lexicalised
- CFGs become complicated once we start taking into account agreement features, verb subcategorisations, unbounded dependency constructions, raising constructions, etc.

We need more refined formalisms...



#### Beyond CFGs

Move beyond CFGs, but stay ,,mathematical":

- Extend the basic model of CFGs with, for instance, complex categories, functional structure, feature structures, ...
- Eliminate CFG model (or derive it some other way)



#### Computational Grammar Frameworks

- Dependency Grammar (DG)
- Tree-Adjoining Grammar (TAG)
- Combinatory Categorial Grammar (CCG)
- Lexical Functional Grammar (LFG)
- Head-Driven Phrase Structure Grammar (HPSG)



#### Dependency Grammar (DG)

- The way to analyse a sentence is by looking at the relations between words
- A verb and its valents/arguments drive an analysis, which is closely related to the semantics of a sentence
- No grouping, or constituency, is used



#### Tree-Adjoining Grammar (TAG)

- Elementary structures are trees of arbitrary height
- Trees are rooted in lexical items, i.e., lexicalised
- Put trees together by substituting and adjoining them, resulting in a final tree which looks like a CFG-derived tree



# Combinatory Categorial Grammar (CCG)

- Categorial Grammar derives sentences in a proofsolving manner, maintaining a close link with a semantic representation
- Lexical categories specify how to combine words into sentences
- CCG has sophisticated mechanisms that deal nicely with coordination, extraction, and other constructions



#### Lexical Functional Grammar (LFG)

- Functional structure (subject, object, etc.) divided from constituent structure (tree structure)
  - kind of like combining dependency structure with phrase structure
- Can express some generalisations in f-structure; some in c-structure; i.e., not restricted to saying everything in terms of trees



#### Head-driven Phrase Structure Grammar (HPSG)

- Sentences, phrases, and words all uniformly treated as linguistic signs, i.e., complex objects of features
- Similar to LFG in its use of feature architecture
- Uses an inheritance hierarchy to relate different types of objects (e.g., nouns and determiners are both types of nominal)

