

# Semantic Theory

## Week 3 – Type Theory

---

Noortje Venhuizen

Universität des Saarlandes

Summer 2016

# First-order logic

---

First-order logic talks about:

- Individual objects
- Properties of and relations between individual objects
- Generalization across individual objects (quantification)

# Limitations of first-order logic

---

FOL is not expressive enough to capture all meanings that can be expressed by basic natural language expressions:

*Jumbo is a small elephant.*

(Predicate modifiers)

*Blond is a hair color.*

(Second-order predicates)

*Yesterday, it rained.*

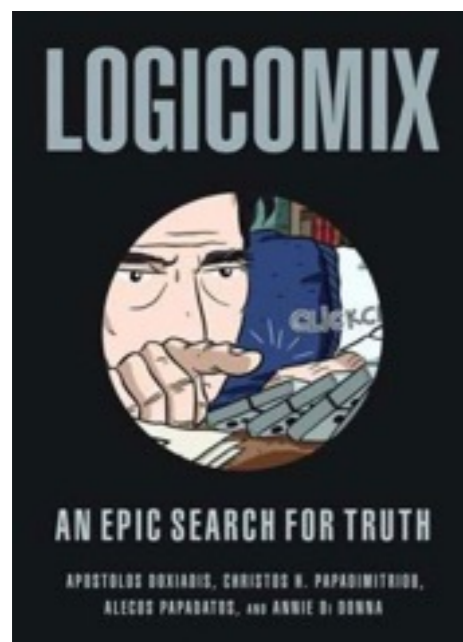
(Non-logical sentence operators)

*Bill and John have the same hair color.*

(Higher-order quantification)

What logical system can we use to capture this diversity?

# Bertrand Russell



Q: Does the barber shave himself?

# Russell's paradox

---

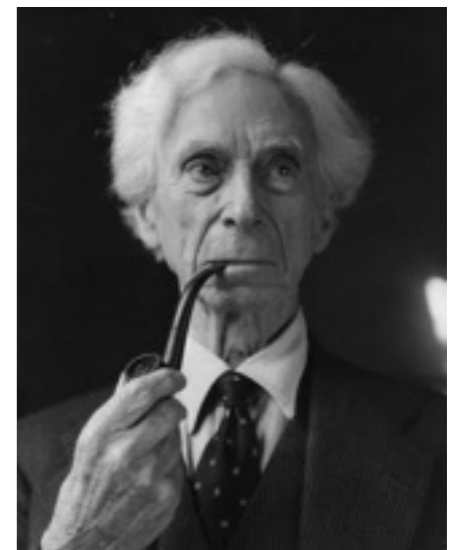
What if we extend the FOL interpretation of predicates, and interpret higher-order predicates as sets of sets of properties?

For every predicate  $P$ , we can define a set  $\{x \mid P(x)\}$  containing all and only those entities for which  $P$  holds.

Then we can define a set  $S = \{X \mid X \notin X\}$  representing the set of all sets that are not members of itself.

Q: does  $S$  belong to itself?

... we need a more restricted way of talking about *properties* and *relations between properties*!



# Type Theory

## Basic types:

- **e** – the type of individual terms (“entities”)
- **t** – the type of formulas (“truth-values”)



## Complex types:

- If  $\sigma$ ,  $\tau$  are types, then  $\langle \sigma, \tau \rangle$  is a type  
(representing a functor expression that takes a  $\sigma$  type expression as argument and returns a type  $\tau$  expression; sometimes written as:  $(\sigma \rightarrow \tau)$  ).

# Types & Function Application

---

## Types of first-order expressions:

- Individual constants (Luke, Saarbrücken) :  $e$
- One-place predicates (sleep, walk):  $\langle e, t \rangle$
- Two-place predicates (read, admire):  $\langle e, \langle e, t \rangle \rangle$
- Three-place predicates (give, introduce):  $\langle e, \langle e, \langle e, t \rangle \rangle \rangle$

**Function application:** Combining a functor of complex type with an appropriate argument, resulting in an expression of a less complex type:  $\langle \alpha, \beta \rangle(\alpha) \mapsto \beta$

- $\text{sleep}'(\text{john}') :: \langle e, t \rangle(e) \Rightarrow t$
- $\text{admire}'(\text{john}') :: \langle e, \langle e, t \rangle \rangle(e) \Rightarrow \langle e, t \rangle$

# More examples of types

---

## Types of higher-order expressions:

- Predicate modifiers (expensive, poor):  $\langle\langle e, t \rangle, \langle e, t \rangle\rangle$
- Second-order predicates (hair colour):  $\langle\langle e, t \rangle, t\rangle$
- Sentence operators (yesterday, possibly, unfortunately):  $\langle t, t \rangle$
- Degree particles (very, too):  $\langle\langle\langle e, t \rangle, \langle e, t \rangle\rangle, \langle\langle e, t \rangle, \langle e, t \rangle\rangle\rangle$

**Tip:** If  $\sigma, \tau$  are basic types,  $\langle\sigma, \tau\rangle$  can be abbreviated as  $\sigma\tau$ . Thus, the type of predicate modifiers and second-order predicates can be more conveniently written as  $\langle et, et \rangle$  and  $\langle et, t \rangle$ , respectively.



# Type Theory — Vocabulary

---

## Non-logical constants:

- For every type  $\tau$  a (possibly empty) set of non-logical constants  $\text{CON}_\tau$  (pairwise disjoint)

## Variables:

- For every type  $\tau$  an infinite set of variables  $\text{VAR}_\tau$  (pairwise disjoint)

Logical symbols:  $\forall, \exists, \neg, \wedge, \vee, \rightarrow, \leftrightarrow, =$

Brackets:  $(, )$

# Type Theory — Syntax

---

For every type  $\tau$ , the set of well-formed expressions  $WE_\tau$  is defined as follows:

- (i)  $CON_\tau \subseteq WE_\tau$  and  $VAR_\tau \subseteq WE_\tau$ ;
- (ii) If  $\alpha \in WE_{\langle\sigma, \tau\rangle}$ , and  $\beta \in WE_\sigma$ , then  $\alpha(\beta) \in WE_\tau$ ;  
(function application)
- (iii) If  $A, B$  are in  $WE_t$ , then  $\neg A$ ,  $(A \wedge B)$ ,  $(A \vee B)$ ,  $(A \rightarrow B)$ ,  $(A \leftrightarrow B)$  are in  $WE_t$ ;
- (iv) If  $A$  is in  $WE_t$  and  $x$  is a variable of arbitrary type, then  $\forall xA$  and  $\exists xA$  are in  $WE_t$ ;
- (v) If  $\alpha, \beta$  are well-formed expressions of the same type, then  $\alpha = \beta \in WE_t$ ;
- (vi) Nothing else is a well-formed formula.

# Function application

---

(ii) If  $\alpha \in WE_{\langle\sigma, \tau\rangle}$ , and  $\beta \in WE_{\sigma}$ , then  $\alpha(\beta) \in WE_{\tau}$

“John is a talented piano player”

piano\_player ::  $\langle e, t \rangle$     talented ::  $\langle \langle e, t \rangle, \langle e, t \rangle \rangle$

---

john ::  $e$                       talented(piano\_player) ::  $\langle e, t \rangle$

---

talented(piano\_player)(john) ::  $t$

# Higher-order predicates

---

## Higher-order quantification:

- *Bill has the same hair colour as John*

$$\exists C (\text{hair\_colour}(C) \wedge C(\text{bill}) \wedge C(\text{john}))$$

$\langle\langle e, t \rangle, t\rangle$        $\langle e, t \rangle$        $e$

## Higher-order equality:

- For  $p, q \in \text{CON}_t$ , “ $p=q$ ” expresses material equivalence: “ $p \leftrightarrow q$ ”.
- For  $F, G \in \text{CON}_{\langle e, t \rangle}$ , “ $F=G$ ” expresses co-extensionality: “ $\forall x(Fx \leftrightarrow Gx)$ ”.
- For any formula  $\phi$  of type  $t$ ,  $\phi=(x=x)$  is a representation of “ $\phi$  is true”.

# Type Theory — Semantics [1]

---

Let  $\mathbf{U}$  be a non-empty set of entities.

The domain of possible denotations  $\mathbf{D}_\tau$  for every type  $\tau$  is given by:

- $D_e = U$
- $D_t = \{0, 1\}$
- $D_{\langle\sigma, \tau\rangle}$  is the set of all functions from  $D_\sigma$  to  $D_\tau$

*Expressions of type  $\sigma$  denote elements of  $\mathbf{D}_\sigma$*

# Characteristic functions

---

Many natural language expressions have a type  $\langle \sigma, \mathbf{t} \rangle$

Expressions with type  $\langle \sigma, \mathbf{t} \rangle$  are functions mapping elements of type  $\sigma$  to truth values:  $\{0, 1\}$

Such functions with a range of  $\{0, 1\}$  are called characteristic functions, because they uniquely specify a subset of their domain  $\mathbf{D}_\sigma$

The characteristic function of set  $M$  in a domain  $U$  is the function  $F_M: U \rightarrow \{0, 1\}$  such that for all  $a \in U$ ,  $F_M(a) = 1$  iff  $a \in M$ .

NB: For first-order predicates, the FOL representation (using sets) and the type-theoretic representation (using characteristic functions) are equivalent.

# Interpretation with characteristic functions: example

---

For  $M = \langle U, V \rangle$ , let  $U$  consist of the persons John, Bill, Mary, Paul, and Sally. For selected types, we have the following sets of possible denotations:

- $D_t = \{0, 1\}$

- $D_e = U = \{j, b, m, p, s\}$

- $D_{\langle e,t \rangle} = \left\{ \begin{bmatrix} j \rightarrow 1 \\ b \rightarrow 0 \\ m \rightarrow 1 \\ p \rightarrow 0 \\ s \rightarrow 1 \end{bmatrix}, \begin{bmatrix} j \rightarrow 1 \\ b \rightarrow 1 \\ m \rightarrow 0 \\ p \rightarrow 1 \\ s \rightarrow 1 \end{bmatrix}, \begin{bmatrix} j \rightarrow 0 \\ b \rightarrow 1 \\ m \rightarrow 1 \\ p \rightarrow 0 \\ s \rightarrow 0 \end{bmatrix}, \dots \right\}$

Alternative set notation:  $D_{\langle e,t \rangle} = \{\{j, m, s\}, \{j, b, p, s\}, \{b, m\}, \dots\}$

# Type Theory — Semantics [2]

---

A model structure for a type theoretic language is a tuple  $\mathbf{M} = \langle \mathbf{U}, \mathbf{V} \rangle$  such that:

- $\mathbf{U}$  is a non-empty domain of individuals
- $\mathbf{V}$  is an interpretation function, which assigns to every  $\mathbf{a} \in \mathbf{CON}_{\tau}$  an element of  $\mathbf{D}_{\tau}$  (where  $\tau$  is an arbitrary type)

The variable assignment function  $g$  assigns to every typed variable  $\mathbf{v} \in \mathbf{VAR}_{\tau}$  an element of  $\mathbf{D}_{\tau}$



# Type Theory — Interpretation

---

Interpretation with respect to a model structure  $M = \langle U, V \rangle$  and a variable assignment  $g$ :

- $\llbracket \alpha \rrbracket^{M,g} = V(\alpha)$  if  $\alpha$  is a constant  
 $\llbracket \alpha \rrbracket^{M,g} = g(\alpha)$  if  $\alpha$  is a variable
- $\llbracket \alpha(\beta) \rrbracket^{M,g} = \llbracket \alpha \rrbracket^{M,g}(\llbracket \beta \rrbracket^{M,g})$
- $\llbracket \neg\phi \rrbracket^{M,g} = 1$  iff  $\llbracket \phi \rrbracket^{M,g} = 0$   
 $\llbracket \phi \wedge \psi \rrbracket^{M,g} = 1$  iff  $\llbracket \phi \rrbracket^{M,g} = 1$  and  $\llbracket \psi \rrbracket^{M,g} = 1$   
 $\llbracket \phi \vee \psi \rrbracket^{M,g} = 1$  iff  $\llbracket \phi \rrbracket^{M,g} = 1$  or  $\llbracket \psi \rrbracket^{M,g} = 1$   
...
- $\llbracket \alpha = \beta \rrbracket^{M,g} = 1$  iff  $\llbracket \alpha \rrbracket^{M,g} = \llbracket \beta \rrbracket^{M,g}$
- *For any variable  $v$  of type  $\sigma$ :*  
 $\llbracket \exists v\phi \rrbracket^{M,g} = 1$  iff there is a  $d \in D_\sigma$  such that  $\llbracket \phi \rrbracket^{M,g[v/d]} = 1$   
 $\llbracket \forall v\phi \rrbracket^{M,g} = 1$  iff for all  $d \in D_\sigma$  :  $\llbracket \phi \rrbracket^{M,g[v/d]} = 1$

# Interpretation: Example

---

*John is a talented piano player*

piano\_player :: ⟨e, t⟩                      talented:: ⟨⟨e, t⟩, ⟨e, t⟩⟩

john :: e                      talented(piano\_player) :: ⟨e, t⟩

talented(piano\_player)(john) :: t

$\llbracket \text{talented}(\text{piano\_player})(\text{john}) \rrbracket^{M,g}$

$= \llbracket \text{talented}(\text{piano\_player}) \rrbracket^{M,g} (\llbracket \text{john} \rrbracket^{M,g})$

$= \llbracket \text{talented} \rrbracket^{M,g} (\llbracket \text{piano\_player} \rrbracket^{M,g}) (\llbracket \text{john} \rrbracket^{M,g})$

$= V_M(\text{talented})(V_M(\text{piano\_player}))(V_M(\text{john}))$

# Interpretation: Example (cont.)

$$\llbracket \text{John is a talented piano player} \rrbracket^{M,g} = V_M(\text{talented})(V_M(\text{piano\_player}))(V_M(\text{john}))$$

$$V_M(\text{john}) = j. (\in \mathbf{D_e})$$

$$V_M(\text{piano\_player}) = \begin{bmatrix} j \rightarrow 1 \\ b \rightarrow 0 \\ m \rightarrow 1 \\ p \rightarrow 0 \\ s \rightarrow 1 \end{bmatrix} (\in \mathbf{D_{\langle e,t \rangle}}) \iff \{j,m,s\}$$

$$V_M(\text{talented}) = \begin{bmatrix} \begin{bmatrix} j \rightarrow 1 \\ b \rightarrow 0 \\ m \rightarrow 1 \\ p \rightarrow 0 \\ s \rightarrow 1 \end{bmatrix} \rightarrow \begin{bmatrix} j \rightarrow 1 \\ b \rightarrow 0 \\ m \rightarrow 0 \\ p \rightarrow 0 \\ s \rightarrow 1 \end{bmatrix} \\ \begin{bmatrix} j \rightarrow 0 \\ b \rightarrow 0 \\ m \rightarrow 1 \\ p \rightarrow 1 \\ s \rightarrow 1 \end{bmatrix} \rightarrow \begin{bmatrix} j \rightarrow 0 \\ b \rightarrow 0 \\ m \rightarrow 0 \\ p \rightarrow 0 \\ s \rightarrow 1 \end{bmatrix} \\ \dots \end{bmatrix} (\in \mathbf{D_{\langle\langle e,t \rangle \langle e,t \rangle\rangle}}) \iff \begin{bmatrix} \{j,m,s\} \rightarrow \{j,s\} \\ \{m,p,s\} \rightarrow \{s\} \\ \dots \end{bmatrix}$$

$$V_M(\text{talented})(V_M(\text{piano\_player}))$$

$$V_M(\text{talented})(V_M(\text{piano\_player}))(V_M(\text{john}))$$

# Defining the right model

Consider the following Model M:

$$D_e = U_M = \{e_1, e_2, e_3, e_4, e_5\}$$

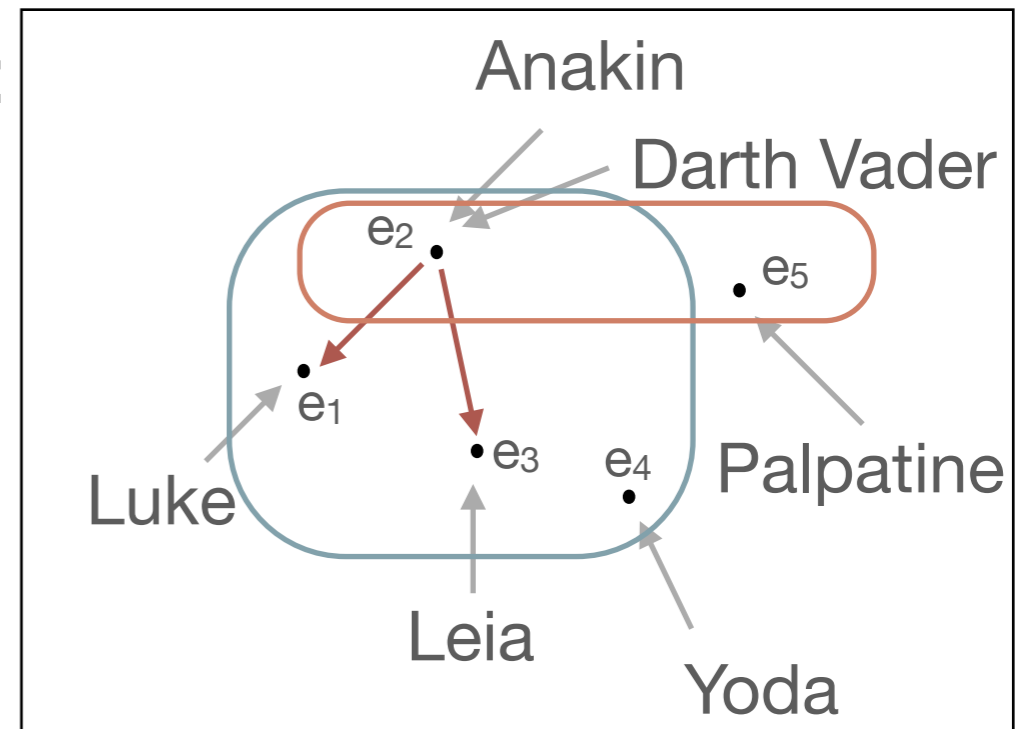
$$V_M(\text{Anakin}_e) = V_M(\text{Darth Vader}_e) = e_2$$

$$V_M(\text{Yedi}_{\langle e,t \rangle}) = \begin{bmatrix} e_1 \rightarrow 1 \\ e_2 \rightarrow 1 \\ e_3 \rightarrow 1 \\ e_4 \rightarrow 1 \\ e_5 \rightarrow 0 \end{bmatrix}$$

$$V_M(\text{Dark\_Sider}_{\langle e,t \rangle}) = \begin{bmatrix} e_1 \rightarrow 0 \\ e_2 \rightarrow 1 \\ e_3 \rightarrow 0 \\ e_4 \rightarrow 0 \\ e_5 \rightarrow 1 \end{bmatrix}$$

$$V_M(\text{Powerful}_{\langle\langle e,t \rangle \rangle}) = \begin{bmatrix} \begin{bmatrix} e_1 \rightarrow 1 \\ e_2 \rightarrow 1 \\ e_3 \rightarrow 1 \\ e_4 \rightarrow 1 \\ e_5 \rightarrow 0 \end{bmatrix} \rightarrow \begin{bmatrix} e_1 \rightarrow 0 \\ e_2 \rightarrow 1 \\ e_3 \rightarrow 0 \\ e_4 \rightarrow 1 \\ e_5 \rightarrow 0 \end{bmatrix} \\ \begin{bmatrix} e_1 \rightarrow 0 \\ e_2 \rightarrow 1 \\ e_3 \rightarrow 0 \\ e_4 \rightarrow 0 \\ e_5 \rightarrow 1 \end{bmatrix} \rightarrow \begin{bmatrix} e_1 \rightarrow 0 \\ e_2 \rightarrow 1 \\ e_3 \rightarrow 0 \\ e_4 \rightarrow 0 \\ e_5 \rightarrow 1 \end{bmatrix} \\ \dots \end{bmatrix}$$

M:



$\dashrightarrow$  Powerful  $X_{\langle e,t \rangle} \models X_{\langle e,t \rangle}$

# Adjective classes & Meaning postulates

---

Some valid inferences in natural language:

- Bill is a poor piano player  $\models$  Bill is a piano player
- Bill is a blond piano player  $\models$  Bill is blond
- Bill is a former professor  $\models$  Bill isn't a professor

These entailments do not hold in type theory. Why?

Meaning postulates: restrictions on models which constrain the possible meaning of certain words

# Adjective classes & Meaning postulates (cont.)

---

## Restrictive or Subsective adjectives (“poor”)

- $\llbracket \text{poor } N \rrbracket \subseteq \llbracket N \rrbracket$
- Meaning postulate:  $\forall G \forall x (\text{poor}(G)(x) \rightarrow G(x))$

## Intersective adjectives (“blond”)

- $\llbracket \text{blond } N \rrbracket = \llbracket \text{blond} \rrbracket \cap \llbracket N \rrbracket$
- Meaning postulate:  $\forall G \forall x (\text{blond}(G)(x) \rightarrow (\text{blond}^*(x) \wedge G(x)))$
- NB:  $\text{blond} \in \text{WE}_{\langle\langle e, t \rangle, \langle e, t \rangle\rangle} \neq \text{blond}^* \in \text{WE}_{\langle e, t \rangle}$

## Privative adjectives (“former”)

- $\llbracket \text{former } N \rrbracket \cap \llbracket N \rrbracket = \emptyset$
- Meaning postulate:  $\forall G \forall x (\text{former}(G)(x) \rightarrow \neg G(x))$

# Background reading material

---

- Gamut: Logic, Language, and Meaning Vol II  
— Chapter 4 (minus 4.3)