

Semantic Theory

Lexical Semantics I

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The meaning of content words



- *John loves Mary*
- *Mary kicked John*
- *Bill is coughing*

- *Bill saw an elephant*
- *Bill saw an accident*

- *Bill travelled to Paris*
- *Bill's travel started in Paris*

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2

Davidson's problem



Interpretation of adjunct constructions:

- (1) *The gardener killed the baron at midnight in the park*
 $\Rightarrow \text{kill}_4(g, b, m, p)$
- (2) *The gardener killed the baron at midnight*
 $\Rightarrow \text{kill}_3(g, b, m)$
- (3) *The gardener killed the baron in the park*
 $\Rightarrow \text{kill}_2(g, b, p)$
- (4) *The gardener killed the baron*
 $\Rightarrow \text{kill}_1(g, b)$

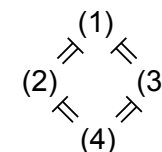
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3

Davidson's Problem



- Problem: How can the systematic logical entailment relations between the different uses of *kill* be explained?



- Naïve FOL interpretation does not solve the problem:
 - $\text{kill}_4(g, b, m, p) \not\models \text{kill}_3(g, b, m)$
 - $\text{kill}_3(g, b, m) \not\models \text{kill}_1(g, b)$
 - etc.

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4

An Interpretation Alternative



- Determine the maximum arity n of the predicate.
- Take n to be the arity of the predicate.
- Bind syntactically empty argument positions with existential quantifier.
 - (1) $\Rightarrow \text{kill}(g, b, m, p)$
 - (2) $\Rightarrow \exists y \text{ kill}(g, b, m, y)$
 - (3) $\Rightarrow \exists x \text{ kill}(g, b, x, p)$
 - (4) $\Rightarrow \exists x \exists y \text{ kill}(g, b, x, y)$
- Problem: What is the maximum arity of a predicate?
The gardener killed the baron at midnight in the park under cover of absolute darkness with a gun ...

Davidson's Proposal



- Standard FOL-Semantics: two-place verbs denote sets of pairs of individuals.
- Davidson: Verbs denote events.
- More precisely: Verbs expressing events have an additional event argument, which is not realised at linguistic surface:
 $\lambda y \lambda x \lambda e. \text{kill}(e, x, y)$
- In general, n -place event verbs are represented by relations of arity $n+1$.
- Adjuncts express two-place relations between events and the respective "circumstantial information" (a time, a location, ...)
- The event variable is existentially bound:
The gardener killed the baron at midnight in the park
 $\Rightarrow \exists e [\text{kill}(e, g, b) \wedge \text{time}(e, m) \wedge \text{location}(e, p)]$

Davidson's problem solved



- Semantic representation of verbs using events allows an arbitrary number of adjuncts.
- Since adjunct information is attached through conjunction, the entailment problem finds a trivial solution:

$$\models \exists e [\text{kill}(e, g, b) \wedge \text{time}(e, m) \wedge \text{location}(e, p)]$$

$$\models \exists e [\text{kill}(e, g, b) \wedge \text{time}(e, m)]$$

$$\models \exists e [\text{kill}(e, g, b)]$$

Model structure with events



- We enrich model structures with ontological information - in the traditional Aristotelian sense of ontology: The area of philosophy identifying and describing the basic "categories of being and their relations".
- We assume two disjoint classes, or kinds, or **sorts** of entities:
 - A set of "standard individuals" or "objects" **U**
 - A set of events **E**
- A model structure is defined as
 $M = (U, E, V)$,
with $U \cap E = \emptyset$,
 V interpretation function like in standard FOL

Sorted (first-order) logic



- We assume a separate inventory of variables for each sort of individuals:
 - (Standard) Object variables: $\text{Var}_U = x, y, z, \dots, x_1, x_2, \dots$
 - Event variables: $\text{Var}_E = e, e', e'', \dots, e_1, e_2, \dots$
- Variable assignment functions g assign object and event variables individuals of the respective sort-specific domain:
 - $g(x) \in U$ for $x \in \text{Var}_U$
 - $g(e) \in E$ for $e \in \text{Var}_E$
- Quantification ranges over sort-specific domains:
 - $[[\exists x \Phi]]^{M,g} = 1$ iff there is an $a \in U$ s.t. $[[\Phi]]^{M,g[x/a]} = 1$
 - $[[\exists e \Phi]]^{M,g} = 1$ iff there is an $a \in E$ s.t. $[[\Phi]]^{M,g[e/a]} = 1$

Added value of event semantics



Events as “first-class citizens” enable

- the natural representation of adjunct information
- a natural and uniform interpretation of event verbs and nominal event predicates
- a uniform treatment of NPs and infinitive constructions as verb complements
- an intuitive semantic construction for adjuncts
- a uniform treatment of noun modifiers (adjectives, post-nominal PPs) and adjuncts
- the plausible integration of tense

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Uniform treatment of verb complements



- *Bill saw an elephant.*
 $\exists e \exists x [\text{see}(e, b, x) \wedge \text{elephant}(x)]$
- *Bill saw an accident.*
 $\exists e \exists e' [\text{see}(e, b, e') \wedge \text{accident}(e')]$
- *Bill saw the children play*
 $\exists e \exists e' [\text{see}(e, b, e') \wedge \text{play}(e', \text{the-children})]$

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Adjuncts as modifiers



- Treatment of adjuncts as predicate modifiers, in analogy to attributive adjectives: type $((e,t),(e,t))$:
- Adjectives modify a predicate over standard objects (represented by a common noun):
 - Representation of the intersective adjective *red*:
 $\text{red} \Rightarrow \lambda F \lambda x [F(x) \wedge \text{red}^*(x)]$,
 modifying, e.g., $\lambda x [\text{book}(x)]$
- Adjuncts modify event predicates, represented by the sentence (more precise description follows):
 - *at midnight* $\Rightarrow \lambda E \lambda e [E(e) \wedge \text{time}(e, \text{midnight})]$,
 modifying, e.g., $\lambda e [\text{it_rains}(e)]$

Compositional derivation of event-semantic representations



- *kill* $\Rightarrow \lambda y \lambda x \lambda e. \text{kill}(e, x, y) : (e, (e, (e, t)))$
- *baron* $\Rightarrow b : e$
- *gardener* $\Rightarrow g : e$
- *at midnight* $\Rightarrow \lambda E \lambda e [E(e) \wedge \text{time}(e, \text{midnight})] : ((e, t), (e, t))$
- *in the park* $\Rightarrow \lambda E \lambda e [E(e) \wedge \text{location}(e, \text{park})] : ((e, t), (e, t))$

$$\begin{array}{c}
 \lambda y \lambda x \lambda e. \text{kill}(e, x, y) \quad g \quad b \\
 \hline
 \lambda E \lambda e [E(e) \wedge \text{time}(e, \text{midnight})] \quad \lambda e. \text{kill}(e, g, b) : (e, t) \\
 \hline
 \lambda E \lambda e [E(e) \wedge \text{location}(e, \text{park})] \quad \lambda e [\text{kill}(e, g, b) \wedge \text{time}(e, \text{midnight})] : (e, t) \\
 \hline
 \lambda e [\text{kill}(e, g, b) \wedge \text{time}(e, \text{midnight}) \wedge \text{location}(e, \text{park})] : (e, t) \\
 \hline
 \text{Existential closure:} \\
 \hline
 \exists e [\text{kill}(e, g, b) \wedge \text{time}(e, \text{midnight}) \wedge \text{location}(e, \text{park})] : t
 \end{array}$$

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Adjuncts and modifiers



Uniform semantic representation for adjuncts and post-nominal modifiers:

in the park $\Rightarrow \lambda F \lambda x [F(x) \wedge \text{location}(x, \text{park})]$

- Local adjunct:

[[The gardener killed the baron] in the park]

$\Rightarrow \lambda E \lambda e [E(e) \wedge \text{location}(e, \text{park})] (\lambda e. \text{kill}(e, g, b))$

$\Leftrightarrow \lambda e [\text{kill}(e, g, b) \wedge \text{location}(e, \text{park})]$

- Post-nominal modifier of event noun:

The [[murder] in the park]

$\Rightarrow \lambda E \lambda e [E(e) \wedge \text{location}(e, \text{park})] (\lambda e. \text{murder}(e))$

$\Leftrightarrow \lambda e [\text{murder}(e) \wedge \text{location}(e, \text{park})]$

- Post-nominal modifier of standard noun:

The [[fountain] in the park]

$\Rightarrow \lambda F \lambda x [E(x) \wedge \text{location}(x, \text{park})] (\lambda y. \text{fountain}(y))$

$\Leftrightarrow \lambda x [\text{fountain}(x) \wedge \text{location}(x, \text{park})]$

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Tense



- Natural-language sentences are tensed:

John is walking

John walked

John will walk

- Representation of tense in conventional tense logic:

walk(john)

P*walk(john)*

F*walk(john)*

Classical tense Logic



- Representation of tense with tense operators **P** and **F**:
 $walk(john)$ $Pwalk(john)$ $Fwalk(john)$
- Tense-logical model structure: $M = \langle U, T, <, V \rangle$
 - $U \cap T = \emptyset$
 - $<$ a linear ordering on T
 - V a value assignment function, which assigns to every non-logical constant α a function from T to appropriate denotations of α
- Interpretation of tense operators:
 $\llbracket PA \rrbracket^{M,t} = 1$ iff $\llbracket A \rrbracket^{M,t'} = 1$ for at least one $t' < t$
 $\llbracket FA \rrbracket^{M,t} = 1$ iff $\llbracket A \rrbracket^{M,t'} = 1$ for at least one $t' > t$

Temporal Relations



- The door opened, and Mary entered the room.
- John arrived. Then Mary left.
- Mary left, before John arrived.
- John arrived. Mary had left already.

Temporal Event Structure



- A model structure with events and temporal precedence is defined as
 $M = (U, E, <, e_u, V)$,
with $U \cap E = \emptyset$,
 $< \subseteq E \times E$ an asymmetric relation (temporal precedence)
 $e_u \in E$ the utterance event
 V an interpretation function like in standard FOL, with
 $D_e = U \cup E$
- Overlapping events:
 $e \circ e'$ iff neither $e < e'$ nor $e' < e$

Time expressions



- John arrived at 9 p.m.
- The lecture is on Tuesday.
- Mozart was born in 1756.
- Mary had left two hours, before John arrived.

Temporal Event Structure II



- An alternative model structure with points and intervals of time:

$M = (U, E, T, <, t_u, tl, V)$,
 with U, E , and T mutually disjoint,
 $<$ a linear ordering on T
 $t_u \in T$ is the utterance time
 tl a function from E to intervals of T
 V an interpretation function like in standard FOL

- Precedence of events:

$e < e'$ iff for all $t \in tl(e), t' \in tl(e') : t < t'$

- Overlapping events:

$e \circ e'$ iff $tl(e) \cap tl(e') \neq \emptyset$

Tense in Semantic Construction



- Tense is encoded in the verb inflection.
- There are reasons to give stem and inflection of the verb distinct syntactic representations, where inflection is represented as an abstract tense operator commanding the untensed rest of the sentence:

Bill walked : $[_S [_S \text{ Bill } [_{VP} \text{ walk}]] \text{ PAST}]$

- Semantic representation of tense operators expresses temporal location of reported event w.r.to utterance event:

$PAST \Rightarrow \lambda E \exists e(E(e) \wedge e < e_u) : ((e, t), t)$

$PRES \Rightarrow \lambda E \exists e(E(e) \wedge e \circ e_u) : ((e, t), t)$

- Standard function application effects integration of temporal information and binding of the event variable:

$\lambda E \exists e(E(e) \wedge e < e_u) \quad \lambda e. \text{walk}(e, b)$

$\exists e[\text{walk}(e, b) \wedge e < e_u]$

Stative and non-stative verbs



- Mary kicked John* : "there is a kicking event, in which Mary and John are involved"
- John knew the answer*: "there is a knowing event, in which John and the answer are involved" (?)
- There are verbs expressing states and verbs expressing events (which we call non-stative for the time being)
 - States: *know, believe, have, desire, love*
 - Events: *run, walk, kick, kill, build a house*
- Only non-stative verbs come with an extra argument:
 - $\text{kick}(e, x, y)$
 - $\text{know}(x, y)$