

# Semantic Theory: Lexical Semantics II

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## Basic Semantic Relations

- **Synonymy:**
  - Identity of meaning (context-specific, for a given sense)
- **Hyponymy** (inverse relation: **Hypernymy**):
  - the sub-/superconcept relation:
  - *car - truck, dog - animal, kill - murder*
- **Meronymy** (inverse relation: **Holonymy**):
  - General part-of relation, with three (well-motivated) sub-relations:
  - Physical Part – Whole relation: *branch – tree*
  - Member – Group relation: *tree – forest*
  - Matter – Object relation: *wood – tree*



## Structure of this course

- Basic Semantic Relations
- WordNet
- Predicate-Argument Structure
- PropBank and FrameNet
- Event Semantics



## Relations expressing contrast

- **Antonymy or Contrast:**
  - *good – bad, expensive – cheap, tall – short*
- **Complementarity:**
  - *man – woman, married – single, alive – dead*
- **Converseness/ inverse relation:**
  - *buy – sell, parent – child, taller than – shorter than*



## WordNet

- WordNet represents a layer of the semantic lexicon of English as a **network of semantic relations**, with the **hyponymy** relation as its backbone.
- The nodes of the semantic network are „**synsets**“: Sets of synonymous words, which represent concepts/ word senses.
- Synsets directly provide synonymy information, and information about the word-concept mapping: A (orthographic) word has all those senses/ synsets as readings, of which it is a member.
- In cases where no or too few synonyms are available for sense distinction, WordNet glosses and examples help to disambiguate.



## Senses of *car*

- **S:** (n) **car**, **auto**, **automobile**, **machine**, **motorcar**
- **S:** (n) **car**, **railcar**, **railway car**, **railroad car**
- **S:** (n) **car**, **gondola**
- **S:** (n) **car**, **elevator car**
- **S:** (n) **cable car**, **car**



## Synsets + glosses + examples

- **car**
  - { **car**, **auto**, **automobile**, **machine**, **motorcar** }
  - a motor vehicle with four wheels; usually propelled by an internal combustion engine
  - *"he needs a car to get to work"*



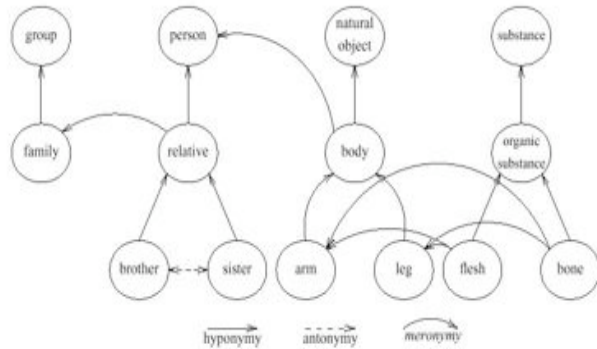
## Hyponyms of *motor vehicle*

- **S:** (n) **motor vehicle**, **automotive vehicle** (a self-propelled wheeled vehicle that does not run on rails)
- **direct hyponym / full hyponym**
  - **S:** (n) **amphibian**, **amphibious vehicle** (a flat-bottomed motor vehicle that can travel on land or water)
  - **S:** (n) **bloodmobile** (a motor vehicle equipped to collect blood donations)
  - **S:** (n) **car**, **auto**, **automobile**, **machine**, **motorcar** (a motor vehicle with four wheels; usually propelled by an internal combustion engine) *"he needs a car to get to work"*
  - **S:** (n) **doodlebug** (a small motor vehicle)
  - **S:** (n) **four-wheel drive**, **4WD** (a motor vehicle with a four-wheel drive transmission system)
  - **S:** (n) **go-kart** (a small low motor vehicle with four wheels and an open framework; used for racing)
  - **S:** (n) **golfcart**, **golf cart** (a small motor vehicle in which golfers can ride between shots)
  - **S:** (n) **hearse** (a vehicle for carrying a coffin to a church or a cemetery; formerly drawn by horses but now usually a motor vehicle)
  - **S:** (n) **motorcycle**, **bike** (a motor vehicle with two wheels and a strong frame)
  - **S:** (n) **snowplow**, **snowplough** (a vehicle used to push snow from roads)
  - **S:** (n) **truck**, **motortruck** (an automotive vehicle suitable for hauling)



## A small fragment of the WN graph

Figure 2. Network representation of three semantic relations among an illustrative variety of lexical concepts



## WordNet

- English WordNet is by far the largest lexical-semantic resource:
  - 150.000 lexical items
  - 120.000 synsets
  - 200.000 word-sense pairs
- WordNet is extensively used in many Language technology applications.
- Versions of WordNet currently available for about 45 languages (with large differences in coverage, design, and availability)
- "GermaNet": a German WordNet version with about 100.000 lexical items.



## Basic Uses of WordNet Information in Language technology

- Query expansion with WordNet synonyms/hyponyms
  - Measuring semantic distance by (normalised) path length
  - WordNet as an ontology, a database of axioms feeding logical inference
    - $\forall x(\text{family}(x) \rightarrow \text{group}(x))$
    - $\forall x(\text{person}(x) \rightarrow \exists y(\text{substance\_m}(y,x) \wedge \text{body}(y)))$
    - $\forall x(\text{body}(x) \rightarrow \exists y(\text{part\_m}(y,x) \wedge \text{leg}(y)))$
    - $\forall x(\text{body}(x) \rightarrow \exists y(\text{part\_m}(y,x) \wedge \text{arm}(y)))$
- (Next week: Description Logic)



## Limitations of WordNet

- Much of WordNet information is only informally represented (in glosses and examples).
- WordNet consists of different unrelated data-bases for common nouns, verbs, adjectives (and adverbs). - No information about cross-categorical sense distinctions.
- Wide variation of granularity in different parts of WordNet.
- In general, WordNet tends to be too fine-granular (branching factor and depth of hierarchy).
- WordNet focusses on paratactic semantic relations. No information how to build predicate-argument structure.
- No information about selectional constraints/ preferences.
- WordNet (of course) does not solve the (notoriously hard) problem of word-sense disambiguation.



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- Wide variation of granularity in different parts of WordNet.
- In general, WordNet tends to be too fine-granular (branching factor and depth of hierarchy).
- WordNet focusses on paratactic semantic relations. No information on the level of predicate-argument structure. --> **Thematic Roles**
- No information about selectional constraints/ preferences.
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## Extended WordNet

- The key idea: exploit the rich information contained in the definitional glosses.
- Intent is to automatically (1) syntactically parse the glosses, (2) transform glosses into logical forms and (3) semantically tag the nouns, verbs, adjectives and adverbs of the glosses.
- Example:
  - Excellent
  - Gloss: „of highest quality“
  - Logical form:  $\text{excellent}(x1) \rightarrow \text{of}(x1,x2) \& \text{highest}(x2) \& \text{quality}(x2)$
- <http://xwn.hlt.utdallas.edu/>



## Inverse Relations

- The inverse relation (covered by WordNet's heterogeneous „antonymy“ relation) implicitly states a regularity about of the respective concepts involved to their arguments:

$\text{taller\_than}(x,y) \leftrightarrow \text{shorter\_than}(y,x)$

$\text{parent\_of}(x,y) \leftrightarrow \text{child\_of}(y,x)$

$\text{like}(x,y) \leftrightarrow \text{please}(y,x)$



## More complex inversion-like correspondences

*Mary gave Peter the book*

*Peter received the book from Mary*

*John sold the car to Bill for 3,000€*

*Bill bought the car from John for 3,000€*



## Verb alternations

*John sells the book.*  
*The book sells for 19.95€.*

*Mary reads the book*  
*The book reads easy.*



## Verb alternations

*The window broke*  
*A rock broke the window*  
*John broke the window with a rock*

$break_3(x,y,z) \models break_2(z,y) \models break_1(y)$

*The plane flew to Frankfurt*  
*John flew the plane to Frankfurt*  
*John flew Bill with the plane to Frankfurt*

$fly_3(x,y,z) \models fly_2(z,y) \models fly_1(y)$



## Predicate-argument structure correspondences

- Verbs with varying number of explicit argument positions, and varying realization of "the same argument".
- (Quasi-)Equivalent sentences with different realization of "the same" semantic argument positions.



## Thematic Roles (Fillmore 1968)

- **Thematic roles** describe the conceptual participants in a situation in a generic way, independent from their grammatical realization.
- Thematic roles form a **small, closed, and universally applicable inventory** conceptual argument types.
- A typical role inventory might consist of the roles: Agent, Theme (Patient, Object), Recipient, Instrument, Source, Goal, Beneficiary, Experiencer



## Role Annotation Examples

- [The window]<sub>pat</sub> broke
- [A rock]<sub>inst</sub> broke [the window]<sub>pat</sub>
- [John]<sub>ag</sub> broke [the window]<sub>pat</sub> [with a rock]<sub>inst</sub>
  
- [Peter]<sub>ag</sub> gave [Mary]<sub>rec</sub> [the book]<sub>pat</sub>
- [Mary]<sub>rec</sub> received [the book]<sub>pat</sub> [from Peter]<sub>ag</sub>



## Role-linking Information

- Linking information, provided in the lexicon, maps syntactic functions to semantic roles
- An example:

*give*: SB → Agent  
 OA → Theme  
 OD → Recipient

*receive*: SB → Recipient  
 OA → Theme  
 OP-from → Agent

- Some linguistic theories try to model role linking by general principles (linking theory). No precise and complete linking theory is available.



## Thematic Roles

- Allow to represent the semantic correspondence between (uses of) relational concepts in a systematic way – thereby supporting basic lexical-semantic inference.
- Support a systematic representation of the mapping between syntactic complements and semantic argument positions (role-linking).
- Support the systematic description of selectional preferences and constraints (e.g.: Agent is animate, Source and Goal are locations)
- Support the encoding and application of additional inference rules.



## The Role Dilemma

- A closed inventory of 8 or 12 or even 20 roles is not sufficient to describe the wealth of predicate-argument relations.  
 Options:
- Use role names in a more or less arbitrary way, or:
- Assume a much greater role inventory, e.g.:  
 Use different roles for every verb (modulo Alternation)



## PropBank

- PropBank: Annotation of Penn TreeBank with predicate-argument structure. Verbs come with individual roles.
- Generalisation over alternation patterns of single verbs (the *break* case).
- No generalisation across lexeme boundaries (the *give/receive* case).
- Efficient annotation process, high inter-annotator agreement



## PropBank Example: *expect*

Roles:

Arg0: expecter

Arg1: thing expected

Example: Transitive, active:

*Portfolio managers expect further declines in interest rates.*

Arg0: *Portfolio managers*

REL: *expect*

Arg1: *further declines in interest rates*



## PropBank example: *give*

Roles:

Arg0: giver

Arg1: thing given

Arg2: entity given to

Example: double object

*The executives gave the chefs a standing ovation.*

Arg0: *The executives*

REL: *gave*

Arg2: *the chefs*

Arg1: *a standing ovation*



## PropBank: Limitations

- Role assignment is to some part motivated by syntactic structure.
- No cross-lexical generalisations
- No cross-lingual generalisation
- This is illustrated by the following “Trends in argment numbering“, taken from annotators guidelines
  - Arg0 = agent
  - Arg1 = direct object / theme / patient
  - Arg2 = indirect object / benefactive / instrument / attribute / end state
  - Arg3 = start point / benefactive / instrument / attribute
  - Arg4 = end point

(3 Slides taken over from Baker/Hajic/Palmer/Pinkal, ACL 2004)



## Cross-Lexical Regularities

- **Airbus** sells **five A380 planes** to **China Southern** for **220 million Euro**
- **China Southern** buys **five A380 planes** from **Airbus** for **220 million Euro**
- **Airbus** arranged with **China Southern** for the sale of **five A380 planes** at a price of **220 million Euro**
- **Five A380 planes** will go for **220 million Euro** to **China Southern**



## Frame Semantics (Fillmore 1976 and later)

- Structured schemata representing complex prototypical situations, events, and actions are the basic inventory for the conceptual modelling of the world. These are called **frames**.
  - Examples: Commercial transaction, Self motion, Communication-request
- Frames are „evoked“ by NL expressions, typically content words (also called **frame-evoking elements (FEEs)** or **target words**).
  - FEEs for commercial transaction: *buy, sell, pay, spend, cost, charge, price, change, debt, credit, merchant, broker, shop, tip, fee, honorarium, tuition*



## Frame Semantics Cont'd

- Thematic roles are neither universal nor lemma-specific: Role specifications have local validity for the target words of a frame (therefore also called **frame elements/ FEs**).
  - FEs for Communication\_request: SPEAKER, ADDRESSEE, MESSAGE, Medium, ...
  - FEs for Commercial transaction: BUYER, SELLER, GOODS, PRICE, ...



## Frame-semantic Representation

**Airbus** sells **five A380 planes** to **China Southern** for **220 million Euro**  
**China Southern** buys **five A380 planes** from **Airbus** for **220 million Euro**  
**Airbus** arranged with **China Southern** for the sale of **five A380 planes** at a price of **220 million Euro**  
**Five A380 planes** will go for **220 million Euro** to **China Southern**

Common frame-semantic representation:

Frame: COMMERCIAL\_TRANSACTION  
**SELLER:** Airbus  
**BUYER:** China Southern  
**GOODS:** five A380 superjumbo planes  
**PRICE:** 220 million Euro



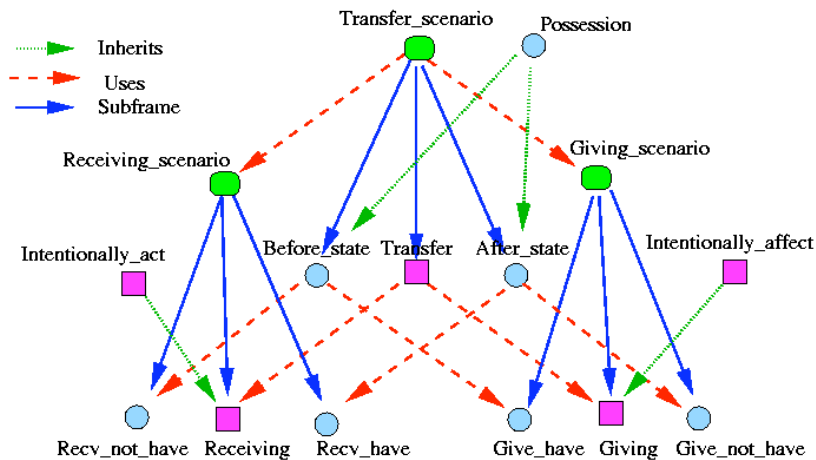


The FrameNet database consists of:

- A data-base of frames with
  - Descriptions of frames with inventory of Roles/Frame elements and associated lemmas
  - Frame-to-Frame Relations
- A lexicon with
  - Frame information
  - Grammatical realisation patterns (role linking information)
  - Annotations of example sentences (from BNC) for all use variants of words



- Current release: 700 frames, about 10,000 lexical units (mostly verbs)
- Planned: A total of 15000 verb descriptions
- <http://framenet.icsi.berkeley.edu/>



- FrameNet models the core lexicon of English (relational) expressions, mostly verbs, but also deverbal nouns and relational adjectives.
- Semantic representation at a generally appropriate level of granularity and abstraction plus implicit role linking information through grammatical realization patterns support the basic part of semantic construction: Computation of predicate-argument structure.
- Role information plus Frame-to-Frame relations support inference.
- Frame structure is generally valid across languages: Frame Semantics as a platform for cross-lingual lexical-semantic resources (FrameNet for German (SALSA, Saarbrücken), Spanish, Japanese under work, FrameNet for French and Scandinavian languages planned).



## FrameNet: Limitations

- Few and rather unsystematic information about Frame-to-Frame Relations (hierarchical relations, causation etc.)
- Too fine-grained for CL application: E.g., different frames for Giving and Receiving, because of differences in „perspectivasation“.
- Too course-grained for CL application: *good/bad* are both in MORALITY\_EVALUATION frame, believe/know are both in AWARENESS frame.
- Lack of coverage of the FN database (English as well as other languages)
- Frame-to-Frame Relations are only partially and not systematically represented, some of them have no concise definition („Uses“) and are not very useful
- Frame-based semantic parsers only provide semantic information on the aboutness level.