Language Acquisition Fall 2010/Winter 2011

Model Evaluation & Word Segmentation (December 16, 2010)

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## Evaluation of Computational Models

- Cognitive models cannot be solely evaluated based on their accuracy in performing a task
  - The behavior of the model must be compared against observed human behavior
  - The errors made by humans must be replicated and explained
- Evaluation of cognitive models depends highly on experimental studies of language

## Language Acquisition Models: Evaluation

- What humans know about language can only be estimated/ evaluated through how they use it
  - Language processing and understanding
  - Language production
- Analysis of child production data yields valuable clues
  - Developmental patterns such as error and recovery
- Comprehension experiments reveal biases and preferences
  - knowledge sources that children exploit, and their biases towards linguistic cues

## Language Production Data

- CHILDES database (MacWhinney, 1995)
  - An ever-growing collection of the recorded interactions (text, audio, video) between children and their parents

@Languages: 2 en CHI Adam Target Child, URS Ursula Bellugi Investigator, MOT Mother, ... 3 @Participants: @ID: enlbrownlCHII3;1.26lmalelnormallmiddle classlTarget Childll 4 5 @ID: enlbrownlPAUIIIIBrotherII 6 @ID: enlbrownlMOTIIIIMotherII 9 @Date: 30-AUG-1963 @Time Duration: 10:30-11:30 10 11 \*CHI: one busses. 12 112IQUANT 210IROOT 312IPUNCT 14 **\*URS**: one. 110IROOT 211IPUNCT 17 \*CHI: two busses. 112IOUANT 210IROOT 312IPUNCT 20 \*CHI: three busses. 22 112IOUANT 210IROOT 312IPUNCT

## **Experimental Methods**

- Online methodologies
  - Reading time studies: measure relative processing difficulties
  - Eye-tracking studies: Monitor gaze as people hear a spoken utterance; anticipatory eye-movements reflect interpretation
  - Visual world paradigm: monitor subjects' eye movements to visual stimuli as they listen to an unfolding utterance
- Offline methodologies
  - Preferential looking studies: monitor infants' preferences of certain scene depictions based on linguistic stimuli
  - Act-out scenarios: describe an event and ask the child to act it out using a set of toys and objects
  - Elicitation tasks: persuade the child to describe an event or action

## **Reading Times**

• Reading the whole sentence

The man held at the station was innocent

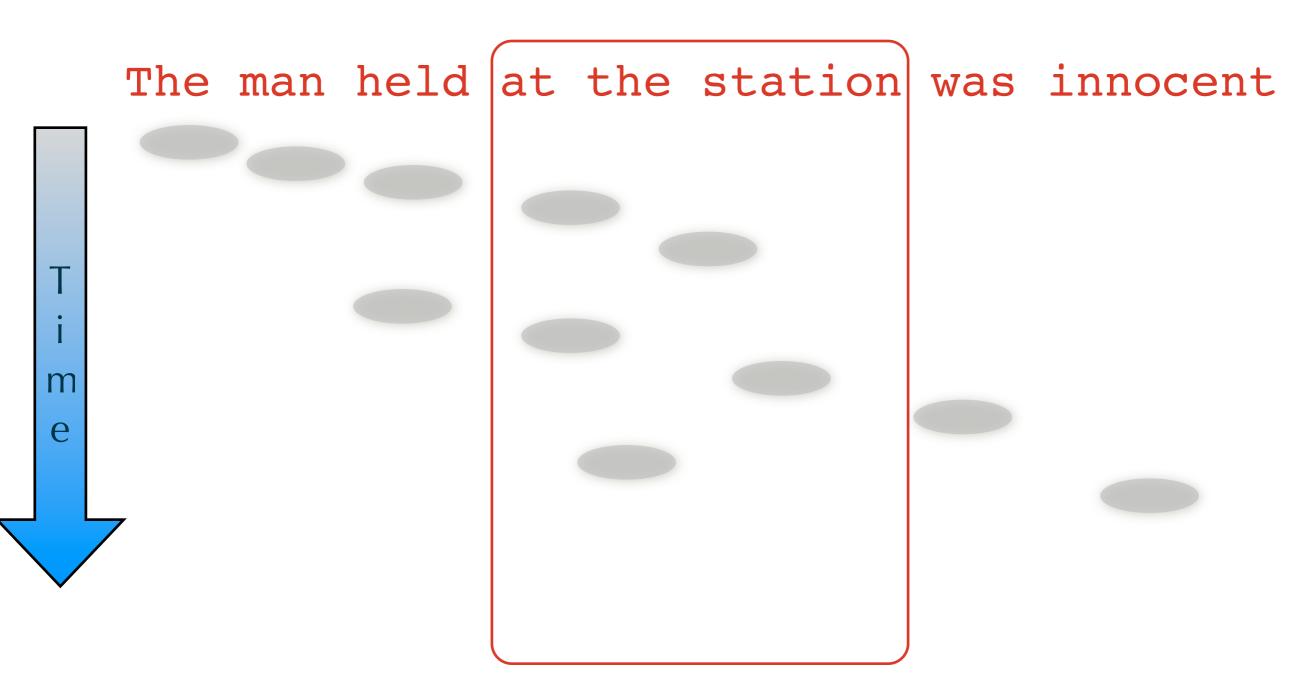
• Self-paced reading, central presentation

#### isthebliebt

• Self-paced reading, moving window

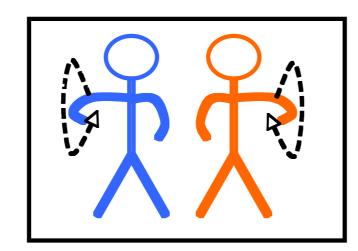
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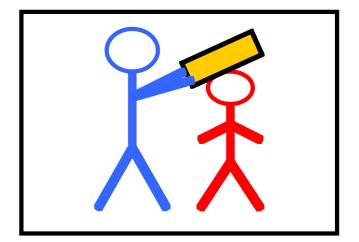
## Eye-tracking



## **Preferential-looking Studies**

• Monitor infants' preference of visual stimuli based on linguistic stimuli



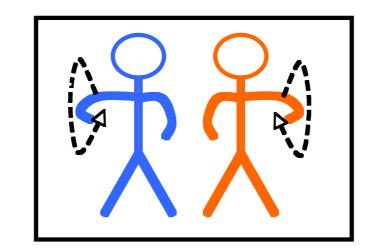


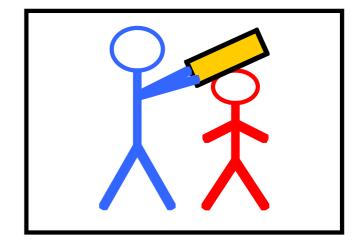




## **Preferential-looking Studies**

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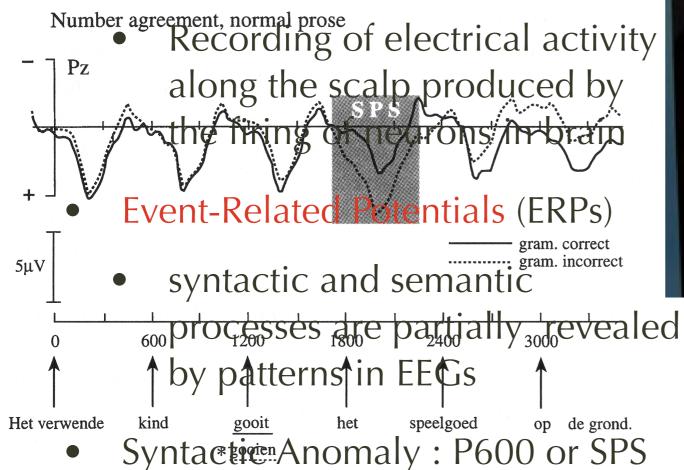


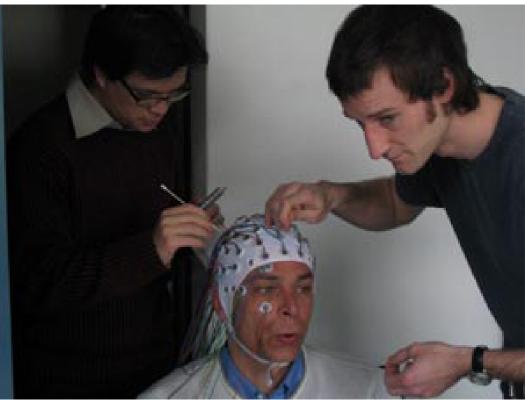


## Neuroscientific Methods

Syntactic and semantic processes are partially revealed by activation patterns in brain

• Electroencephalography (EEG)





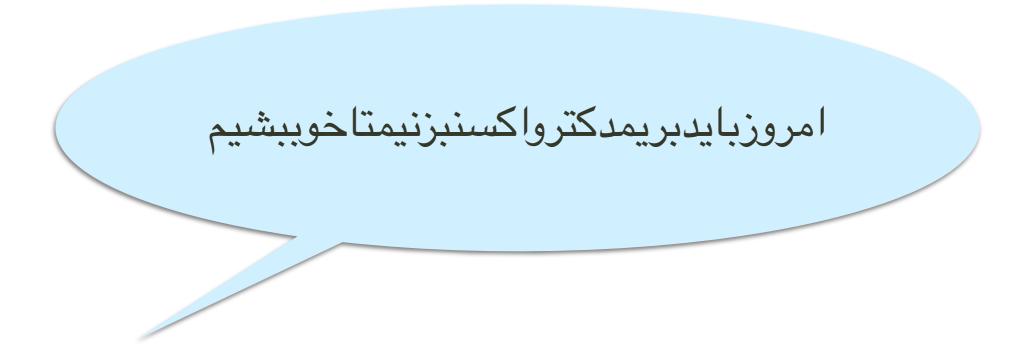
"The spoilt child throw(s) the toy on the ground" • Semantic Anomaly: N400 Word Segmentation

## Identifying Word Boundaries

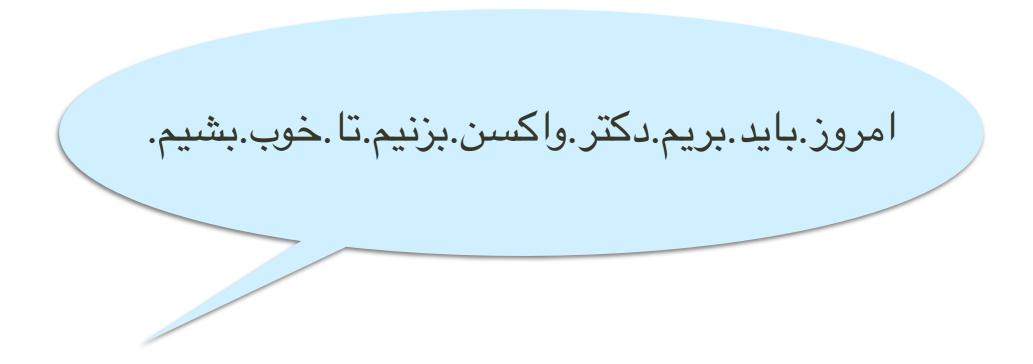


#### ā•big•məngkē•iz•ētīŋ•ā•rɛd•apəl

## Identifying Word Boundaries



## Identifying Word Boundaries



• There are no consistent cues to word boundary in the speech signal that children receive

## Supervised Word Segmentation

#### • Resources

- Pre-defined lexicon
- Manually segmented data
- Techniques
  - Match the longest possible substrings to lexicon entries
  - Use heuristics to resolve ambiguities
  - Use training data to evaluate the probabilities of different possible segmentations and choose the most probable one
- These models are useful in practice, but irrelevant to infant word segmentation

## How do Infants Begin to Segment?

#### • Isolated words

- About 9% of utterances directed at English-learning infants
- Isolated words might be used to bootstrap word segmentation
- Utterance boundaries
  - Unlike word boundaries, utterances are usually marked by pause
  - Beginning and end of an utterance can guide word segmentation
- Phonological cues
  - phonotactics, allophonic variation, prosodic cues, etc
- Statistical regularities in syllable sequences found in speech

# Phonological Cues

- Phonotactic constraints
  - restrictions on permissible sequences of sounds in language
  - English: no /zw/ or /vl/ at the beginning of a word (unlike Dutch)
- Prosodic characteristics
  - sound patterns of language, e.g. stress or intonation
  - strong/weak stress patterns are dominant in English
- Allophonic cues
  - auditory variants of the same phoneme in different positions
  - e.g., nitrates vs. night rates

## Infants' Sensitivity

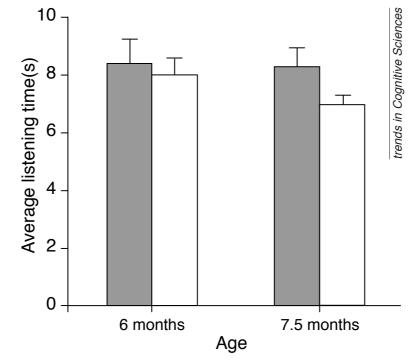
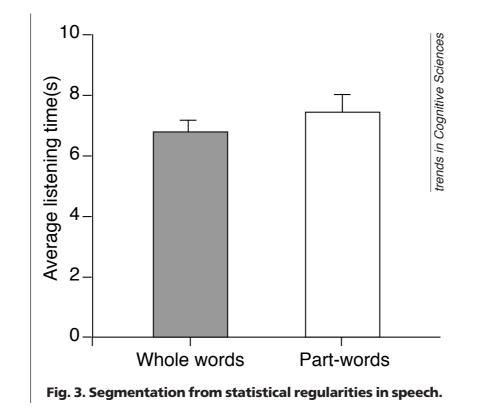


Fig. 1. Infants' segmentation of fluent English speech.

- Six-month olds are less sensitive to phonological properties of words than 7.5-month olds (Jusczyk & Aslin, 1995)
- Sensitivity to Allophonic cues develops more slowly in English learners

### **Distributional Cues**

- Statistical regularities in the sequences of syllables found in speech can indicate word boundaries
  - Methods based on these regularities are language-independent
  - Infants as young as 7 months are sensitive to these cues



## **Transitional Properties**

• Experimental findings suggest that children use transitional probabilities between words and syllables

- word level: P(*apple*|*ripe*) > P(*apple*|*gripe*)
- syllable level: P(rīp|big) > P(grīp|bi)

## Unsupervised Word Segmentation

- Transitions between linguistic units within words are more predictable than transitions across word boundaries
- Other statistics measuring the degree of association between adjacent units or groups of units
  - Mutual information, n-gram frequencies, boundary entropy, etc
- General strategy:
  - calculate the chosen statistics at each possible boundary point
  - insert a boundary at every local minimum

- Input: utterance as a phoneme sequence
- Algorithm:
  - Measure number of successors of each subsequence of the utterance
    - How many different phoneme types follow a subsequence?
  - Segment utterance at points where the number of successors reaches a peak

Phoneme subsequences	# of successors
/h/	9

Phoneme subsequences	# of successors
/h/	9
/h/ /hi/	14

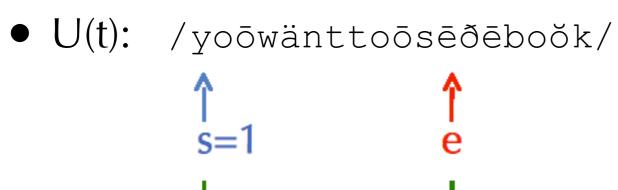
Phoneme subsequences	# of successors		
/h/	9		
/hi/	14		
/hiy/	29		
/hiyz/	29		
/hiyzk/	11		
/hiyzkl/	7		
/hiyzkle/	8		
/hiyzklev/	1		
/hiyzklevə/	1		
/hiyzklevər/	28		

Phoneme subsequences	# of successors		
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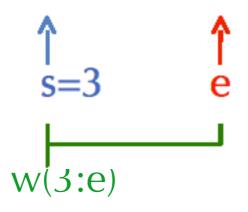
- Input: unsegmented corpus of phoneme sequences
- Approach:
  - Segment input incrementally, one utterance at a time
  - Assume words in an utterance are generated independently
    - word unigram
  - Assume phonemes in a word are generated independently
    - no phonotactics

- At each step (t):
  - C(t-1): part of corpus segmented so far
  - U(t): current utterance
- Algorithm:
  - Hypothesize words in U(t) by considering a word-end **e** at each position
  - For each **e**, find best start **s** as the one with highest score
  - Starting from end of utterance as **e**, insert a boundary at its best start **s**

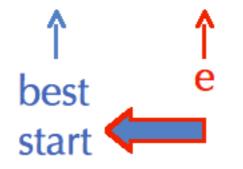


• U(t): /yoōwänttoōsēðēboŏk/

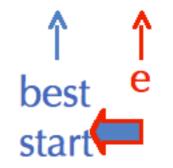
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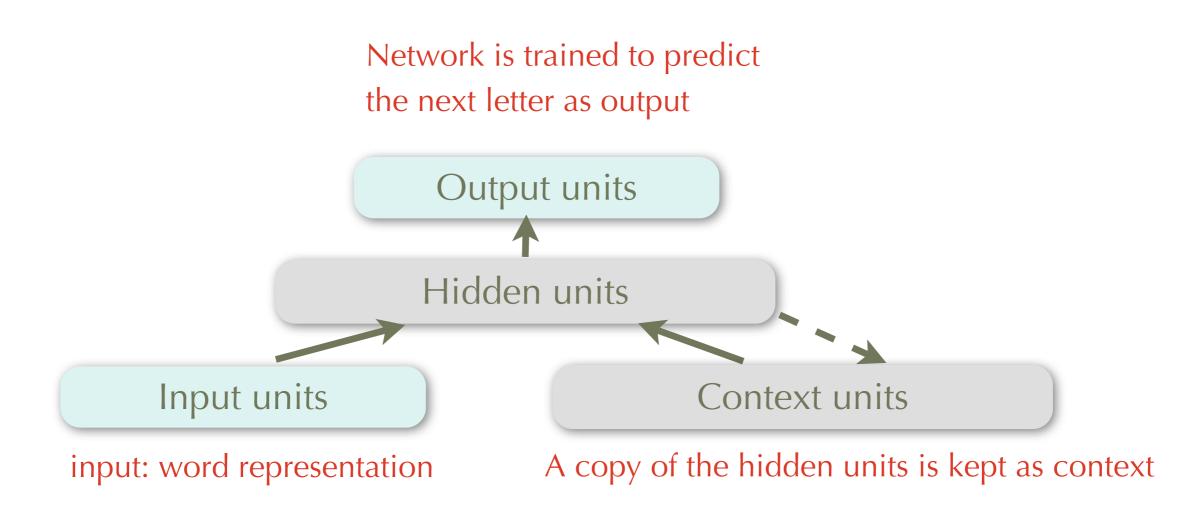


• U(t): /yoōwänttoōsē.ðē.boŏk./

## **Connectionist Models**

- Neural networks have been used to segment representations of speech using distributional cues
- Input:
  - artificial corpora
  - phonological transcriptions of natural speech
- Common architecture: Simple Recurrent Network (SRN)
- Recurrence allows predictions based on context
- But it is difficult to determine exactly what part of context is useful for prediction

### Case Study: Elman (1990)



### Case Study: Elman (1990)

• Input: an artificial sequence of letters

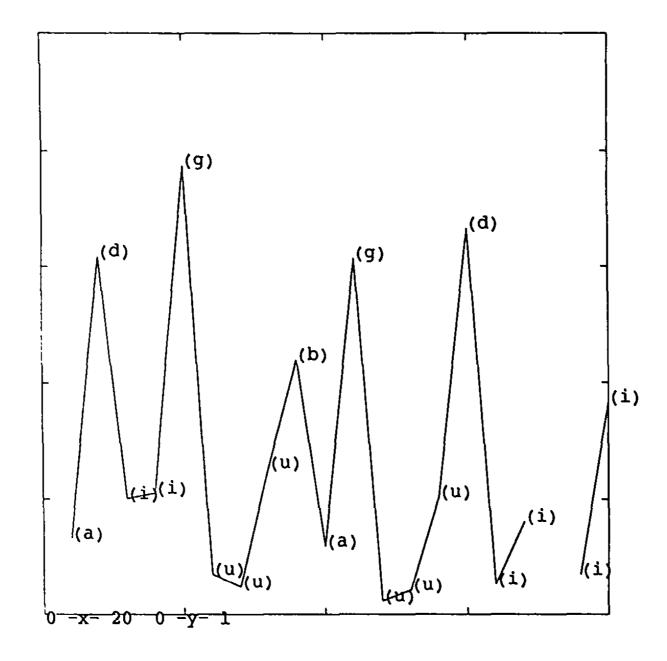
b -> ba d -> dii g -> guuu

• Representation of letters: vectors of phonological features

	Co	onsonant	Vowel	Interrupted	High	Back	Voiced	
Ь	[	1	0	١	0	0	١	
d	[	1	0	1	1	0	1	
g	[	1	0	1	0	1	1	
a	[	0	1	0	0	1	1	
1	]	0	1	0	1	0	1	
U	]	0	1	0	1	1	1	

**Vector Definitions of Alphabet** 

#### Case Study: Elman (1990)

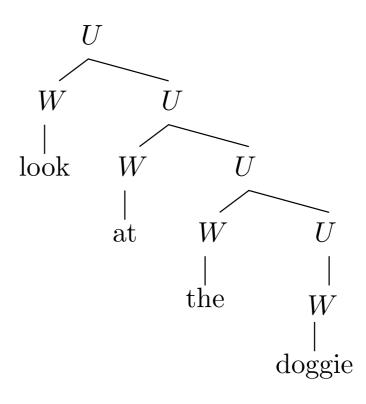


## Association-based Models: Limitations

- Input representations in different models are usually not comparable
- Utterance boundaries are essential to learning, but infants can segment without utterance boundaries
- The assumption that words are generated independently of each other is limiting, and affecting the performance
  - Natural language displays many complex dependencies
- These models use unprincipled methods of constraining the number of parameters (words)
  - A better way is by using a Bayesian prior

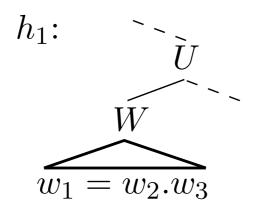
## **Bayesian Models**

- The input phoneme sequence is "generated" by a "grammar", which has a particular distribution
- the parameters of the distribution can be estimated from the generated data, that is, the observed utterances
- A hypothesized utterance:

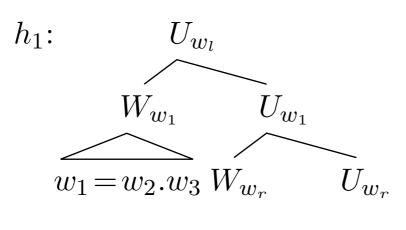


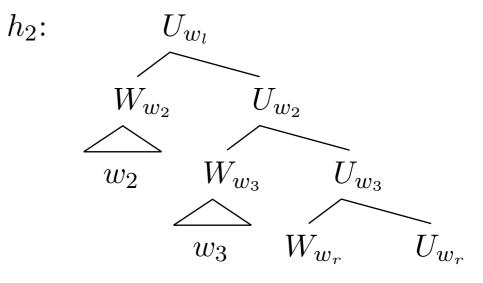
#### Case Study: Goldwater (2007)

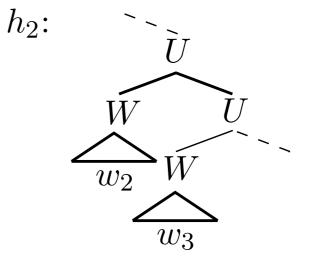
• Unigram word segmentation:



• **Bigram** word segmentation:







## Hierarchical Bayesian Models

- Findings:
  - Models incorporating a unigram assumption tend to undersegment data
  - Incorporating sequential dependencies into a model of word segmentation can greatly reduce this problem
- High transitional probabilities can occur in language
  - either because there is no word boundary
  - or because there is a boundary between two words that frequently co-occur

#### **Open Questions**

- Computational level: which information is important?
  - It seems that children use a variety of cues for segmentation
    - Phonemic cues, statistical regularities, utterance boundaries
  - But they can segment in the absence of any of these cues
- Algorithmic level: what is the most plausible strategy?
  - How are these cues combined?
  - Association-based models have poor performance
  - Bayesian models do not explain human errors