References

Unsupervised Learning of Narrative Chains and Schemata (Chambers and Jurafsky, 2008, 2009)

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- (Untyped) Narrative Chains
- Typed Narrative Chains and Narrative Schemata



Introduction



Figure: Narrative schema

• event slot, narrative chain, protagonist, types, narrative schema

The narrative chain model

Narrative chain: (L, O)

- L is a set of event slots
- event slot: a tuple $\langle v, d \rangle$ also represented by *e*
- v is an event (represented by the verb)
- *d* is a typed dependency, s.t. *d* ∈ {*subject*, *object*, *preposition*}
 → the protagonist: a central actor
- O is a partial order over *L* in time:
 - $\rightarrow O(e_i, e_j)$ is true if e_i is strictly before e_j

Example of a narrative chain



Figure: Narrative chain with protagonist X

Narrative chain (L, O):

- L = { (admits, subj), (pleads, subj), (convicted, obj), (sentenced, obj) }
- O = {(pleads, convicted), (convicted, sentenced),...})

Narrative coherence

Assumption of narrative coherence:

Verbs sharing coreferring arguments are semantically connected by virtue of narrative discourse structure.

• verbs with shared arguments are more likely to be part of the same narrative chain

Overview of the procedure

- parse text (dependency parser, e.g. Stanford Parser)
- record verbs with subj, obj or prepositional dependencies
- resolve coreference (OpenNLP)
- record verb pairs with coreferring arguments
- the protagonist is: the entity involved in the most events
- extract chains by agglomerative clustering
- determine partial order

A similarity measure

A similarity measure between two event slots:

$$pmi(\langle w, d \rangle, \langle v, g \rangle) = log \frac{P(\langle w, d \rangle, \langle v, g \rangle)}{P(\langle w, d \rangle)P(\langle v, g \rangle)}$$

Numerator is calculated by:

$$P(\langle w, d \rangle, \langle v, g \rangle) = \frac{\#(\langle w, d \rangle, \langle v, g \rangle)}{\sum_{x, y} \sum_{h, f} \#(\langle x, h \rangle, \langle y, f \rangle)}$$

The #-function is defined as:

$$\#(\langle a,k\rangle,\langle b,m\rangle)$$

is the count where event a and b have coreferring arguments of dependency type k and m, respectively

The most likely next event

The chainsim function:

$$chainsim(C, \langle v, g \rangle) = \sum_{i=1}^{n} pmi(\langle w, d \rangle_{i}, \langle v, g \rangle)$$

where

- *i* is an index for existing chain members
- *n* is the size of the existing chain, i.e. |C|

The most likely next event:

$$\max_{j: 0 < j < m} chainsim(C, \langle x, h \rangle_j)$$

where

- *j* is an index for the event slots in the training corpus
- *m* is the number of event slots in the training corpus

Evaluation - The Narrative Cloze

- a sequence of event slots in a text from which one event slot has been removed
- task: predict the missing event slot

Example:

- [McCann] threw two interceptions early.
- Toledo pulled [McCann] aside and told [him] [he]'d start.
- [McCann] quickly completed his first two passes.
- $\langle \text{threw}, \text{subj} \rangle, \langle \text{pulled}, \text{obj} \rangle, \langle \text{told}, \text{obj} \rangle, \langle \text{start}, \text{subj} \rangle, \langle \text{completed}, \text{subj} \rangle$

Baselines

Two baselines:

$$pmi(w,v) = \frac{P(w,v)}{P(w)P(v)}$$

- 1. Verb-only baseline:
 - the numerator is defined w.r.t to the count when both verbs occur together in a document
- 2. Protagonist:
 - the numerator is defined w.r.t to the count when both verbs have shared arguments in a document (irrespective of dependency type)

Training, development and test data

All documents are from the Gigaword Corpus:

- training: maximally ca. 1 mio documents (years 1994-2004)
- development: 10 manually selected documents (year 1994)
- testing: 69 random documents (year 2001) they contain at least 5 events

Results



Figure: Narrative cloze test results

- y-axis: average ranked position
- the higher the rank, the better the performance
- for Protagonist and Typed Deps: the more training data, the better
- in this figure: Typed Deps not really comparable to baselines
 - \rightarrow set of possible event slots is larger than set of possible events

The temporal ordering¹

- only before and other relations
- two-stage supervised classification approach
- first stage: classifier using temporal features of one event
- second stage: classifier using event-event features including labels from first stage

¹Based on previous work (Chambers et al., 2007)

The first stage

Classifier using temporal features of one event:

- labels: tense, grammatical aspect, aspectual class
- features: neighboring POS tags, neighboring auxiliaries and modals, WordNet synsets
- training: SVM trained on Timebank Corpus

The second stage

Classifier using event-event features

- \rightarrow only event pairs with coreferring arguments:
 - Iabels: before or other
 - features: syntactic properties (e.g. dominance relation), combined bigram features of first stage ("present past"), same or different sentence
 - training: ca. 37,000 relations from Timebank Corpus

Temporal Evaluation

- testing: the same 69 Gigaword documents as before
 → with hand identified and labeled narrative chains (only
 "before")
- coherence score: sum of matching relations to gold standard, each weighted by a confidence score

	All	\geq 6	\geq 10
correct	8086 75%	7603 78%	6307 89%
incorrect	1738	1493	619
tie	931	627	160

Figure: Results for choosing the correct ordered chain. (\geq 10) means there were at least 10 pairs of ordered events in the chain.

 highest accuracy for the 24 documents containing ≥ 10 event pairs

Problems with untyped narrative chains

Two shortcomings:

- only one entity is treated in a narrative chain (i.e. the protagonist)
- the type of the entity is not considered

Motivation for typed narrative chains



Figure: fly vs. charge

- fly is one of the top scoring events
 - \rightarrow it is observed during training with all five events slots
- but charge would fit much better
 - \rightarrow it shares more types with the other event slots

Example:

types: criminal, suspect; other slots: accuse, search, suspect

The typed protagonist

Typed narrative chain: (L, P, O)

- L and O as before
- *P* set of possible "argument types":

e.g. lexical units (head words), noun clusters, other semantic representations

Example:

- L = { (arrest, subj), (charge, subj), (raid, subj), (confiscate, subj), (detain, subj), (deport, subj) }
- *P* = {police, agent, authority, government}
- 0 = ...

Learning the argument type

- build the referential set of coreferring arguments
- identify the most salient one in the referential set (pronouns are ignored, named entities are mapped to "PERSON")
- identify any event pair which has shared argument types from the referential set
 - \rightarrow update count of (e, f, a), where a is the most salient argument

Example:

But for a growing proportion of [U.S. workers], the troubles really **set in** when [they] **apply** for unemployment benefits. Many [workers] **find** [their] benefits challenged.

- $\langle set_in, prep \rangle, \langle apply, subj \rangle, \langle find, subj \rangle$
- {workers = 2, they = N/A, their = N/A}

Untyped and typed similarity measures

In (Chambers and Jurafsky, 2008):

$$\textit{sim}_{\textit{untyped}}(\langle e, d
angle, \langle f, g
angle) \ = \ \textit{pmi}(\langle e, d
angle, \langle f, g
angle)$$

In (Chambers and Jurafsky, 2009):

$$\begin{split} sim_{typed}(\langle e, d \rangle, \langle f, g \rangle, a) &= pmi(\langle e, d \rangle, \langle f, g \rangle) \\ &+ \lambda \mathit{freq}(\langle e, d \rangle, \langle f, g \rangle, a) \end{split}$$

where

- λ is a constant weight
- freq(e, f, a) is the count of the coreferring event slots e and f having an argument type from the same referential set a
- the more often *e* and *f* share argument types, the higher the similarity

A weighting function

a score function is defined, for a particular chain C and argument a:

$$score(C, a) = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} sim_{typed}(\langle e, d \rangle_i, \langle f, g \rangle_j, a)$$

where

- all permutations of e_i and e_j where e_i is strictly before e_j
- this is a weight of how much a referential set *a*, i.e. the type, contributes to the chain

chainsim measures

The new chainsim for a given chain C and a new event slot:

$${\it chainsim_{typed}(C,\langle f,g
angle)} = \\ \max_{a} \left[{\it score}(C,a) + \sum_{i=1}^{n} {\it sim_{typed}(\langle e,d
angle_i,\langle f,g
angle,a)}
ight]$$

Compare to (Chambers and Jurafsky, 2008):

$$chainsim_{untyped}(C,\langle f,g
angle) = \sum_{i=1}^{n} sim_{untyped}(\langle e,d
angle_{i},\langle f,g
angle)$$

Narrative Schema

Narrative schema: (E, C)

- E: set of events: ⟨v, D_v⟩ where v is a verb and D_v ⊆ {subject, object, prep}
- C: set of typed narrative chains
- Each $\langle v, d
 angle$ (where $d \in D_v$) belongs to a chain $c \in C$
- models all actors in a set of events
- Example: both (*push*, *obj*) and (*push*, *subj*) are in two (distinct) chains of the same schema

Example/Motivation



Figure: Narrative schema

- pull_over and search could be in the schema
- however, the first only shares subj dependency with the containing chains, e.g. circle types
- the second additionally shares *obj* dependency, e.g. triangle types

 \Rightarrow favor this because it shares more arguments with containing chains

Learning Narrative Schemata

a verb is added to a narrative schema, if all its arguments (*D_v*) are assigned to a chain *c* ∈ *C* with high confidence:

$$\textit{narsim}(\textit{N},\textit{v}) = \sum_{\textit{d} \in \textit{D}_{\textit{v}}} \textit{max}\left[eta, \max_{\textit{c} \in \textit{C}_{\textit{N}}}(\textit{chainsim}_{\textit{typed}}(\textit{c}, \langle \textit{v}, \textit{d}
angle))
ight]$$

where

• β score to decide upon creation of new chain

Building Narrative Schemata

Schemata are built incrementally by adding the event from the training data that maximizes the *narsim* function:

 $\max_{j: 0 < j < |v|} narsim(N, v_j)$

where

- |v| is the number of observed events in the training data
- v_i is the j-th verb

Compare to building narrative chains in (Chambers and Jurafsky, 2008):

$$\max_{j: 0 < j < m} chainsim(c, \langle v, g \rangle_j)$$

where

- *m* is the number of observed *event slots* in the training data
- $\langle v, g \rangle_i$ is the *j*-th event slot

Evaluation - Comparison to FrameNet

- top 20 scoring narrative schemata were compared to FrameNet frames
- after automatic mapping (at least 2 matching verbs), only 13 schemata remained



Figure: Narrative cloze test results

 same training, development and testing data as in (Chambers and Jurafsky, 2008)



Untyped vs. Typed chains:

- used *chainsim_{untyped}* and *chainsim_{typed}* scores, respectively
- 6.9% improvement (at 2004)
- both show long-term improvement the more training data is added



Untyped chains vs. untyped schemata:

- both use untyped chains (*chainsim_{untyped}*)
- 3.3% improvement (at 2004)
- again, both show long-term improvement the more training data is added



(full) schemata:

- typed chains outperform, untyped chains
- untyped schemata outperform, untyped chains
- combination, i.e. full schemata shows 10.1% improvement (at 2004)
- but: long-term improvement with more training data?

Conclusion

- unsupervised method to learn narrative chains and schemata
- key idea for chain learning: use coreference for event similarity
- temporal classifier: two-stage supervised method
- typed chains: using set of types for protagonist enhances chain learning
- types as semantic roles: event similarity helps learning thereof
- narrative schemata: considering all dependencies of a verb increases performance even more
- "narratives" because script information is not explicit in text

The End

Thank you! Let us discuss.

References

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