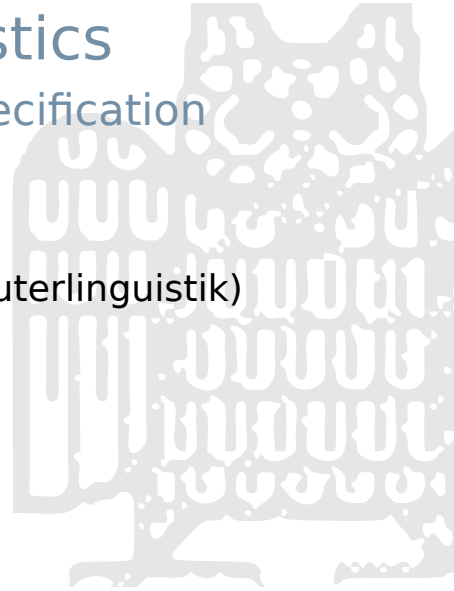


Computational Linguistics

Algorithms for Scope Underspecification

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Today

- Refining the solver from the last lecture
- Hypernormally connected dominance graphs
- Tree Automata (in a nutshell)
- Redundancy elimination (very short)

Solving dominance graphs

solve($G = \langle V, E \cup D \rangle$) = (*)

choose a free fragment F of G else fail

let G_1, \dots, G_k be the WCC's of $G \setminus F$

let $\langle V_i, E_i \cup D_i \rangle = \text{solve}(G_i)$

return $\langle V, E \cup D_1 \cup \dots \cup D_k \cup D' \rangle$

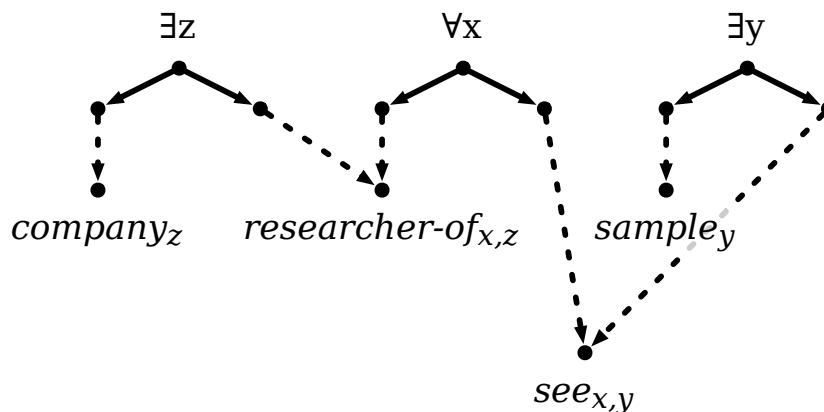
where D' are dominance edges that connect the holes of F with the solved form of one of the corresponding G_i

(*) slightly simplified version, works only for connected normal dominance graphs

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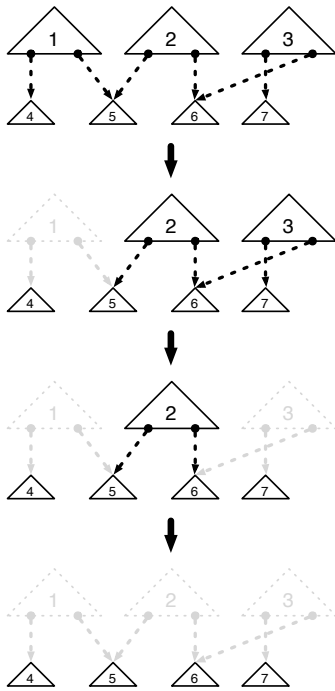
An Example

- Every researcher of a company saw a sample.



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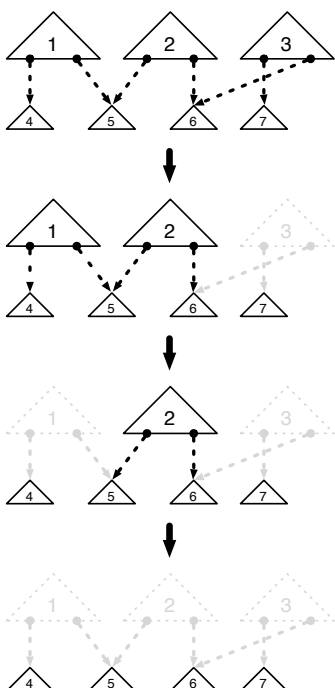
An Example: Run #1



subgraph	free	wccs
$\{1, \dots, 7\}$	1	$\{4\}, \{2, 3, 5, 6, 7\}$
$\{2, 3, 5, 6, 7\}$	3	$\{7\}, \{2, 5, 6\}$
$\{2, 5, 6\}$	2	$\{5\}, \{6\}$

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An Example: Run #2

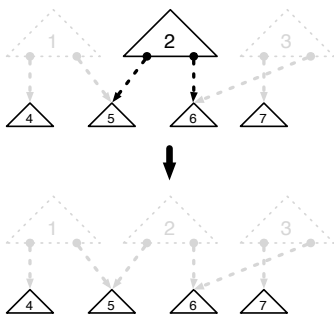


subgraph	free	wccs
$\{1, \dots, 7\}$	3	$\{7\}, \{1, 2, 4, 5, 6\}$
$\{1, 2, 4, 5, 6\}$	1	$\{4\}, \{2, 5, 6\}$
$\{2, 5, 6\}$	2	$\{5\}, \{6\}$

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An Example

Problem: The algorithm is applied twice to the subgraph $\{2,5,6\}$



subgraph	free	wccs
$\{1, \dots, 7\}$	1	$\{4\}, \{2,3,5,6,7\}$
$\{2,3,5,6,7\}$	3	$\{7\}, \{2,5,6\}$
$\{2,5,6\}$	2	$\{5\}, \{6\}$

subgraph	free	wccs
$\{1, \dots, 7\}$	3	$\{7\}, \{1,2,4,5,6\}$
$\{1,2,4,5,6\}$	1	$\{4\}, \{2,5,6\}$
$\{2,5,6\}$	2	$\{5\}, \{6\}$

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Chart-based solver

- **Basic idea:** use dynamic programming techniques and store intermediate results in a chart-like datastructure
- The chart records how graphs are decomposed into smaller subgraphs if free fragments are removed
 - The chart assigns each subgraph a “split.”
 - Splits consist of (references to) a free fragment F and the weakly connected components of $G \setminus F$.
 - Notation: $F(G_1, \dots, G_n)$

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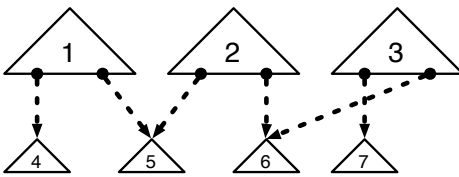
The algorithm

GRAPH-SOLVER-CHART(G')

- 1 **if** there is an entry for G' in the chart
- 2 **then return true**
- 3 $free \leftarrow$ FREE-FRAGMENTS(G')
- 4 **if** $free = \emptyset$
- 5 **then return false**
- 6 **if** G' contains only one fragment
- 7 **then return true**
- 8
- 9 **for each** $F \in free$
- 10 **do** $split \leftarrow$ SPLIT(G', F)
- 11 **for each** $S \in WCCS(G' - F)$
- 12 **do if** GRAPH-SOLVER-CHART(S) = **false**
- 13 **then return false**
- 14 add ($G', split$) to the chart
- 15 **return true**

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An Example



GRAPH-SOLVER-CHART(G')

- 1 **if** there is an entry for G' in the chart
- 2 **then return true**
- 3 $free \leftarrow$ FREE-FRAGMENTS(G')
- 4 **if** $free = \emptyset$
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- 12 **do if** GRAPH-SOLVER-CHART(S) = **false**
- 13 **then return false**
- 14 add ($G', split$) to the chart
- 15 **return true**

subgraph	splits
$\{1, \dots, 7\}$	1($\{4\}, \{2, 3, 5, 6, 7\}$)
	2($\{1, 4, 5\}, \{3, 6, 7\}$)
	3($\{1, 2, 4, 5, 6\}, \{7\}$)
$\{2, 3, 5, 6, 7\}$	2($\{5\}, \{3, 6, 7\}$)
	3($\{2, 5, 6\}, \{7\}$)
$\{1, 2, 4, 5, 6\}$	1($\{4\}, \{2, 5, 6\}$)
	2($\{1, 4, 5\}, \{6\}$)
$\{2, 5, 6\}$	2($\{5\}, \{6\}$)
$\{3, 6, 7\}$	3($\{7\}, \{6\}$)
$\{1, 4, 5\}$	1($\{4\}, \{5\}$)

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Complexity

- Let G be a dominance graph with n nodes and m edges
- The computation of free fragments takes time $O(n + m)$
- The time to compute the chart is $O(n(n + m) \text{wcsg}(G))$
 - $\text{wcsg}(G)$ = the number of weakly connected subgraphs of G
- Worst case complexity in the number of nodes is $O(n^2 2^n)$
 - \Rightarrow big improvement compared to $O(n^2 n!)$ of the basic solver
 - ($n!$ = upper bound for the number of solved forms)

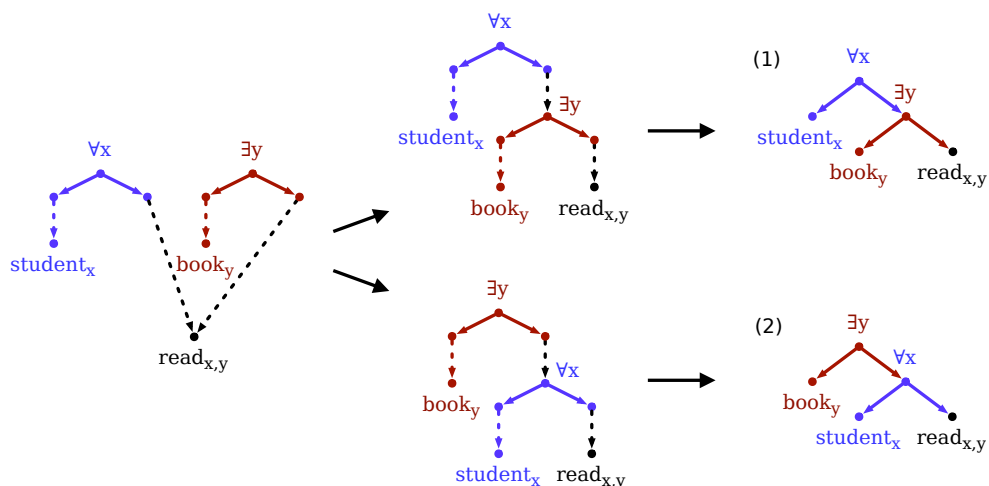
Hypernormally Connected Dominance Graphs

The big picture

- *Every student reads a book*

(1) $\forall x(\text{student}(x), \exists y(\text{book}(y), \text{read}(x, y)))$

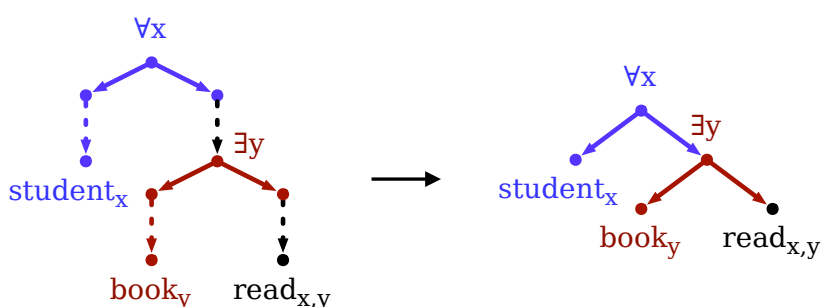
(2) $\exists y(\text{book}(y), \forall x(\text{student}(x), \text{read}(x, y)))$



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Simple solved forms

- We are usually interested only in solved forms in which every hole is related to exactly one root
 - let's call such solved forms "simple"
- Simple solved forms can be mapped to "proper" trees simply by "plugging" the hole with the root connected to it by a dominance edge.



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Not all solved forms are simple

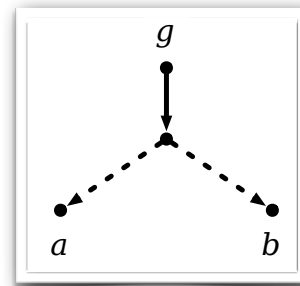
- **Problem:**

Not all solved forms are simple

- **Solution:**

Identify a class of dominance graphs that only have simple solved forms

- \Rightarrow Hypernormally connected dominance graphs



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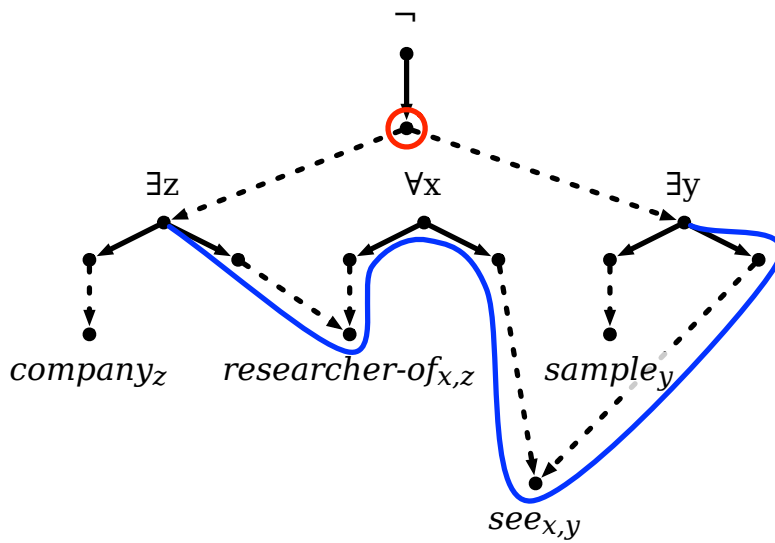
Hypernormally connected dominance graphs

- A **hypernormal path** in a (normal) dominance graph G is a path in the undirected version of G that does not use two dominance edges incident to the same hole.
- A (normal) dominance graph G is **hypernormally connected** if each pair of nodes is connected by some hypernormal path.

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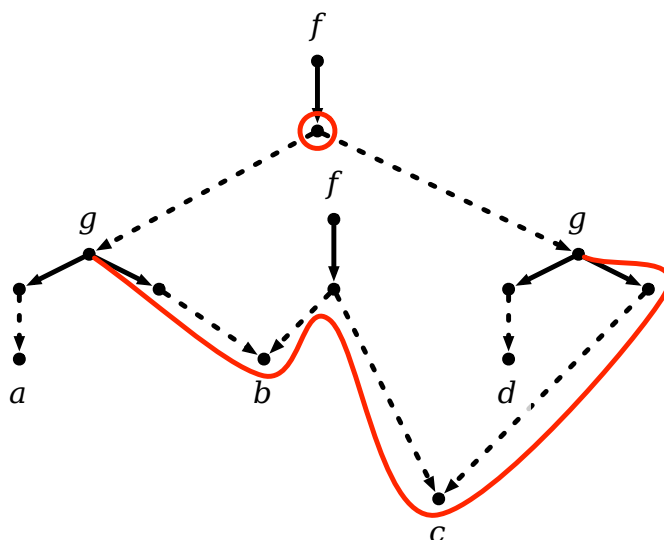
Hypernormally connected dominance graphs

- Hypernormally connected:



Hypernormally connected dominance graphs

- Not hypernormally connected:



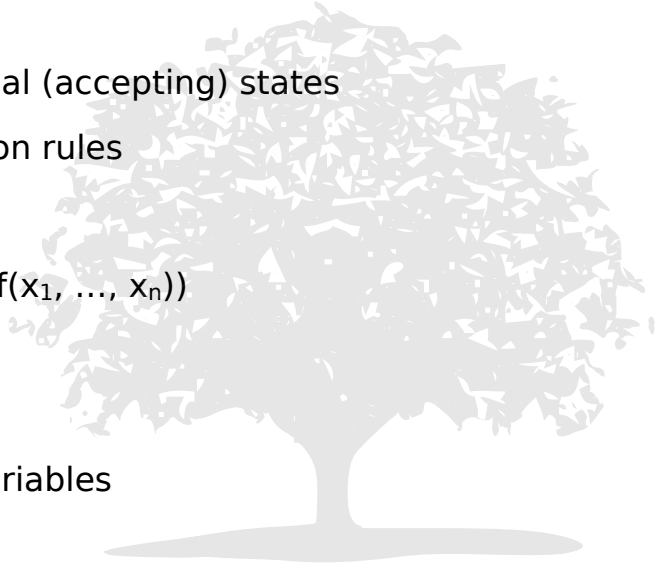
Hypernormally connected dominance graphs

- **Lemma:** if G is a hypernormally connected normal dominance graph with free fragment F , then all WCCs of $G \setminus F$ are hypernormally connected.
- **Proposition:** if a normal dominance graph is hypernormally connected, then all its (minimal) solved forms are simple.

Tree Automata

Bottom-up Tree Automaton

- **A tree automaton** is a tuple $A = \langle Q, \Sigma, Q_f, \Delta \rangle$
 - Σ a finite ranked signature
 - Q a finite set of states
 - $Q_f \subseteq Q$ a finite set of final (accepting) states
 - Δ a finite set of transition rules
- **Transition rules:**
 - $f(q_1(x_1), \dots, q_n(x_n)) \rightarrow q(f(x_1, \dots, x_n))$
 - $f \in \Sigma$
 - $q, q_1, \dots, q_n \in Q$
 - x_1, \dots, x_n different variables



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An Example Computation

- $Q = \{q_3, q_4, \dots\}$, $\Sigma = \{\exists x|_2, \text{book}_y|_0, \dots\}$, $Q_f = \{q_{12345}\}$

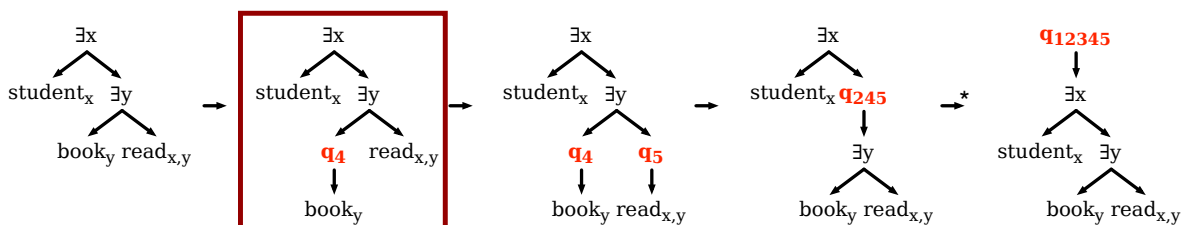
$$\exists x(q_3(x_1), q_{245}(x_2)) \rightarrow q_{12345}(\exists x(x_1, x_2))$$

$$\exists y(q_4(x_1), q_5(x_2)) \rightarrow q_{245}(\exists y(x_1, x_2))$$

$$\text{student}_x \rightarrow q_3(\text{student}_x)$$

$$\text{book}_y \rightarrow q_4(\text{book}_y)$$

$$\text{read}_{x,y} \rightarrow q_5(\text{read}_{x,y})$$



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Bottom-up Tree Automaton

- A tree t is **accepted** by an automaton $A = \langle Q, \Sigma, Q_f, \Delta \rangle$ if
 - $t \rightarrow^* q(t)$
 - $q \in Q_f$
- **The language $L(A)$** of trees recognized by A is the set of trees accepted by A .

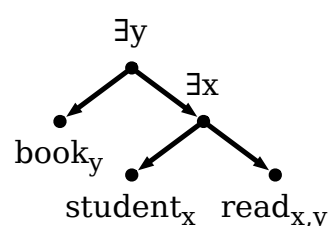
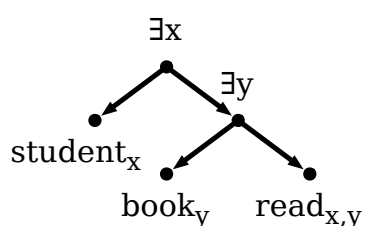
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Another Example

- **Automaton (rules)**

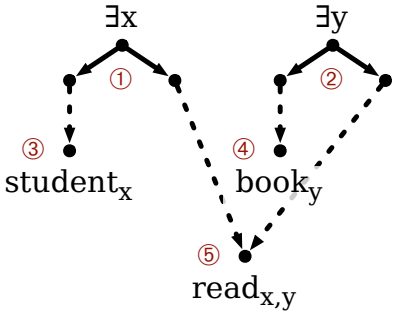
$\exists x(q_3(x_1), q_{245}(x_2)) \rightarrow q_{12345}(\exists x(x_1, x_2))$	$student_x \rightarrow q_3(student_x)$
$\exists y(q_4(x_1), q_{135}(x_2)) \rightarrow q_{12345}(\exists y(x_1, x_2))$	$book_y \rightarrow q_4(book_y)$
$\exists y(q_4(x_1), q_5(x_2)) \rightarrow q_{245}(\exists y(x_1, x_2))$	$read_{x,y} \rightarrow q_5(read_{x,y})$
$\exists x(q_3(x_1), q_5(x_2)) \rightarrow q_{135}(\exists x(x_1, x_2))$	

- **Accepted Trees:**



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Back to dominance charts



dominance chart	
{1,2,3,4,5}	1({3}, {2,4,5})
	2({4}, {1,3,5})
{2,4,5}	2({4}, {5})
{1,3,5}	1({3}, {5})

Compare

tree automaton
$\exists x(q_3(x_1), q_{245}(x_2)) \rightarrow q_{12345}(\exists x(x_1, x_2))$
$\exists y(q_4(x_1), q_{135}(x_2)) \rightarrow q_{12345}(\exists y(x_1, x_2))$
$\exists y(q_4(x_1), q_5(x_2)) \rightarrow q_{245}(\exists y(x_1, x_2))$
$\exists x(q_3(x_1), q_5(x_2)) \rightarrow q_{135}(\exists x(x_1, x_2))$
$student_x \rightarrow q_3(student_x)$
$book_y \rightarrow q_4(book_y)$
$read_{x,y} \rightarrow q_5(read_{x,y})$

dominance chart	
{1,2,3,4,5}	1({3}, {2,4,5})
	2({4}, {1,3,5})
{2,4,5}	2({4}, {5})
{1,3,5}	1({3}, {5})

Charts = Tree automata

- Dominance charts can be seen as (or translated into) tree automata
 - ... provided that the original dominance graph is hypernormally connected (why?)

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Charts = Tree automata

- The class of recognizable languages is closed under
 - Union
 - Complement
 - Intersection
- \Rightarrow We can model certain inferences on the level of dominance charts by intersecting regular tree languages
 - Redundancy elimination
 - Weakest readings

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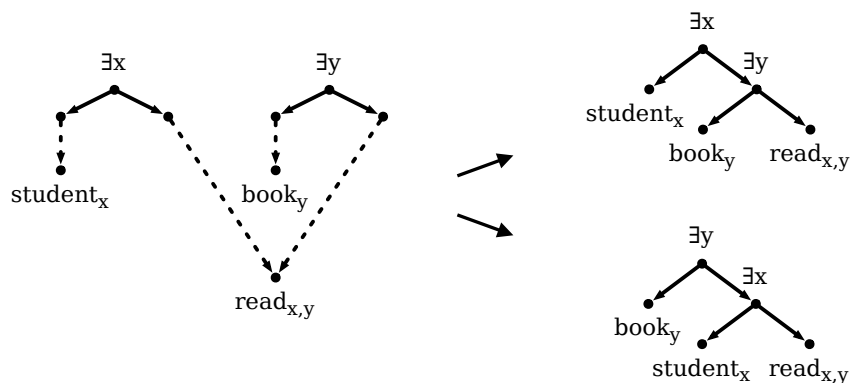
Redundancy Elimination (very short)

Ambiguity, revisited

- *A student reads a book*

(1) $\exists x(\text{student}(x), \exists y(\text{book}(y), \text{read}(x, y)))$

(2) $\exists y(\text{book}(y), \exists x(\text{student}(x), \text{read}(x, y)))$



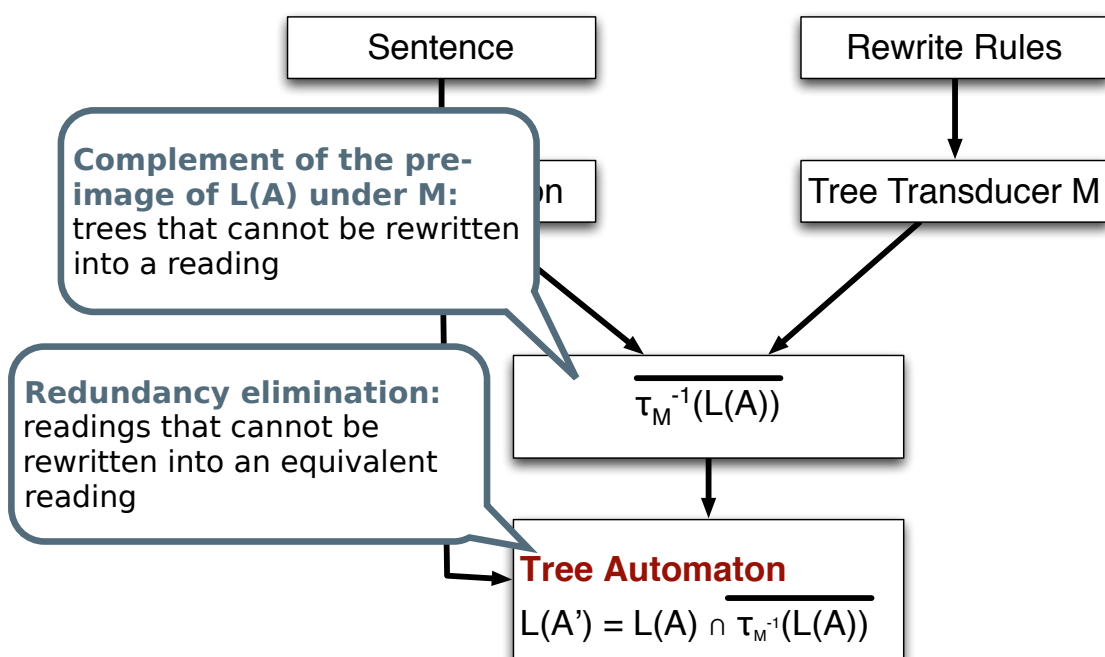
Redundancy Elimination

- *A student reads a book*
 - (1) $\exists x(\text{student}(x), \exists y(\text{book}(y), \text{read}(x, y)))$
 - (2) $\exists y(\text{book}(y), \exists x(\text{student}(x), \text{read}(x, y)))$
- Readings (1) and (2) are logically equivalent!
- Basic idea:
 - Model the relation between (1) and (2) by rewrite rules
 - Translate the rewrite rules into a tree automaton
 - Redundancy elimination = Intersection of regular tree languages

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(Koller & Thater, 2010)

Redundancy Elimination



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References

- Alexander Koller and Stefan Thater (2005). The evolution of dominance constraint solvers [\[PDF\]](#). In Proceedings of the ACL Workshop on Software.
- Alexander Koller and Stefan Thater (2010). Computing Weakest Readings [\[PDF\]](#). In Proceedings of the 48th Annual Meeting of the Association for Computational Linguistics.
- Hubert Comon, Max Dauchet, Remi Gilleron, Florent Jacquemard, Denis Lugiez, Christof Löding, Sophie Tison, Marc Tommasi. Tree Automata, Techniques and Applications. [\[PDF\]](#)